# **NPort S9000 Series User Manual**

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www.moxa.com/products



#### **NPort S9000 Series User Manual**

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# 1. Introduction

The NPort S9000 Series comprises substation grade 4/8/16-port RS-232/422/485 serial ports device servers with a full-function managed Ethernet switch by integrating a combination of fiber and copper Ethernet ports, allowing you to easily install, manage, and maintain the products and serial devices.

### Overview

The NPort S9000 Series supports a high level of surge protection to prevent damage from the power surges and EMI one finds in electrical substations and industrial automation applications. Combined with a -40 to 85 degree Celsius operating temperature range and galvanized steel housing, the NPort S9000 is suitable for a wide range of industrial environments.

Another plus is the NPort S9000's dual power supplies, which provide both redundancy and a wide range of voltage inputs. The WV models accept a power 24/48 VDC power input (ranging from 18 to 72 VDC), and the HV models accept a power input of 88 to 300 VDC and 85 to 264 VAC.

Combining a device server and switch in one product allows you to reduce overall power consumption, extends the useful life of existing legacy IEDs, and minimizes capital expenditures on new equipment.

The NPort S9000 Series includes the following models:

#### NPort S9450I-WV-T:

4 RS-232/422/485 ports rugged device server, five 10/100M Ethernet ports, 24/48VDC, -40 to  $85^{\circ}C$  operating temperature

#### NPort S9450I-HV-T:

4 RS-232/422/485 ports rugged device server, five 10/100M Ethernet ports, 88-300 VDC or 85-264 VAC, -40 to  $85^{\circ}$ C operating temperature

#### NPort S9450I-2M-SC-WV-T:

4 RS-232/422/485 ports rugged device server, three 10/100M Ethernet ports, two 100M multimode fiber ports with SC connector, 24/48VDC, -40 to 85°C operating temperature

#### NPort S9450I-2M-SC-HV-T:

4 RS-232/422/485 ports rugged device server, three 10/100M Ethernet ports, two 100M multimode fiber ports with SC connector, 88-300 VDC or 85-264 VAC, -40 to 85°C operating temperature

#### NPort S9450I-2M-ST-WV-T:

4 RS-232/422/485 ports rugged device server, three 10/100M Ethernet ports, two 100M multimode fiber ports with ST connector, 24/48VDC, -40 to  $85^{\circ}$ C operating temperature

#### NPort S9450I-2M-ST-HV-T:

4 RS-232/422/485 ports rugged device server, three 10/100M Ethernet ports, two 100M multimode fiber ports with ST connector, 88-300 VDC or 85-264 VAC, -40 to  $85^{\circ}$ C operating temperature

#### NPort S9450I-2S-SC-WV-T:

4 RS-232/422/485 ports rugged device server, three 10/100M Ethernet ports, two 100M single-mode fiber ports with SC connector, 24/48VDC, -40 to  $85^{\circ}C$  operating temperature

#### NPort S9450I-2S-SC-HV-T:

4 RS-232/422/485 ports rugged device server, three 10/100M Ethernet ports, two 100M single-mode fiber ports with SC connector, 88-300 VDC or 85-264 VAC, -40 to 85°C operating temperature

#### NPort S9450I-2S-ST-WV-T:

4 RS-232/422/485 ports rugged device server, three 10/100M Ethernet ports, two 100M single-mode fiber ports with ST connector, 24/48VDC, -40 to  $85^{\circ}C$  operating temperature

#### NPort S9450I-2S-ST-HV-T:

4 RS-232/422/485 ports rugged device server, three 10/100M Ethernet ports, two 100M single-mode fiber ports with ST connector, 88-300 VDC or 85-264 VAC, -40 to 85°C operating temperature

#### NPort S9650I-8-2HV-E-T:

8-port RS-232/422/485 rugged device server, two 10/100M Ethernet ports with IEEE 1588v2 support, 88-300 VDC or 85-264 VAC, -40 to 85°C operating temperature, with 2-port Ethernet RJ45 module

#### NPort S9650I-8-2HV-MSC-T:

8-port RS-232/422/485 rugged device server, two 10/100M Ethernet ports with IEEE 1588v2 support, 88-300 VDC or 85-264 VAC, -40 to 85°C operating temperature, with 2-port Ethernet multimode SC connector fiber module

#### NPort S9650I-8-2HV-SSC-T:

8-port RS-232/422/485 rugged device server, two 10/100M Ethernet ports with IEEE 1588v2 support, 88-300 VDC or 85-264 VAC, -40 to 85°C operating temperature, with 2-port Ethernet single-mode SC connector fiber module

#### NPort S9650I-8B-2HV-IRIG-T:

8-port RS-232/422/485 rugged device server with IRIG-B signal output on the serial ports, two 10/100M Ethernet ports with IEEE 1588v2 support, 88-300 VDC or 85-264 VAC, -40 to 85°C operating temperature, with IRIG-B BNC module

#### • NPort S9650I-8F-2HV-E-T:

8-port RS-232/422/485 rugged device server with multimode ST connectors on the serial ports, two 10/100M Ethernet ports with IEEE 1588v2 support, 88-300 VDC or 85-264 VAC, -40 to 85°C operating temperature, with 2-port Ethernet RJ45 module

#### NPort S9650I-8F-2HV-MSC-T:

8-port RS-232/422/485 rugged device server with multimode ST connectors on the serial ports, two 10/100M Ethernet ports with IEEE 1588v2 support, 88-300 VDC or 85-264 VAC, -40 to 85°C operating temperature, with 2-port Ethernet multimode SC connector fiber module

#### NPort S9650I-8F-2HV-SSC-T:

8-port RS-232/422/485 rugged device server with multimode ST connectors on the serial ports, two 10/100M Ethernet ports with IEEE 1588v2 support, 88-300 VDC or 85-264 VAC, -40 to 85°C operating temperature, with 2-port Ethernet single-mode SC connector fiber module

#### NPort S9650I-16-2HV-E-T:

16-port RS-232/422/485 rugged device server, two 10/100M Ethernet ports with IEEE 1588v2 support, 88-300 VDC or 85-264 VAC, -40 to 85°C operating temperature, with 2-port Ethernet RJ45 module

#### NPort S9650I-16-2HV-MSC-T:

16-port RS-232/422/485 rugged device server, two 10/100M Ethernet ports with IEEE 1588v2 support, 88-300 VDC or 85-264 VAC, -40 to 85°C operating temperature, with 2-port Ethernet multimode SC connector fiber module

#### NPort S9650I-16-2HV-SSC-T:

16-port RS-232/422/485 rugged device server, two 10/100M Ethernet ports with IEEE 1588v2 support, 88-300 VDC or 85-264 VAC, -40 to 85°C operating temperature, with 2-port Ethernet single-mode SC connector fiber module

#### NPort S9650I-16B-2HV-IRIG-T:

16-port RS-232/422/485 rugged device server with IRIG-B signal output on the serial ports, two 10/100M Ethernet ports with IEEE 1588v2 support, 88-300 VDC or 85-264 VAC, -40 to 85°C operating temperature, with IRIG-B BNC module

#### NPort S9650I-16F-2HV-E-T:

16-port RS-232/422/485 rugged device server with multimode ST connectors on the serial ports, two 10/100M Ethernet ports with IEEE 1588v2 support, 88-300 VDC or 85-264 VAC, -40 to 85°C operating temperature, with 2-port Ethernet RJ45 module

#### NPort S9650I-16F-2HV-MSC-T:

16-port RS-232/422/485 rugged device server with multimode ST connectors on the serial ports, two 10/100M Ethernet ports with IEEE 1588v2 support, 88-300 VDC or 85-264 VAC, -40 to 85°C operating temperature, with 2-port Ethernet multimode SC connector fiber module

#### NPort S9650I-16F-2HV-SSC-T:

16-port RS-232/422/485 rugged device server with multimode ST connectors on the serial ports, two 10/100M Ethernet ports with IEEE 1588v2 support, 88-300 VDC or 85-264 VAC, -40 to 85°C operating temperature, with 2-port Ethernet single-mode SC connector fiber module

### **Industrial Communications and Automation**

As the world's networking and information technology becomes more complex, Ethernet has become the major communications interface in many industrial communications and automation applications. In fact, a whole new industry has sprung up to provide Ethernet products that comply with the requirements of demanding industrial applications.

#### **Industrial vs. Commercial**

Users have found that when transplanting Ethernet from comfortable office environments to harsh and less predictable industrial environments, commercial Ethernet equipment available in today's market simply cannot meet the high-reliability requirements demanded by industrial applications. This means that more robust networking equipment, commonly referred to as industrial Ethernet equipment, is required for these applications.

#### Informative vs. Passive

Since industrial Ethernet devices are often at the endpoints of a system, such devices cannot always know what's happening elsewhere on the network. This means that industrial Ethernet communication equipment that connects these devices must provide system administrators with real-time alarm messages.

# **Package Checklist**

The Moxa NPort S9000 Series products are shipped with the following items:

#### Standard

- 1 NPort S9000 combo switch/serial device server
- 1 CN20070 Connection CBL RJ45/10P/F9 150cm
- 1 DK/DC 50x131mm w/ Lock Natural (DIN-rail kit) for the NPort S9450I Series only
- · Quick installation guide (printed)
- Warranty card



### NOTE

Notify your sales representative if any of the aforementioned items is missing or damaged.

### **Product Features**

The NPort S9000 Series products have the following features:

- IEC 61850-3, IEEE 1613 (power substations)-compliant
- Versatile socket operation modes, including TCP Server, TCP Client, and UDP
- Easy-to-use Windows Utility for mass installation
- Supports 10/100 Mbps Ethernet—auto detectable
- Supports SNMP MIB-II for network management
- Configuration auto-restore by LLDP (Link Layer Discovery Protocol)
- · Configurable serial data transmission priority
- Design is based on IEC 62443
- Ethernet redundancy by Turbo Ring (recovery time < 20 ms), RSTP/STP (IEEE 802.1w/D)
- QoS, IGMP snooping/GMRP, VLAN, LACP, SNMPv1/v2c/v3, RMON supported
- 4/8/16 serial ports device server, supports RS-232/422/485
- 2kV DC isolation protection for serial port
- Surge protection for serial/power/Ethernet
- Gateway supports DNP3 and Modbus protocols
- 2- or 4-wire RS-485 with patented ADDC™ (Automatic Data Direction Control)
- Supports IEC 61850 MMS Protocol

# **EMI and Environmental Type Tests**

IEC 61850-3 EI	MI Immunity Typ	e Tests	S9450I	S9650I
TEST	Description		Test Levels	
IEC 61000-4-2	ESD	Enclosure Contact	+/- 8kV	+/- 8kV
ILC 01000-4-2		Enclosure Air	+/- 15kV	+/- 15kV
IEC 61000-4-3 Radiated RFI Enclosure Ports		10 V/m	10 V/m	
		Signal Ports	+/- 4kV @ 2.5kHz	+/- 4kV @ 2.5kHz
	D	D.C. Power Ports	+/- 4kV	L-E: 4KV,
				L-L: 2KV
IEC 61000-4-4	Burst (Fast Transient)	A.C. Power Ports	. / 412/	L-E : 4KV,
	Transient)	A.C. Power Ports	+/- 4kV	L-L: 2KV
		Earth Ground Ports3	+/- 4kV	+/- 4kV
		Cianal Danta	L-E : 4KV,	L-E : 4KV,
		Signal Ports	L-L: 2KV	L-L: 2KV
IEC 61000-4-5	6	D.C. Power Ports	L-E : 6KV,	L-E : 4KV,
110 01000-4-3	Surge	D.C. Power Ports	L-L: 6KV	L-L: 2KV
		A.C. Power Ports	L-E : 6KV,	L-E : 4KV,
		A.C. Power Ports	L-L: 6KV	L-L: 2KV
	Induced (Conducted) RFI	Signal Ports	10 V	10 V
IEC 61000-4-6		D.C. Power Ports	10 V	10 V
110 01000-4-0		A.C. Power Ports	10 V	10 V
		Earth Ground Ports	10 V	10 V
IEC 61000-4-8	Magnetic Field	Enclosure Ports	100 A/m continuous;	100 A/m continuous;
ILC 01000-4-8		Eliciosure Ports	1000A/m for 1 s	1000A/m for 1 s
IEC 61000-4-29	Voltage Dips & Interrupts	D.C. Power Ports	30% for 0.1s, 60% for	30% for 0.1s, 60% for
ILC 01000-4-29			0.1s	0.1s
	Voltage Dips		100% for 5 periods	100% for 5 periods
			100% for 50 periods	100% for 50 periods
IEC 61000-4-11		A.C. Power Ports	60% for 50 periods,	60% for 50 periods,
			30% for 1 periods	30% for 1 periods
			100% for 1 periods	100% for 1 periods
	Dumped Oscillatory	Signal Ports	2.5kV common, 1kV	2.5kV common, 1kV
IEC 61000-4-12		D.C. Power Ports	2.5kV common, 1kV	2.5kV common, 1kV
		A.C. Power Ports	2.5kV common, 1kV	2.5kV common, 1kV
		Signal Ports	30V Continuous, 300V	30V Continuous, 300V
IEC 61000-4-16	Mains Frequency Voltage	Sigilal Pults	for 1s	for 1s
110 01000-4-10		D.C. Power Ports	30V Continuous, 300V for	30V Continuous, 300V
		D.C. FUWEI FUILS	1s	for 1s
IEC 61000-4-17	Ripple on D.C. Power Supply	D.C. Power Ports	10%	10%

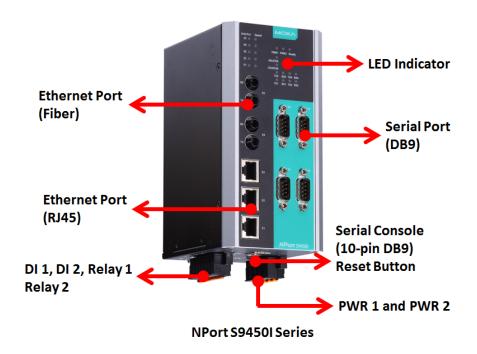
<b>IEEE 1613 EM</b>	I Immunity Type	Tests	S9450I	S9650I	
TEST Description			Test Levels		
IEEE C37.90.3	ESD	Enclosure Contact	+/- 8kV	+/- 8kV	
IEEE C37.90.3		Enclosure Air	+/- 15kV	+/- 15kV	
IEEE C37.90.2	Radiated RFI	Enclosure Ports	35 V/m	35 V/m	
		Signal Ports	+/- 4kV @ 2.5kHz	+/- 4kV @ 2.5kHz	
		D.C. Power Ports	+/- 4kV	+/- 4kV	
IEEE C37.90.1	Fast Transient	A.C. Power Ports	+/- 4kV	+/- 4kV	
		Earth Ground Ports3	+/- 4kV	+/- 4kV	
	Oscillatory	Signal Ports	2.5kV Common Mode @	2.5kV Common Mode @	
			1MHz	1MHz	
		D.C. Power Ports	2.5kV Common & Differential Mode @ 1MHz	2.5kV Common &	
IEEE C37.90.1				Differential Mode @	
1222 037.30.1				1MHz	
		A.C. Power Ports	2.5kV Common & Differential Mode @ 1MHz	2.5kV Common &	
				Differential Mode @	
				1MHz	
	H.V. Impulse	Signal Ports	5kV (Fail-Safe Relay	5kV (Fail-Safe Relay	
IEEE C37.90			Output)	Output)	
ILLL C37.90		D.C. Power Ports	5kV	5kV	
		A.C. Power Ports	5kV	5kV	
	Dielectric Strength	Signal Ports	2kVAC	2kVAC	
IEEE C37.90		D.C. Power Ports 1.5kVDC 1.5kVD		1.5kVDC	
		A.C. Power Ports	2kVAC	2kVAC	

# 2. Getting Started

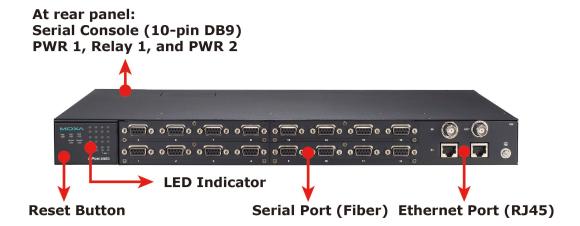
This chapter details the installation of NPort S9000 Series device servers. Note that the manual uses the NPort S9000 Series as an example to illustrate the functionality of NPort S9000 Series in chapters 2, 3, 4, 5, 6, 7 and 8.

# **Panel Layout**

### **NPort S9450I Series**



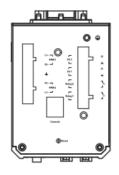
### **NPort S9650I Series**

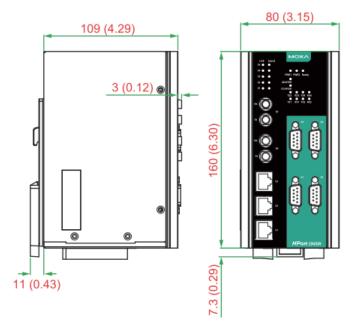


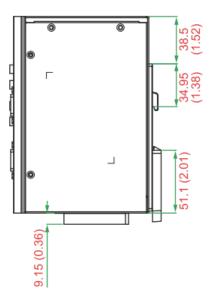
**NPort S9650I Series** 

# **Dimensions**

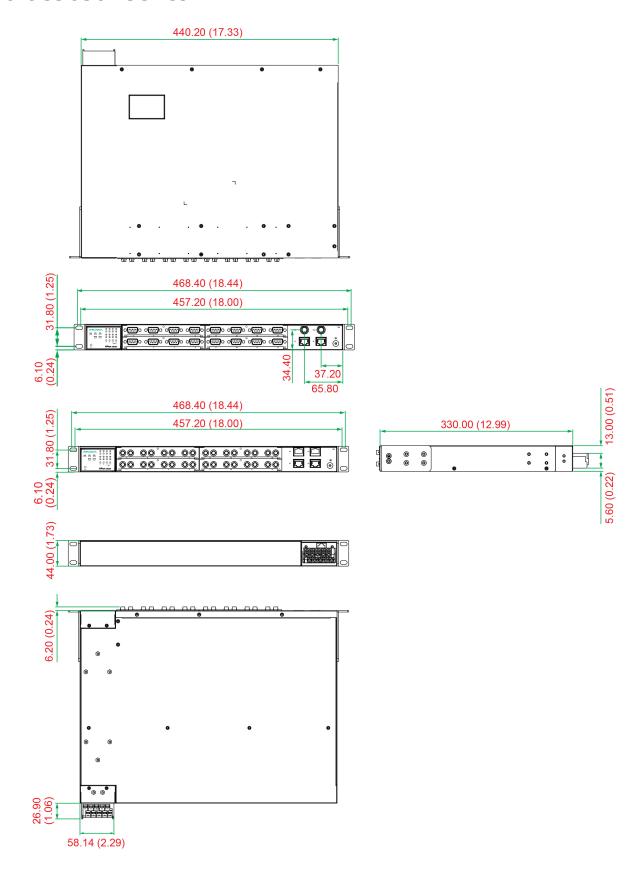
# **NPort S9450I Series**







### **NPort S9650I Series**



# **Connecting the Hardware**

This section describes how to connect the NPort S9000 to serial devices for initial testing purposes. We cover **Wiring Requirements**, **Connecting the Power**, **Grounding the NPort S9000**, **Connecting to the Network**, **Connecting to a Serial Device**, and **LED Indicators**.

### **Wiring Requirements**



#### **ATTENTION**

#### Safety First!

Be sure to disconnect the power cord before installing and/or wiring your NPort S9000.

#### Wiring Caution!

Calculate the maximum current in each power wire and common wire. Observe all electrical codes dictating the maximum current allowed for each wire size.

If the current goes above the allowed maximum, the wiring could overheat, causing serious damage to your equipment.

#### **Temperature Caution!**

Please take care when handling the NPort S9000. When plugged in, the NPort S9000's internal components generate heat; consequently, the casing may be too hot to touch.

You should heed the following:

• Use separate paths to route wiring for power and devices. If power wiring and device wiring paths must cross, make sure the wires are perpendicular at the intersection point.



#### **NOTE**

Do not run signal or communication wiring and power wiring in the same wire conduit. To avoid interference, wires with different signal characteristics should be routed separately.

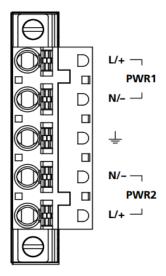
- You can use the type of signal transmitted through a wire to determine which wires should be kept separate. The rule of thumb is that wiring that shares similar electrical characteristics can be bundled together.
- Keep input wiring and output wiring separate.
- Where necessary, we strongly advise you to label wiring to all devices in the system.

# **Connecting the Power for the NPort S9450I Series**

Connect the power line with the NPort S9450I's terminal block. If the power is properly supplied, the "Ready" LED will show a solid red color until the system is ready, at which time the "Ready" LED will change to green.

Take the following steps to wire the redundant power inputs:

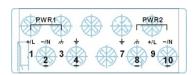
- 1. Insert the negative/positive DC wires into the V-/V+ terminals.
- 2. To keep the DC wires from pulling loose, use a small flat-blade screwdriver to tighten the wire-clamp screws on the front of the terminal block connector.
- 3. Insert the plastic terminal block connector prongs into the terminal block receptor.



NPort S9450I's bottom panel

## **Connecting the Power for the NPort S9650I Series**

The NPort S9650I Series has two sets of power inputs: power input 1 and power input 2.



- **Step 1:** Insert the dual set positive/negative DC wires into PWR1 and PWR2 terminals (+ → pins 1, 9; → pins 2, 10). Or insert the L/N AC wires into PWR1 and PWR2 terminals (L → pin 1, 9; N → pin 2, 10)
- **Step 2:** To keep the DC or AC wires from pulling loose, use a screwdriver to tighten the wire-clamp screws on the front of the terminal block connector.



#### **NOTE**

- 1. The device server with dual power supplies uses PWR2 as the priority power input by default.
- 2. For dielectric strength (HIPOT) test, users must remove the metal jumper on terminals 3, 4, and 7, 8 of the terminal block to avoid damage.

# **Connecting to the Network**

Connect one end of the Ethernet cable to the NPort S9000's 10/100M Ethernet port and the other end of the cable to the Ethernet network. If the cable is properly connected, the NPort S9000 will show a valid connection to the Ethernet in the following ways:

- The Ethernet LED maintains a solid green color when connected to a 100 Mbps Ethernet network.
- The Ethernet LED will flash when Ethernet packets are being transmitted or received.

# **Connecting to a Serial Device**

Connect the serial data cable between the NPort S9000 and the serial device.

### **LED Indicators**

The LED indicators of NPort S9000 Series are described in the following table.

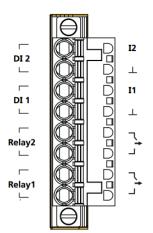
Туре	Color	Meaning	
PWR 1	Green	Power 1 input	
PWR 2	Green	Power 2 input	
		Steady On: Power is on, and the NPort is booting up.	
	Red	Blinking: Indicates a LAN-IP conflict, or the DHCP or BOOTP server did	
		not respond properly.	
Ready		Steady On: Power is on, and the NPort is functioning normally.	
	Green	Blinking: The device server has been by the DSU's (Device Search	
		Utility) location function.	
	Off	Power is off, or a power error condition exists.	
		Steady On: When the NPort is the Master of this Turbo Ring.	
Master	Green	Blinking: When the NPort is the Ring Master of this Turbo Ring and the	
		Turbo Ring is disconnected.	
Coupler	Green	When the NPort enables the coupling function to form a backup path	

Туре	Color	Meaning				
NPort S9450I 9	NPort S9450I Series					
E1-E5						
Link	Green	Steady On: The Ethernet port is active.				
LIIIK	Green	Blinking: When the Ethernet port is transmitting/receiving data.				
Cnood	Green	Steady On: 100 Mbps Ethernet connection.				
Speed	Yellow	Steady On: 10 Mbp Ethernet connection.				
TX1-TX4	TX4 Green The serial port is transmitting data.					
RX1-RX4 Amber The serial port is receiving data.		The serial port is receiving data.				
NPort S9650I Series						
E1-E4	Green	Steady On: The Ethernet port is active				
L1-L4	Green	Blinking: When the Ethernet port is transmitting/receiving data.				
S1-S16 Green Blinking: When the Ethernet port is transmitting/receiving data.		Blinking: When the Ethernet port is transmitting/receiving data.				

### Wiring the Relay Contact for the NPort S9450I Series

The NPort S9450I Series has two sets of relay output: relay 1 and relay 2. Each relay contact comprises two contacts of the terminal block on the NPort S9450I's bottom panel. Refer to the next section for detailed instructions on how to connect the wires to the terminal block connector and how to attach the terminal block connector to the terminal block receptor.

The two contacts used to connect the relay contacts work as follow (illustrated below):



The fault circuit will open if

1. A relay warning event is triggered,

OR

2. The NPort S9450I is the Master of this Turbo Ring, and the Turbo Ring is broken,

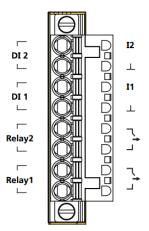
OR

3. Start-up failure.

If none of these three conditions are met, the fault circuit will remain closed.

### Wiring the Digital Inputs

The NPort S9450I unit has two sets of digital inputs: DI 1 and DI 2. Each DI comprises two contacts of the 6-pin terminal block connector on the NPort S9450I's top panel. The remaining contacts are used for the NPort S9450I's two DC inputs. The top and front views of one of the terminal block connectors are shown below.

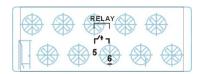


Take the following steps to wire the digital inputs:

- 1. Insert the negative (ground)/positive DI wires into the  $\perp$ /I1 terminals.
- To keep the DI wires from pulling loose, use a small flat-blade screwdriver to tighten the wire-clamp screws on the front of the terminal block connector.
- 3. Insert the plastic terminal block connector prongs into the terminal block receptor, which is on the NPort S9450I's top panel.

### Wiring the Relay Contact for the NPort S9650I Series

The NPort S9650I Series has one relay output. Refer to the next section for detailed instructions on how to connect the wires to the terminal block connector, and how to attach the terminal block connector to the terminal block receptor.



**FAULT:** The relay contact of the 10-pin terminal block connector is used to detect user-configured events. The two wires attached to the RELAY contacts form an open circuit when a user-configured event is triggered. If a user-configured event does not occur, the RELAY circuit will be closed.

# **Cybersecurity Considerations**

#### Security recommendations

With cyberattacks growing in number and sophistication, network device vendors are adding functions geared towards protecting sensitive business and personal information. Besides these devices that support those protective functions, network managers can follow several recommendations to protect their network and devices.

To prevent unauthorized access to a device, follow these recommendations:

- The device should be operated inside a secure network, protected by a firewall or router that blocks attacks via the Internet.
- Use your own passwords for the users of the devices. If possible, also change the default name of the account, for example, don't name admin group "admin" before the device is deployed.
- Use strong passwords. The devices support a function to check if the passwords are strong enough. Enable the function to help you check whether the passwords are strong enough.
- Enable 802.1X or TACACS+ service for user authentication, which supports central management for the user accounts.
- Control the access to the serial console as any physical access to the device.
- Only enable the services that will be used on the device.
- If SNMP is enabled, remember to change the default community names and also set SNMP to send a trap if authentication failures happen.
- Avoid using insecure services such as Telnet and TFTP; the best way is to disable them completely.
- Limit the number of simultaneous Web Server, Telnet and SSH sessions allowed.
- Backup the configuration files periodically and compare the configurations to make sure the devices work properly.
- Audit the devices periodically to make sure they comply with these recommendations and/or any internal security policies.
- If there is a need to return the unit to Moxa, make sure encryption is disabled, and that you had already backed up the current configuration before returning it.

### **Available Services by Port**

The following table lists the services available by the device server, including the following information:

Process Name: The service supported by the device

Option: If the service can be enabled/disabled, or it may be always enabled

Type: Is the service working on TCP or UDP port

Port Number: The port number associated with the service

Description: The purpose for enabling this service

<b>Process Name</b>	Option	Type	Port Number	Description	
DSCI	Enable/Disable	TCP	4900	For Utility communication	
DSCI		UDP	4800	For Othicy Communication	
Dns_wins	Alwaya Enable	UDP	1 53 137 949 1	Processing DNS & WINS	
DIIS_WIIIS	Always Enable			(Client) Data	
SNMP	Enable/Disable	UDP	161	SNMP Handle routine	
RIPD_PORT	Always Enable	UDP	520, 521	RIP/RIPng handle routine	
Http	Enable/Disable	TCP	80	Web console	
Https	Enable/Disable	TCP	443	Secure web console	
SSH	Enable/Disable	TCP	22	SSH console	
Telnet	Enable/Disable	TCP	23	Telnet console	
MMS	Enable/Disable	TCP	102	MMS Service	
FTP	Enable/Disable	TCP	20, 21	For systemfile update	
Radius	Enable/Disable	UDP	User Define (default: 1812)	Authenticaion Server	
Tacacs+	Enable/Disable	UDP	User Define (default: 49)	Authenticaion Server	
DHCP	Always Enable	UDP	68		
SNTP	Enable/Disable	UDP	Random Port		
Remote System Log	Enable/Disable	UDP	Random Port		
OPMode					
Real COM Mode	Enable/Disable	ТСР	950+ (Serial Port NO1)		
Real COM Mode			966+ (Serial Port NO1)		
RFC2217 Mode	Enable/Disable	TCP	User Define (default:		
IN CZZI7 Mode			4000+Serial Port NO.)		
	Enable/Disable		User Define (default:		
TCP Server Mode		ТСР	4000+Serial Port NO.)		
Ter Server riode			User Define (default:		
			966+Serial Port NO.)		
UDP Mode	Enable/Disable	UDP	User Define (default:		
			4000+Serial Port NO.)		
DNP3	Enable/Disable	TCP	User Define (default: 20000)		
DNP3 Raw Socket	Enable/Disable	TCP	User Define (default:		
			4000+Serial Port NO.)		
Modbus	Enable/Disable	TCP	User Define (default: 502)		

# 3. Initial IP Address Configuration

When setting up the NPort S9000 for the first time, the first thing you should do is configure its IP address. This chapter introduces the different methods that can be used.

# **Static and Dynamic IP Addresses**

Determine whether your NPort S9000 needs to use a static IP or dynamic IP address (either DHCP or BOOTP application).

- If your NPort S9000 is used in a static IP environment, you will assign a specific IP address using
  one of the tools described in this chapter.
- If your NPort S9000 is used in a dynamic IP environment, the IP address will be assigned automatically over the network. In this case, set the IP configuration mode to DHCP, BOOTP.



### **ATTENTION**

Consult your network administrator on how to reserve a fixed IP address for your NPort S9000 in the MAC-IP mapping table when using a DHCP server or BOOTP server. For most applications, you should assign a fixed IP address to your NPort S9000.

# **Factory Default IP Address**

The NPort S9000 is configured with the following default private IP address:

192.168.127.254

Note that IP addresses that begin with "192.168" are referred to as private IP addresses. Devices configured with a private IP address are not directly accessible from a public network. For example, you could not ping a device with a private IP address from an outside Internet connection. If your application requires sending data over a public network, such as the Internet, your NPort S9000 will need a valid public IP address, which can be leased from a local Internet service provider (ISP).

# **Configuration Options**

### **Web Console**

You may configure your NPort S9000 using a standard web browser. Please refer to chapters 6, 7, and 8 for details on how to access and use the NPort S9000 web console.

#### **ARP**

You may use the ARP (Address Resolution Protocol) command to set up an IP address for your NPort S9000. The ARP command tells your computer to associate the NPort S9000's MAC address with an IP address. Afterwards, use Telnet to access the NPort S9000, and its IP address will be reconfigured.



#### **ATTENTION**

In order to use the ARP setup method, both your computer and the NPort S9000 must be connected to the same LAN. Alternatively, you may use a crossover Ethernet cable to connect the NPort S9000 directly to your computer's Ethernet card. Before executing the ARP command, your NPort S9000 must be configured with the factory default IP address (192.168.127.254), and your computer and the NPort S9000 must be on the same subnet.

To use ARP to configure the IP address, complete the following:

- 1. Obtain a valid IP address for your NPort S9000 from your network administrator.
- 2. Obtain your NPort S9000's MAC address from the label on the bottom panel.
- 3. Execute the arp -s command from your computer's MS-DOS prompt as follows:

arp -s <IP address> <MAC address>

For example,

C:\> arp -s 192.168.200.100 00-90-E8-04-00-11

4. Next, execute a special Telnet command by entering the following exactly:

#### telnet 192.168.200.100 6000

When you enter this command, a **Connect failed** message will appear, as shown below.

```
© Command Prompt

D:\>arp -s 192.168.200.100 00-90-e8-62-50-09

D:\>telnet 192.168.200.100 6000
Connecting To 192.168.200.100...Could not open connection to the host, on port 6000: Connect failed

D:\>_
```

After the NPort S9000 reboots, its IP address will be assigned to the new address, and you can reconnect using Telnet to verify that the update was successful.

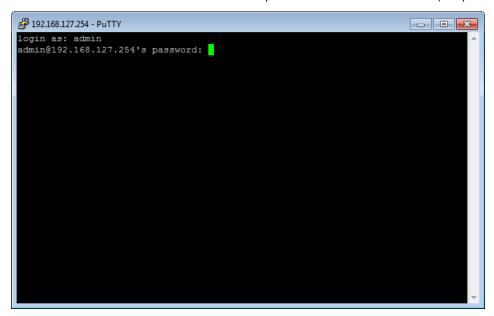
### **SSH Console**

Depending on how your computer and network are configured, you may find it convenient to use network access to set up your NPort S9000's IP address. This can be done using Telnet.

1. It's easy to find SSH client software on the Internet. Please download, install and execute it and input the destination NPort's IP and the TCP port to accept the SSH session.



2. The console terminal type selection is displayed as shown. Enter the username and password to log in to the SSH console. The default username and password are **admin** and **moxa**, respectively.



3. Enter 1 for ansi/vt100 and press ENTER to continue.

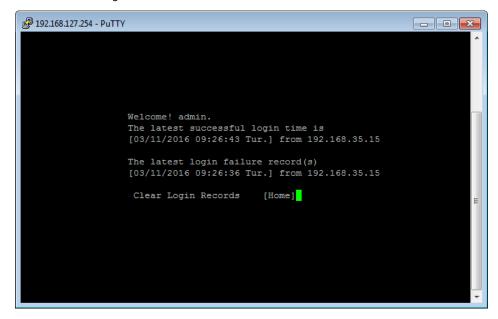
```
NPORT S9450I-2S-SC-HV

Console terminal type (1: ansi/vt100, 2: vt52) : 1

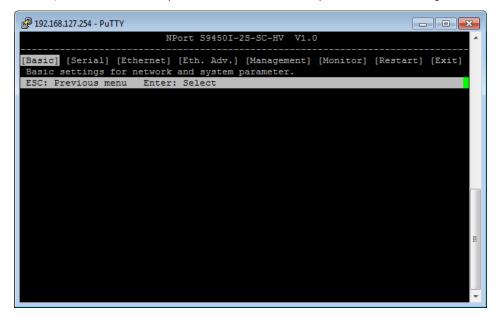
You are accessing a specific industrial automation control system.

The system usage is monitored, recorded, and subject to audit.
```

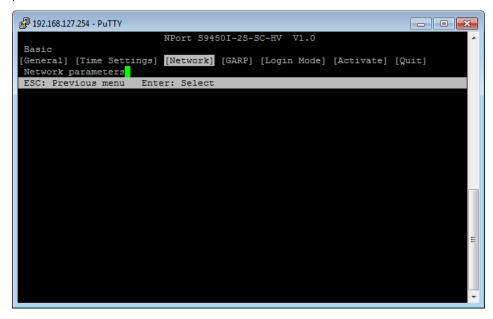
4. The console will show a welcome message (which can be modified), the last successful login, and the last three failed login records. Press **ENTER** to continue.



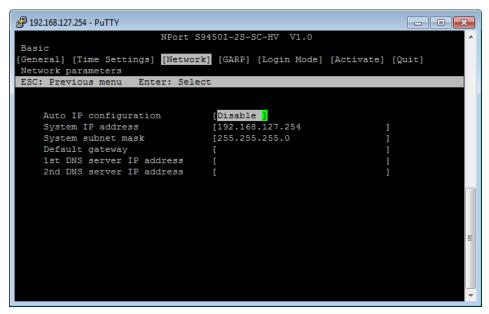
5. Press **B**, or use the arrow keys to select **Basic** and then press **ENTER** to configure Basic settings.



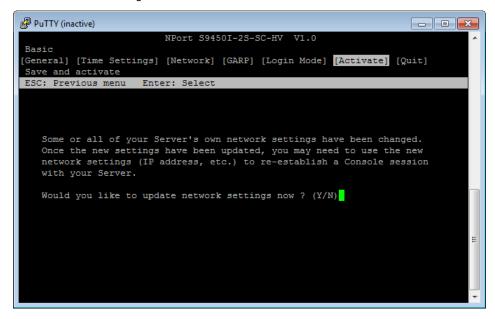
Press N, or use the arrow keys to select network and then press ENTER to configure Network parameters.



7. Use the arrow keys to move the cursor to System IP address. Use the **Delete**, **Backspace**, or **Space** key to erase the current IP address, and then type in the new IP address and press **Enter**. If you are using a dynamic IP configuration (BOOTP or DHCP), you will need to go to the Auto IP configuration field and press **Enter** to select the configuration.



8. Press **Esc** to return to the previous page. Select **Activate** and press **Y** to confirm the modification and activate the new settings.



### **Serial Console**

The NPort S9000 supports configuration through the serial console, which is the same as the Telnet console but accessed through the RS-232 console port rather than through the network. Once you have entered the serial console, the configuration options and instructions are the same as if you were using the Telnet console.

The following instructions and screenshots show how to enter the serial console using PComm Terminal Emulator, which is available free as part of the PComm Lite suite. You may use a different terminal emulator utility, although your actual screens and procedures may vary slightly from the following instructions.

 Use the serial console cable in the box to connect the NPort S9000's serial console port to your computer's male RS-232 serial port.



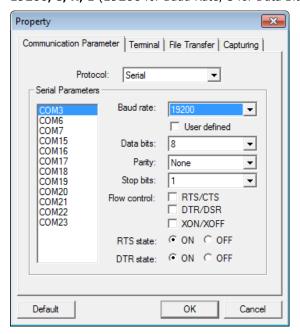
#### **ATTENTION**

The NPort S9000 has a dedicated serial console port.

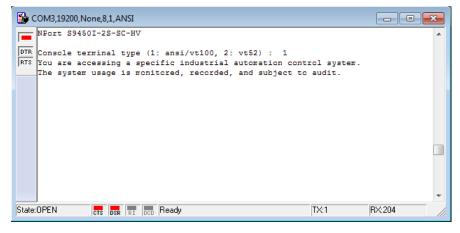
- 2. From the Windows desktop, select **Start**  $\square$  **All Programs**  $\square$  **PComm Lite**  $\square$  **Terminal Emulator**.
- The PComm Terminal Emulator window should appear. From the Port Manager menu, select Open, or simply click the Open icon as shown below:



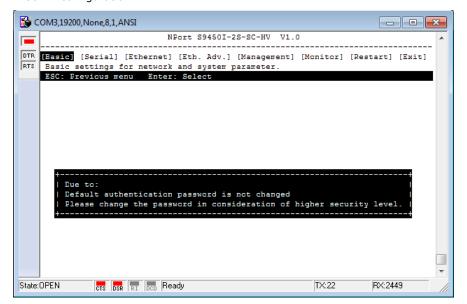
4. The Property window opens automatically. Select the **Communication Parameter** tab and then select the appropriate COM port for the connection (COM1 in this example). Configure the parameters for **19200, 8, N, 1 (19200** for Baud Rate, **8** for Data Bits, **None** for Parity, and **1** for Stop Bits).



- 5. From the Property window's Terminal page, select **ANSI** or **VT100** for **Terminal Type** and click **OK**. The NPort S9000 will then automatically switch from data mode to console mode.
- 6. Press Enter then the message will pop up and Press 1 for ansi/vt100 and then press ENTER.



7. Enter the username and password to log in to the console. The default username and password are admin and moxa, respectively. After showing the welcome message, the main menu should come up. Once you are in the console, you may configure the IP address through the **Network** menu item, just as with the Telnet console. Please refer to steps 4 to 8 in the *Telnet Console* section to complete the initial IP configuration.



# 4. Choosing the Serial Operation Mode

In this chapter, we describe the various serial operation modes of the NPort S9000. The options include an operation mode that uses a driver installed on the host computer and operation modes that rely on TCP/IP socket programming concepts. After choosing the proper operation mode in this chapter, refer to Chapter 5 for detailed configuration parameter definitions.

### **Overview**

The device server function of the NPort S9000 enables network operation of traditional RS-232/422/485 devices, in which a device server is a tiny computer equipped with a CPU, real-time OS, and TCP/IP protocols that can bidirectionally translate data between the serial and Ethernet formats. Your computer can access, manage, and configure remote facilities and equipment over the Internet from anywhere in the world

Traditional SCADA and data collection systems rely on serial ports (RS-232/422/485) to collect data from various kinds of instruments. Since the NPort S9000 networks instruments are equipped with an RS-232/422/485 communication port, your SCADA and data collection system will access all instruments connected to a standard TCP/IP network, regardless of whether the devices are used locally or at a remote site.

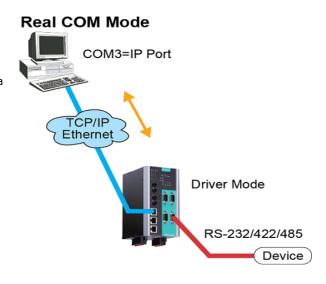
The NPort S9000 is an external IP-based network device that allows you to expand the number of serial ports for a host computer on demand. As long as your host computer supports the TCP/IP protocol, you won't be limited by the host computer's bus limitation (such as ISA or PCI), or lack of drivers for various operating systems.

In addition to providing socket access, the NPort also comes with a Real COM/TTY driver that transmits all serial signals intact. This means that your existing COM/TTY-based software can be preserved, without needing to invest in additional software.

Three different Socket Modes are available: TCP Server, TCP Client, and UDP Server/Client. The main difference between the TCP and UDP protocols is that TCP guarantees delivery of data by requiring the recipient to send an acknowledgement to the sender. UDP does not require this type of verification, making it possible to offer a speedier delivery. UDP also allows multicasting of data to groups of IP addresses.

# **Real COM Mode**

The NPort S9000 comes equipped with COM drivers that work with Windows 9x/NT/2000/XP/2003/Vista/2008/7/8/ 8.1/10 (all x86/x64) systems, and also TTY drivers for Linux and Unix systems. The driver establishes a transparent connection between the host and serial device by mapping the IP port of the NPort's serial port to a local COM/TTY port on the host computer. This operation mode also supports up to eight simultaneous connections, so that multiple hosts can collect data from the same serial device simultaneously.



Real COM Mode allows users to continue using RS-232/422/485 serial communications software that was written for pure serial communications applications. The driver intercepts data sent to the host's COM port, packs it into a TCP/IP packet, and then redirects it through the host's Ethernet card. At the other end of the connection, the NPort accepts the Ethernet frame, unpacks the TCP/IP packet, and then transparently sends it to the appropriate serial device attached to one of the NPort's serial ports.

For more information about installing the driver and how Real COM Mode runs, refer to Chapter 5 for details.



#### **ATTENTION**

Real COM Mode allows several hosts to have access control over the same NPort. The driver that comes with your NPort controls the host's access to attached serial devices by checking the host's IP address.

Modify the Accessible IP Setting table when the legal IP address is required in your application.

### RFC2217 Mode

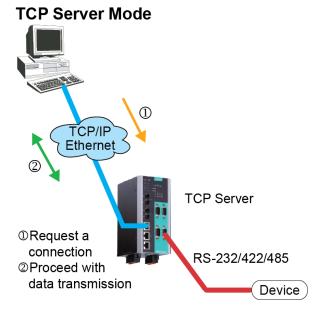
RFC-2217 mode is like Real COM mode. That is, a driver is used to establish a transparent connection between a host computer and a serial device by mapping the serial port on the NPort S9000 to a local COM port on the host computer. RFC2217 defines general COM port control options based on the Telnet protocol. Third-party drivers supporting RFC-2217 are widely available on the Internet and can be used to implement Virtual COM mapping to your NPort S9000 serial port(s).

### **TCP Server Mode**

In TCP Server mode, the NPort S9000 provides a unique IP port address on a TCP/IP network. The NPort S9000 waits passively to be contacted by the host computer, allowing the host computer to establish a connection with and get data from the serial device. This operation mode also supports up to eight simultaneous connections, so that multiple hosts can collect data from the same serial device simultaneously.

As illustrated in the figure, data transmission proceeds:

- The host requests a connection from the NPort configured for TCP Server Mode.
- Once the connection is established, data can be transmitted in both directions—from the host to the NPort, and from the NPort to the host.



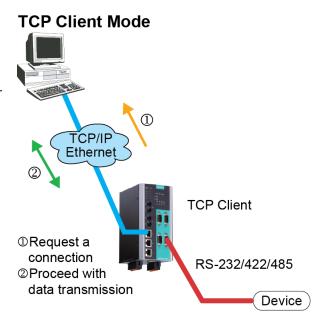
### **TCP Client Mode**

In TCP Client mode, the NPort S9000 can actively establish a TCP connection to a predefined host computer when serial data arrives.

After transferring the data, the NPort S9000 can automatically disconnect from the host computer by using the **TCP alive check time** or **Inactivity time** settings. Refer to chapter 5 for more details.

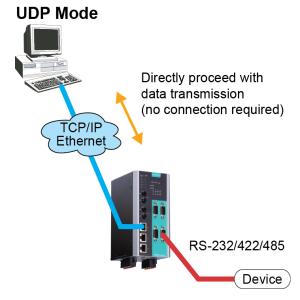
As illustrated in the figure, data transmission proceeds:

- 1. The NPort configured for TCP Client Mode requests a connection from the host.
- Once the connection is established, data can be transmitted in both directions—from the host to the NPort, and from the NPort to the host.



### **UDP Mode**

Compared to TCP communication, UDP is faster and more efficient. In UDP mode, you can multicast data from the serial device to multiple host computers, and the serial device can also receive data from multiple host computers, making this mode ideal for message display applications.



The NPort S9000 Series also can be a gateway to support three kinds of communication protocols: DNP3, DNP3 Raw Socket and Modbus. For the NPort S9000 Series, each serial port can be set to different protocols.

# **DNP3** Mode

In DNP3 mode, the NPort S9000 Series convert DNP3 serial to DNP3 IP through the Ethernet interface.

# DNP3 Raw Socket Mode

In DNP3 Raw Socket mode, it provides TCP server mode and TCP client mode to transmit raw data from the serial device to the Ethernet network.

# **Modbus Mode**

In Modbus mode, the NPort S9000 Series converts Modbus RTU/ASCII to Modbus TCP through the Ethernet interface.

# **Disabled Mode**

When the Operation Mode for a particular port is set to **Disabled**, the port will be disabled.

# 5. Use Real COM Mode to Communicate With Serial Devices

### **Overview**

The Documentation & software CD included with your NPort S9000 makes the installation and configuration procedure easy and straightforward. This auto-run CD includes the Device Search Utility (DSU) (to broadcast search for all NPort S9000s accessible over the network and firmware upgrade), NPort driver for Windows and Linux platforms (for COM mapping), and the NPort S9000 User's Manual.

This chapter will instruct you on how to install the software and provide the steps to map virtual COM port to help user's software keep working as usual.

- 1. Install the Device Search Utility to find the specific NPort on the Ethernet network.
- 2. Log in to the Web console to configure the device to work on Real COM mode.
- 3. Install the NPort driver and mapping COM port.
- 4. The original utility can open the COM port to transmit/receive data to/from the serial device.

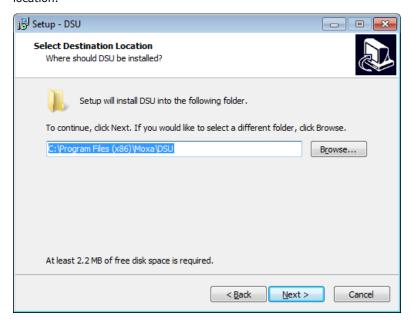
# **Device Search Utility**

### **Installing the Device Search Utility**

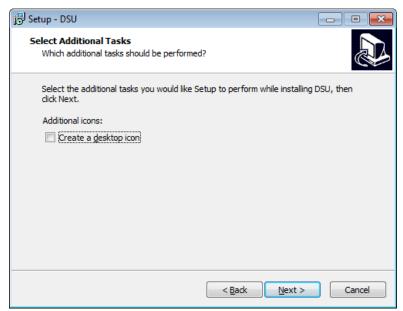
- 1. Click the **INSTALL UTILITY** button in the NPort Installation CD auto-run window to install the NPort Search Utility. Once the program starts running, click **Yes** to proceed.
- 2. Click **Settings** when the Welcome screen opens, to proceed with the installation.



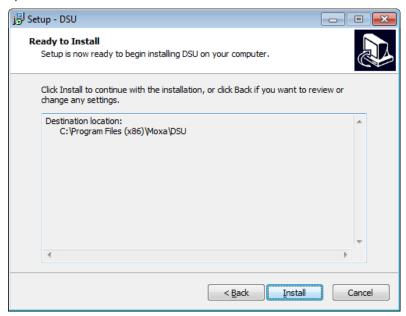
Click Next to install program files to the default directory, or click Browse to select an alternate location.



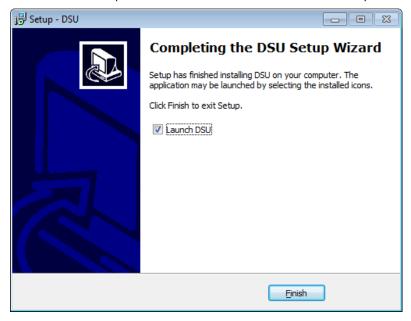
4. Check the checkbox if you want the DSU to create a desktop icon, or just click **Next** to install the program's shortcuts in the appropriate Start Menu folder.



5. Click **Next** to proceed with the installation. The installer then displays a summary of the installation options.



- 6. Click **Install** to begin the installation. The setup window will report the progress of the installation. To change the installation settings, click **Back** and navigate to the previous screen.
- 7. Click **Finish** to complete the installation of the NPort Search Utility.

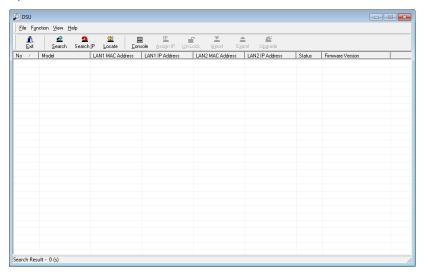


# Find a Specific NPort on the Ethernet Network via the DSU

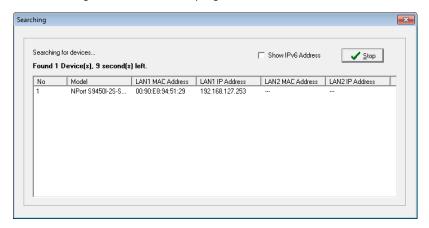
The Broadcast Search function is used to locate the NPort S9000 servers that are connected to the same LAN as your computer. After locating an NPort S9000, you can change its IP address.

Since the Broadcast Search function searches by MAC address and not by IP address, all NPort S9000 servers connected to the LAN will be located, regardless of whether they are part of the same subnet as the host.

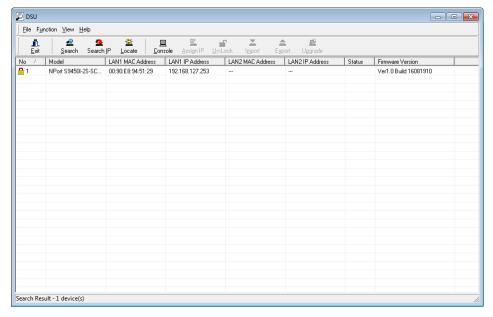
1. Open the DSU and then click the **Search** icon.



The Searching window shows the progress of the search.



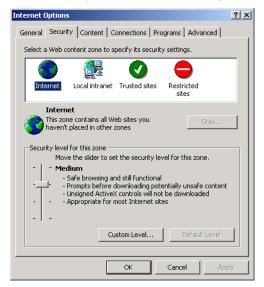
When the search is complete, the NPort S9000 servers that were located will be displayed in the DSU window.

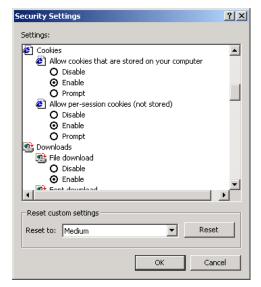


3. To change the configuration of the highlighted NPort S9000, click on the Console icon to open the web console. This will take you to the web console, where you can make configuration changes. Please refer to Chapter 6, "Configuration with the Web Console", for information on how to use the web console.

### **Opening Your Browser**

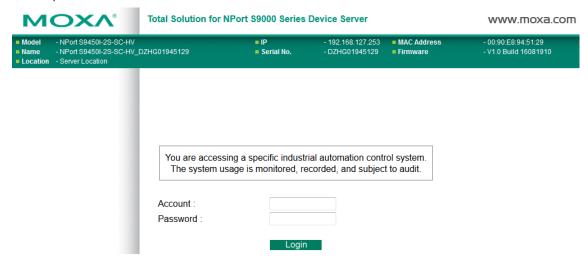
1. Open your browser with the cookie function enabled. (To enable your browser for cookies, right-click on your desktop Internet Explorer icon, select **Properties**, click on the Security tab, and then select the three Enable options as shown in the figure below.)





2. After using the DSU to find a specific NPort, type the IP address to log in to the web console. If this is the first time you configure the NPort, directly type the default IP address, 192.168.127.254 in the Address input box. Use the correct IP address if it differs from the default and then press Enter.

On the first page of the web console, type admin for the default account name and moxa for the default password.





## **ATTENTION**

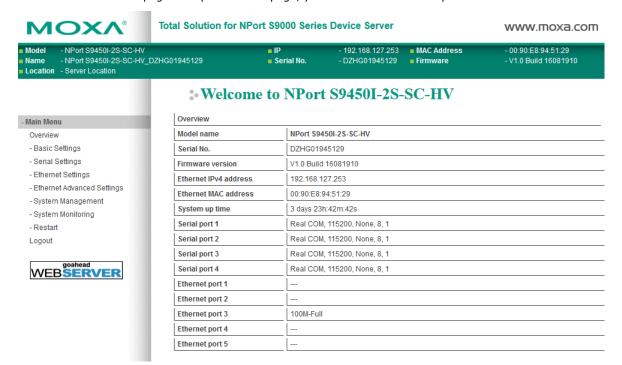
If you use other web browsers, remember to eenable the functions to allow cookies that are stored on your computer or allow per-session cookies. Device servers use cookies only for "password" transmission.



# **ATTENTION**

Refer to Chapter 3, "Initial IP Address Configuration," to see how to configure the IP address. Examples shown in this chapter use the Factory Default IP address (192.168.127.254).

The NPort S9000 homepage will open. On this page, you can see a brief description of the Web Console





# **ATTENTION**

If you forgot the password, the ONLY way to configure the NPort is to load the factory defaults by using the reset button.



#### **ATTENTION**

Remember to export the configuration file when you have finished the configuration. After using the reset button to load the factory defaults, your configuration can be easily reloaded into the NPort by using the Import function. Refer to Chapter 8, "Maintenance / Update System Files", for more details about using the Export and Import functions.

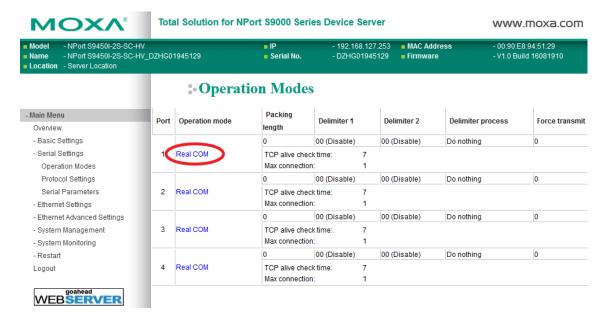


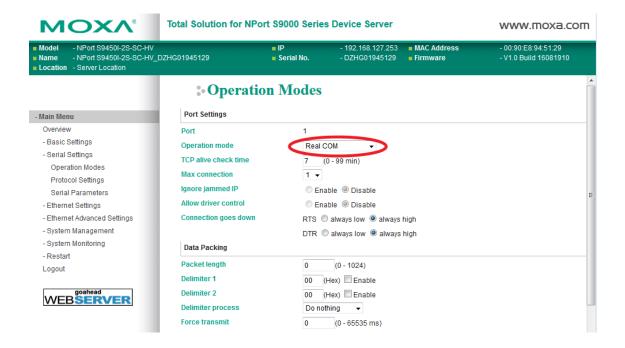
# **ATTENTION**

If your NPort application requires using password protection, you must enable the cookie function in your browser. If the cookie function is disabled, you will not be allowed to enter the Web Console Screen.

# **Configure Operation Mode to Real COM Mode**

Click on **Operation Modes**, located under Serial Settings, to display the serial port settings for four serial ports. To change the serial operation mode settings for a particular port, click on **Operation Modes** of the serial port in the window on the right-hand side.





# **NPort Windows Driver Manager**

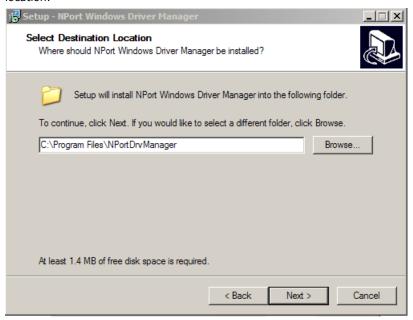
# **Installing the NPort Windows Driver Manager**

The NPort Windows Driver Manager is intended for use with NPort S9000 serial ports that are set to Real COM mode. The software manages the installation of drivers that allow you to map unused COM ports on your PC to serial ports on the NPort S9000. When the drivers are installed and configured, devices that are attached to serial ports on the NPort S9000 will be treated as if they were attached to your PC's own COM ports.

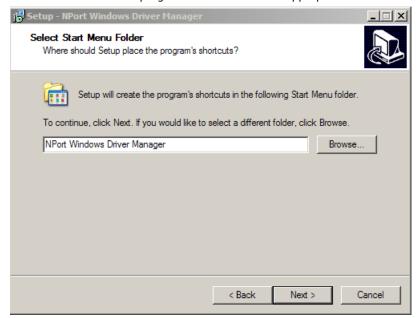
- 1. Click the **INSTALL COM Driver** button in the NPort Installation CD auto-run window to install the NPort Windows Driver. Once the installation program runs, click **Yes** to proceed.
- 2. Click **Next** when the Welcome screen opens, to proceed with the installation.



Click **Next** to install program files to the default directory, or click **Browse** to select an alternate location.



3. Click **Next** to install the program's shortcuts in the appropriate Start Menu folder.



4. Click **Next** to proceed with the installation. The installer then displays a summary of the installation options.



5. Click **Install** to begin the installation. The setup window will report the progress of the installation. To change the installation settings, click **Back** and navigate to the previous screen. The installer will display a message that the software has not passed Windows Logo testing. This is shown:



Click **Continue Anyway** to finish the installation.

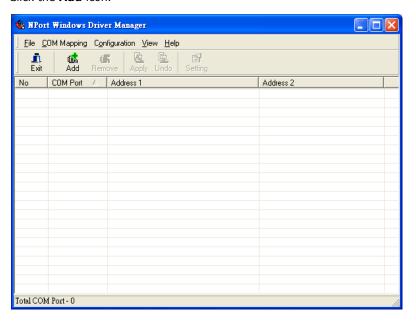
6. Click **Finish** to complete the installation of the NPort Windows Driver Manager.



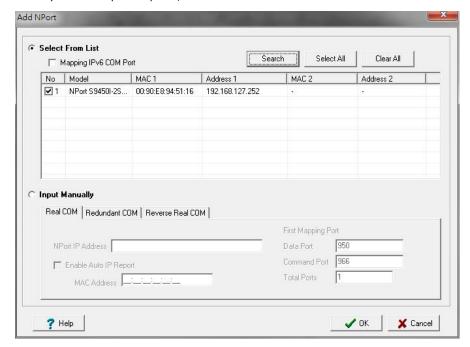
# **Using NPort Windows Driver Manager**

After you have installed the NPort Windows Driver Manager, you can set up the NPort S9000's serial ports as remote COM ports for your PC host. Make sure that the serial port(s) on your NPort S9000 are set to Real COM mode before mapping COM ports with the NPort Windows Driver Manager.

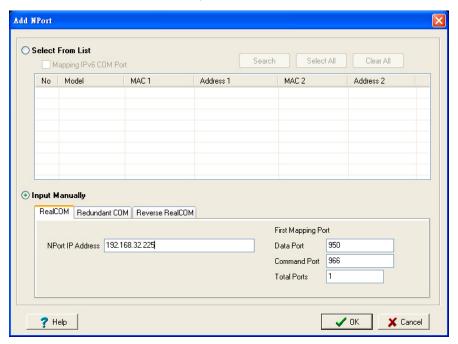
- Go to Start ( NPort Windows Driver Manager ( NPort Windows Driver Manager to start the COM mapping utility.
- 2. Click the **Add** icon.



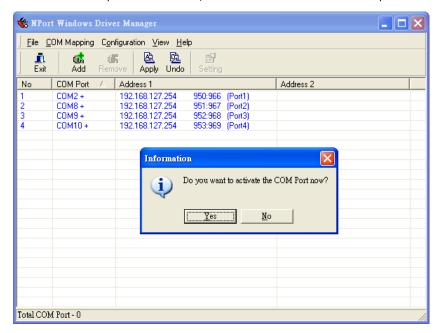
3. Click **Search** to search for the NPort device servers. From the list that is generated, select the server to which you will map COM ports, and then click **OK**.



4. Alternatively, select **Input Manually** and then manually enter the NPort IP Address, 1st Data Port, 1st Command Port, and Total Ports to which COM ports will be mapped. Click **OK** to proceed to the next step. Note that the Add NPort page supports Fully Qualified Domain Name (FQDN), in which case the IP address will be filled in automatically.



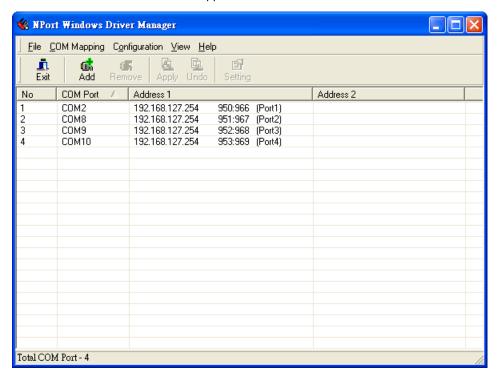
5. COM ports and their mappings will appear in blue until they are activated. Activating the COM ports saves the information in the host system registry and makes the COM port available for use. The host computer will not have the ability to use the COM port until the COM ports are activated. Click **Yes** to activate the COM ports at this time, or click **No** to activate the COM ports later.



6. A message will display during activation of each port, showing that the software has not passed Windows Logo certification. Click **Continue Anyway** to proceed.



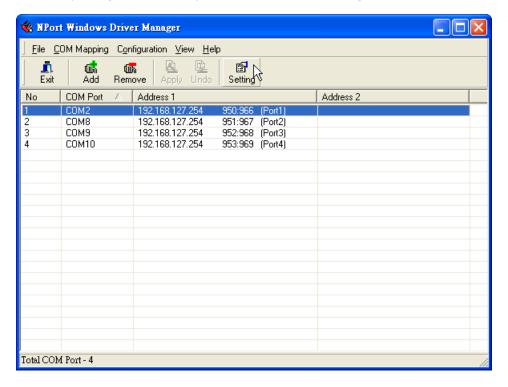
7. Ports that have been activated will appear in black.



8. Use terminal software to open the mapped COM port to communicate with the serial device. Download PComm Lite, a useful tool to check the serial communication, from Moxa's website: http://www.moxa.com/support/download.aspx?type=support&id=167

# **Configure the Mapped COM Ports With Advanced Functions**

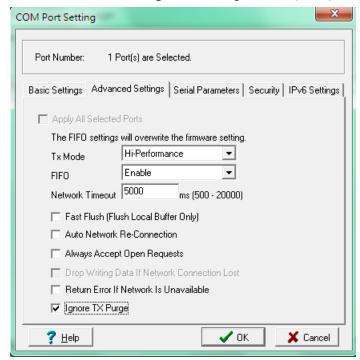
For Real COM Mode, to reconfigure the settings for a particular serial port on the NPort S9000, select the row corresponding to the desired port and then click the **Setting** icon.



On the Basic Setting window, use the COM Number drop-down list to select a COM number to be
assigned to the NPort S9000's serial port that is being configured. Select the Auto Enumerating COM
Number for Selected Ports option to automatically assign available COM numbers in sequence to
selected serial ports. Note that ports that are "in use" will be labeled accordingly.



2. Click the **Advanced Settings** tab to change Tx Mode, FIFO, and Flash Flush.



#### > Tx Mode

**Hi-Performance** is the default for Tx mode. After the driver sends data to the NPort S9000, the driver immediately issues a "Tx Empty" response to the program. Under **Classical** mode, the driver will not send the "Tx Empty" response until after confirmation is received from the NPort S9000's serial port. This causes lower throughput. Classical mode is recommended if you want to ensure that all data is sent out before further processing.

#### > FIFO

If FIFO is **Disabled**, the NPort S9000 will transmit one byte each time the Tx FIFO becomes empty, and an Rx interrupt will be generated for each incoming byte. This will cause a faster response and lower throughput.

#### Network Timeout

Use this option to prevent blocking if the target NPort is unavailable.

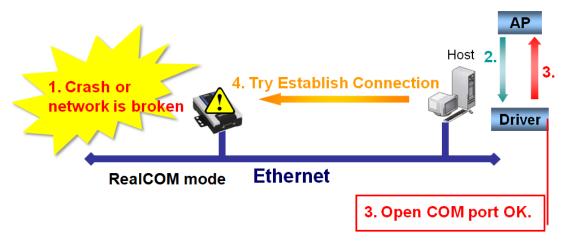
#### > Auto Network Re-Connection

With this option enabled, the driver will repeatedly attempt to reestablish the TCP connection if the NPort S9000 does not respond to background "check alive" packets.

#### > Always Accept Open Requests

When the driver cannot establish a connection with the NPort, the user's software can still open the mapped COM port, like an onboard COM port.

For example, if the NPort is down or the network is broken as described in figure below. At that moment, the terminal software tries to open the mapped COM port, and the driver will respond with the message: "Success" for the terminal software to open the COM port. At the same time, the driver will try to establish the connection to the specific NPort. If the connection is established, then the mapped COM port will work properly.



#### > Return error if network is unavailable

If this option is disabled, the driver will not return any error even when a connection cannot be established with the NPort S9000. With this option enabled, calling the Win32 Comm function will cause the error return code "STATUS\_NETWORK\_UNREACHABLE" when a connection cannot be established to the NPort S9000. This usually means that your host's network connection is down, perhaps due to a cable being disconnected. However, if you can reach other network devices, it may be that the NPort S9000 is not powered on or is disconnected. Note that **Auto Network Re-Connection** must be enabled in order to use this function.

#### > Fast Flush (only flushes the local buffer)

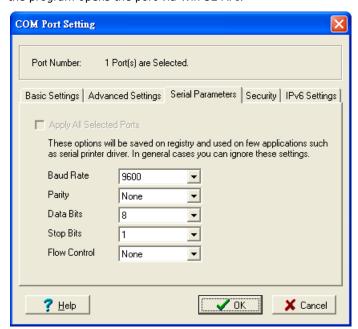
For some applications, the user's program will use the Win32 "PurgeComm()" function before it reads or writes data. After a program uses this PurgeComm() function, the NPort driver continues to query the NPort's firmware several times to make sure no data is queued in the NPort's firmware buffer, rather than just flushing the local buffer. This design is used to satisfy some special considerations. However, it may take more time (about several hundred milliseconds) than a native COM1 because of the additional time spent communicating across the Ethernet. Therefore, PurgeComm() works significantly faster with native COM ports on a PC than with mapped COM ports on the NPort S9000. In order to accommodate other applications that require a faster response time, the new NPort driver implements a new Fast Flush option. By default, this function is enabled.

If you have disabled Fast Flush and find that COM ports mapped to the NPort S9000 perform markedly slower than when using a native COM port, try to verify if "PurgeComm()" functions are used in your application. If so, try enabling the Fast Flush function and see if there is a significant improvement in performance.

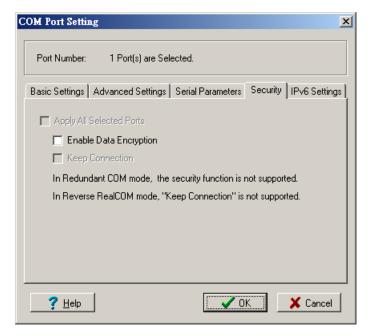
#### Ignore TX Purge

Applications can use the Win32 API PurgeComm to clear the output buffer. Outstanding overlapping write operations will be terminated. Select the **Ignore TX Purge** checkbox to ignore the effect on output data.

3. The **Serial Parameters** window in the following figure shows the default settings when the NPort S9000 is powered on. However, the program can redefine the serial parameters to different values after the program opens the port via Win 32 API.



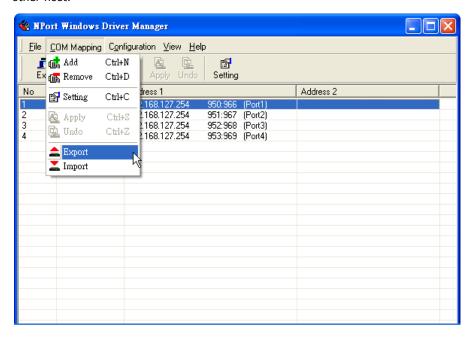
4. The Security function is available only for the NPort 6000 Series. The NPort S9000 doesn't support this function.



5. The IPv6 Settings function is available only for the NPort 6000 Series. The NPort S9000 doesn't support this function.



To save the configuration to a text file, select **Export** from the **COM Mapping** menu. You will then be able to import this configuration file to another host and use the same COM Mapping settings in the other host.



# **Linux Real TTY Drivers**

# **Basic Procedures**

To map an NPort S9000 serial port to a Linux host's tty port, follow these instructions:

- Set up the NPort S9000. After verifying that the IP configuration works, and you can access the NPort S9000 (by using ping, telnet, etc.), configure the desired serial port on the NPort S9000 to Real COM mode.
- 2. Install the Linux Real tty driver files on the host
- 3. Map the NPort serial port to the host's tty port

# **Hardware Setup**

Before proceeding with the software installation, make sure you have completed the hardware installation. Note that the default IP address for the NPort S9000 is **192.168.127.254**, and the default username and password are admin and moxa, respectively.



## **NOTE**

After installing the hardware, you must configure the operating mode of the serial port on your NPort S9000 to Real COM mode.

# **Installing Linux Real TTY Driver Files**

- 1. Obtain the driver file from the included CD-ROM or the Moxa website, at http://www.moxa.com.
- 2. Log in to the console as a superuser (root).
- 3. Execute cd / to go to the root directory.
- 4. Copy the driver file npreal2xx.tgz to the / directory.
- 5. Execute **tar xvfz npreal2xx.tgz** to extract files into the system.
- 6. Execute /tmp/moxa/mxinst.

For RedHat AS/ES/WS and Fedora Core1, append an extra argument:

#### # /tmp/moxa/mxinst SP1

The shell script will install the driver files automatically.

- 7. After installing the driver, you will see several files in the /usr/lib/npreal2/driver folder:
  - > **mxaddsvr** (Add Server, mapping tty port)
  - > mxdelsvr (Delete Server, unmapping tty port)
  - > mxloadsvr (Reload Server)
  - mxmknod (Create device node/tty port)
     mxrmnod (Remove device node/tty port)
     mxuninst (Remove tty port and driver files)

At this point, you will be ready to map the NPort serial port to the system tty port.

# **Mapping TTY Ports**

Make sure that you set the operation mode of the desired NPort S9000 serial port to Real COM mode. After logging in as a superuser, enter the directory /usr/lib/npreal2/driver and then execute mxaddsvr to map the target NPort serial port to the host tty ports. The syntax of mxaddsvr is:

mxaddsvr [NPort IP Address] [Total Ports] ([Data port] [Cmd port])

The **mxaddsvr** command performs the following actions:

- 1. Modifies npreal2d.cf.
- 2. Creates tty ports in directory /dev with major & minor number configured in npreal2d.cf.
- 3. Restarts the driver.

# Mapping tty ports automatically

To map tty ports automatically, you may execute **mxaddsvr** with just the IP address and number of ports, as in the following example:

- # cd /usr/lib/npreal2/driver
- # ./mxaddsvr 192.168.3.4 16

In this example, 16 tty ports will be added, with IP 192.168.3.4, data ports from 950 to 965, and command ports from 966 to 981.

# Mapping tty ports manually

To map tty ports manually, you may execute **mxaddsvr** and manually specify the data and command ports, as in the following example:

- # cd /usr/lib/npreal2/driver
- # ./mxaddsvr 192.168.3.4 16 4001 966

In this example, 16 tty ports will be added, all with IP 192.168.3.4, with data ports from 4001 to 4016 and command ports from 966 to 981.

# **Removing Mapped TTY Ports**

After logging in as root, enter the directory **/usr/lib/npreal2/driver** and then execute **mxdelsvr** to delete a server. The syntax of mxdelsvr is:

mxdelsvr [IP Address]

Example:

- # cd /usr/lib/npreal2/driver
- # ./mxdelsvr 192.168.3.4

The following actions are performed when executing **mxdelsvr**:

- 1. Change npreal2d.cf.
- 2. Remove the relevant tty ports in directory /dev.
- 3. Restart the driver.

If you do not provide the IP address in the command line, the program will list the installed servers and number of ports on the screen. You will need to choose a server from the list for deletion.

# **Removing Linux Driver Files**

A utility is included that will remove all driver files, map tty ports, and unload the driver. To do this, you only need to enter the directory **/usr/lib/npreal2/driver**, and then execute **mxuninst** to uninstall the driver. This program will perform the following actions:

- 1. Unload the driver.
- 2. Delete all files and directories in /usr/lib/npreal2
- 3. Delete directory /usr/lib/npreal2
- 4. Change the system initializing script file.

# The UNIX Fixed TTY Driver

# **Installing the UNIX Driver**

Log in to UNIX and create a directory for the Moxa TTY. To create a directory named /usr/etc, execute
the command:

```
# mkdir -p /usr/etc
```

Copy moxattyd.tar to the directory you created. If you created the /usr/etc directory above, you would execute the following commands:

```
# cp moxattyd.tar /usr/etc
# cd /usr/etc
```

3. Extract the source files from the tar file by executing the command:

#### # tar xvf moxattyd.tar

The following files will be extracted:

```
README.TXT
```

moxattyd.c --- source code

**moxattyd.cf** --- an empty configuration file

**Makefile** --- makefile

**VERSION.TXT** --- fixed tty driver version

**FAQ.TXT** 

4. Compile and Link

For SCO UNIX:

# make sco

For UnixWare 7:

# make svr5

For UnixWare 2.1.x, SVR4.2:

# make svr42

# **Configuring the UNIX Driver**

# Change the configuration

The configuration used by the **moxattyd program** is defined in the text file **moxattyd.cf**, which is in the same directory that contains the program **moxattyd**. You may use **vi**, or any text editor to change the file, as follows:

#### ttyp1 192.168.1.1 950

For more configuration information, view the file **moxattyd.cf**, which contains detailed descriptions of the various configuration parameters.



# **NOTE**

The "Device Name" depends on the OS. See the Device Naming Rule section in README.TXT for more information.

To start the moxattyd daemon after system bootup, add an entry into **/etc/inittab**, with the tty name you configured in **moxattyd.cf**, as in the following example:

ts:2:respawn:/usr/etc/moxattyd/moxattyd -t 1

# **Device naming rule**

```
For UnixWare 7, UnixWare 2.1.x, and SVR4.2, use: 

pts/[n]

For all other UNIX operating systems, use:

ttyp[n]
```

# Starting moxattyd

Execute the command **init q** or reboot your UNIX operating system.

# Adding an additional server

- Change the text file moxattyd.cf to add an additional server. You may use vi or any text editor to
  modify the file. For more configuration information, look at the file moxattyd.cf, which contains
  detailed descriptions of the various configuration parameters.
- 2. Find the process ID (PID) of the program moxattyd.

```
# ps -ef | grep moxattyd
```

3. Update configuration of moxattyd program.

```
# kill -USR1 [PID]
(e.g., if moxattyd PID = 404, kill -USR1 404)
This completes adding an additional server.
```

# 6. Basic Settings and Device Server Configuration

In the following chapters, we explain how to access the NPort S9000's various configuration, monitoring, and administration functions. Three methods exist for accessing these functions: RS-232 console, Telnet console, and web browser. The serial console connection method, which requires using a short serial cable to connect the NPort S9000 to a PC's COM port, can be used if you do not know the NPort S9000's IP address. The Telnet console and web browser connection methods can be used to access the NPort S9000 over an Ethernet LAN or over the Internet.

The Web Console is the most user-friendly way to configure the NPort S9000. In this chapter, we use the Web Console interface to introduce the functions that focus on the Basic Settings and Device Server Configuration.

# **Basic Settings**

# **General Settings**



#### Server name

Setting	Factory Default	Necessity
1 to 40 characters	[model name]_[Serial No.]	Optional

This column is useful for specifying the application of this NPort device server.

#### Server Location

Setting	Factory Default	Necessity
1 to 80 characters	Empty	Optional

This column is useful for specifying the location of this NPort device server.

# Server Description

Setting	Factory Default	Necessity
1 to 40 characters	Empty	Optional

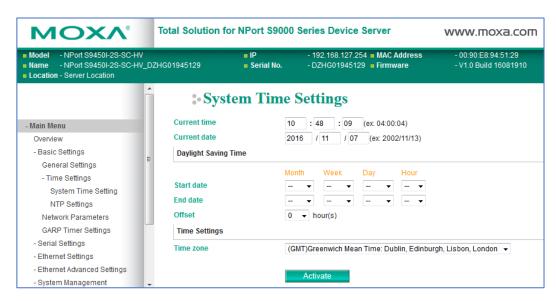
This column is useful for specifying a more detailed description of this NPort S9000, such as the serial devices connected to the NPort S9000.

#### Maintainer contact info

Setting	Factory Default	Necessity
1 to 40 characters	Empty	Optional

This column is useful for specifying the contact information of the administrator responsible for maintaining this NPort S9000.

# **Time Settings**

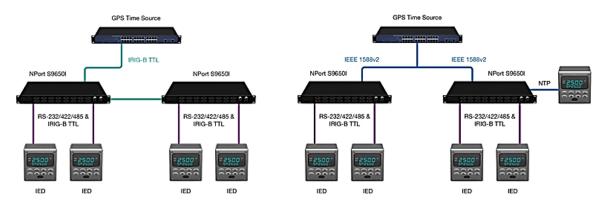


The NPort S9650I Series offers the following time-keeping and time-synchronization features:

- Local hardware time-keeping and time-zone management
- IEEE 1588 master and slave clock operation
- IRIG-B input and output
- SNTP time synchronization

Besides the local clock, the unit's time reference may be configured to be an:

- NTP server
- IEEE 1588 master
- IRIG-B source



The details below explain how to configure all the relative settings to sync with the time server and alight with the time client.

# **System Time Settings**

The NPort S9000 has a time-calibration function based on information from an NTP server or user-specified time and date information. Functions such as Auto warning "Email" can add real-time information to the message.



# **ATTENTION**

The risk of an explosion is very high if the real-time clock battery is replaced with the wrong type!

The NPort S9000's real-time clock is powered by a rechargeable battery. We strongly recommend that you do not replace a rechargeable battery without help from a qualified Moxa support engineer. If you need to change the battery, please contact the Moxa RMA service team.

#### **Current Time**

Setting	Description	Factory Default
User adjustable time	The time parameter allows configuration of the local time in	None (hh:mm:ss)
and the same of th	local 24-hour format.	, , , , , , , , , , , , , , , , , , , ,

#### **Current Date**

Setting	Description	Factory Default
User adjustable date	The date parameter allows the configuration of the local date	None
oser adjustable date	in yyyy/mm/dd format.	(yyyy/mm/dd)

#### Time Source (Only for the NPort S9650I Series)

User can select which time source he would like to use for the NPort S9650I Series.

Setting	Description	Factory Default
User adjustable list	You can select which time source you would like to use for the NPort S9650I Series. Four choices are available: Local, NTP, IRIG-B and PTP. PTP also means a time server supports IEEE 1588v2	Local

# **Daylight Saving Time**

Daylight saving time (also known as **DST** or **summer time**) involves advancing clocks (usually one hour) during the summer time to provide an extra hour of daylight in the afternoon.

# Start Date

Setting	Description	Factory Default
User adjustable date	The Start Date parameter allows users to enter the date that	None
Oser adjustable date	daylight saving time begins.	None

#### **End Date**

Setting	Description	Factory Default
User adjustable date	The End Date parameter allows users to enter the date that	None
	daylight saving time ends.	

#### Offset

Setting	Description	Factory Default
User adjustable hour	The offset parameter shows how many hours forward the	None
	clock should be advanced.	

# **Time Settings**

#### Time Zone

Setting	Description	Factory Default
User selectable time	The time zone setting allows conversion from GMT (Greenwich	GMT (Greenwich
zone	Mean Time) to local time.	Mean Time)



# **NOTE**

Changing the time zone will automatically correct the current time. You should configure the time zone before setting the time.



# **NTP Settings**

# Time protocol

Setting	Description	Factory Default
Disable	Disable NTP/SNTP service	None

#### SNTP Client

Setting	Description	Factory Default
ISNIP Client	Use SNTP protocol to sync the time with the destination SNTP server	None

## NTP Client

Setting	Description	Factory Default
NTP Client	Use NTP protocol to sync the time with the destination NTP	None
	server	

## Time Server IP/Name

Setting	Description	Factory Default
1st Time Server	IP or Domain address (e.g., 192.168.1.1 or	
IP/Name	time.stdtime.gov.tw or time.nist.gov).	-None
2nd Time Server	The NPort S8450I-MM-SC will locate the second time server if	None
IP/Name	the first time server cannot connect.	

## Time Server Query Period

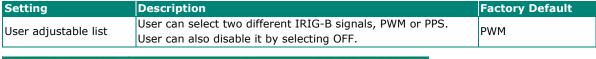
	Description	Factory Default
Query Period	This parameter determines how frequently the time is updated	600 seconds
	from the time server.	

#### Server Settings

Setting	Description	Factory Default
NTP/SNTP server	Configure S9000 as a NTP/SNTP server to align the time to	Disable
NTP/SNTP server	the NTP/SNTP clients	Disable

# IRIG-B Settings (Only for the NPort S9650I Series)

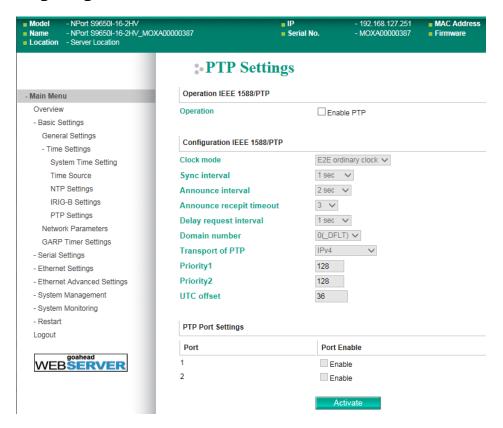
Select which IRIG-B signals for the serial devices to sync the time with the NPort S9650I Series.





# PTP Settings (NPort S9650I Series only)

# **Configuring PTP**



# **IEEE 1588/PTP Operation**

# Operation

Setting	Description	Factory Default
Enable PTP	Globally disables or enables IEEE 1588 operation.	Disabled

# **IEEE 1588/PTP Configuration**

# Clock Mode (sets the switch's clock mode)

Setting	Description	Factory Default
IE2E Ordinary Clock	Operates as an edge-to-edge IEEE 1588 v2 transparent clock with a two-step method.	
P2P Ordinary Clock	Operates as a peer-to-peer IEEE 1588 v2 boundary clock	

# Sync Interval (sets the synchronization message time interval)

Setting	Description	Factory Default
0, 1, 2, 3, or 4	0 (1 s), 1 (2 s), 2 (4 s), 3 (8 s), or 4 (16 s). Supported in	
0, 1, 2, 3, 01 4	IEEE 1588 V1.	n
1-3 -2 -1 () Or 1	-3 (128 ms), -2 (256 ms), -1 (512 ms), 0 (1 s), or 1 (2 s).	
	Supported in IEEE 1588 V2.	

# Announce Interval (sets the announce message interval)

Setting	Description	Factory Default
0, 1, 2, 3, or 4	0 (1 s), 1 (2 s), 2 (4 s), 3 (8 s), or 4 (16 s)	1 (2 s)

# **Announce Receipt Timeout**

Setting		Description	Factory Default
2, 3, 4,	5, 6, 7, 8, 9, or	The multiple of announce message receipt timeout by the	2
10		announce message interval.	ا

## Delay Request Interval

Setting	Description	Factory Default
0, 1, 2, 3, 4, or 5	Minimum delay request message interval	0 (1 sec.)

# Path Delay Request Interval

Setting	Description	Factory Default
	Minimal delay request message interval:	
1, 0, 1, 2, 3, or 4	-1 (512 ms), 0 (1 s), 1 (2 s), 2 (4 s), 3 (8 s), or 4 (32 s)	0 (1 sec)
	(Available in Clock Mode: E2E Ordinary Clock)	

#### Domain Number

Setting	Description	Factory Default
_DFLT (0), _ALT(1),	Subdomain name (IEEE 1588-2002) or the domain Number	DFLT (0)
_ALT(2), or _ALT(3)	(IEEE 1588-2008) fields in PTP messages	_DFLI (U)

# Transport of PTP (transport protocol of an IEEE 1588 PTP message)

Setting	Description	Factory Default
IDv4 or 902 2/Ethornot	IEEE 1588 PTP V1 supports IPv4 only	IPv4
1PV4 or 602.3/Eulierliet	IEEE 1588 PTP V1 supports 1PV4 only IEEE 1588 PTP V2 supports both IPv4 and IPv6.	

## priority1

Setting	Description	Factory Default
0 to 255	Set priority value; $0 = \text{highest priority}$ , $255 = \text{lowest priority}$ .	128

## priority2

Setting	Description	Factory Default
0 to 255	Set second priority value; 0 = highest priority, 255 = lowest	128
0 10 233	priority.	120

#### **UTC Offset**

Setting	Description	Factory Default
0 to 255	The known UTC offset (seconds).	0

#### **PTP Port Settings**

Shows the current PTP port settings, enable or disable.

# **Network Settings**



You must assign a valid IP address to the NPort S9000 before it will work in your network environment. Your network system administrator should provide you with an IP address and related settings for your network. The IP address must be unique within the network; otherwise, the NPort S9000 will not have a valid connection to the network. First-time users can refer to Chapter 3, "Initial IP Address Configuration," for more information.

Choose from four possible IP Configuration modes—**Static, By DHCP** and **By BOOTP**—located under the web console screen's IP configuration drop-down box.

#### Auto IP Configuration

Setting	Description	Factory Default
Static	Set up the NPort S9000's IP address manually.	
IBV DHCP	The NPort S9000's IP address will be assigned automatically	
	by the network's DHCP server.	Disable
Ву ВООТР	The NPort S9000's IP address will be assigned automatically	
ву воотр	by the network's BOOTP server.	



## **ATTENTION**

In Dynamic IP environments, the firmware will retry three times every 30 seconds until the network settings are assigned by the DHCP or BOOTP server. The timeout for each try increases from 1 second, to 3 seconds, to 5 seconds.

If the DHCP/BOOTP Server is unavailable, the firmware will use the default IP address (192.168.127.254), Netmask, and Gateway for IP settings.

#### IP Address

		Factory Default
IP Address of the NPort	Identifies the NPort S9000 on a TCP/IP network.	192.168.127.254
S9000	identifies the NPORt 39000 on a TCP/IP fletwork.	192.106.127.254

An IP address is a number assigned to a network device (such as a computer) as a permanent address on the network. Computers use the IP addresses to identify and talk to each other over the network. Choose a proper IP address that is unique and valid in your network environment.

#### Subnet Mask

Setting	Description	Factory Default
Subnet mask of the	Identifies the type of network to which the NPort S9000 is	
NPort S9000	connected (e.g., 255.255.0.0 for a Class B network, or	255.255.255.0
	255.255.255.0 for a Class C network).	

A subnet mask represents all the network hosts at one geographic location, in one building, or on the same LAN. When a packet is sent out over the network, the NPort will use the subnet mask to check whether the desired TCP/IP host specified in the packet is on the local network segment. If the address is on the same network segment as the NPort, a connection is established directly from the NPort. Otherwise, the connection is established through the default gateway.

#### Default Gateway

Setting	Description	Factory Default
Default Gateway of the	The IP address of the router that connects the LAN to an	None
NPort S9000	outside network.	None

A gateway is a network gateway that acts as an entrance to another network. Usually, the computers that control traffic within the network or at the local Internet service provider are gateway nodes. The NPort needs to know the IP address of the default gateway computer in order to communicate with the hosts outside the local network environment. For the correct gateway IP address information, consult the network administrator.

#### **DNS IP Address**

Setting	Description	Factory Default
1st DNS Server's IP Address	The IP address of the DNS Server used by your network. After entering the DNS Server's IP address, you can input the NPort S9000's URL (e.g., www.NPortS9000.company.com) in your browser's address field, instead of entering the IP address.	None
2nd DNS Server's IP Address	The IP address of the DNS Server used by your network. The NPort S9000 will locate the 2nd DNS Server if the 1st DNS Server cannot connect.	None

When the user wants to visit a particular website, the computer asks a Domain Name System (DNS) server for the website's correct IP address and the computer user the response to connect to the web server. DNS is the way Internet domain names are identified and translated into IP addresses. A domain name is an alphanumeric name, such as moxa.com, which is usually easier to remember. A DNS server is a host that translates this kind of text-based domain name into the numeric IP address used to establish a TCP/IP connection.

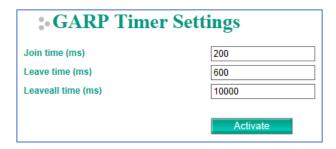
In order to use the NPort's DNS feature, you need to set the IP address of the DNS server to access the host with the domain name. The NPort provides **DNS server 1** and **DNS server 2** configuration items to configure the IP address of the DNS server. DNS Server 2 is included for use when DNS server 1 is unavailable.

The NPort plays the role of DNS client. Functions that support domain name in the NPort are **Time Sever IP Address**, **TCP Client-Destination IP Address**, **Mail Server**, **SNMP Trap IP Address**, and **IP Location Server**.

# **GARP Timer Settings**

Generic Attribute Registration Protocol (GARP) was defined by the IEEE 802.1 working group to provide a generic framework. GARP defines the architecture, rules of operation, state machines, and variables for the registration and deregistration of attribute values.

The GARP Timer Settings are exchanged by creating the applications via GVRP (GARP VLAN Registration Protocol) to set the attributes of a timer.



#### Join Time

Julii Tillie	om rime				
Setting	Description	Factory default			
None	Specifies the period of the join time	200			
Leave Time					
Setting	Description	Factory default			
None	Specifies the period of leave time	600			
Leaveall Time					
Setting	Description	Factory default			
None	Specifies the period of leave time	10000			



## NOTE

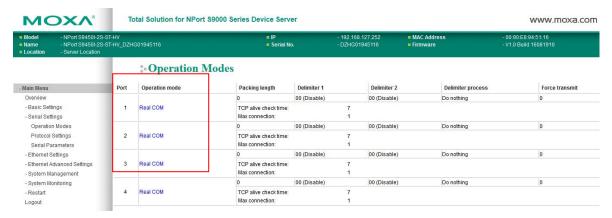
**Leave Time** should be at least twice more than **Join Time**, and **Leaveall Time** should be larger than **Leave Time** 

Moxa switches support IEEE 802.1D-1998 GMRP (GARP Multicast Registration Protocol), which differs from IGMP (Internet Group Management Protocol). GMRP is a MAC-based multicast management protocol, whereas IGMP is IP-based. GMRP provides a mechanism that allows bridges and end stations to register or deregister Group membership information dynamically. GMRP functions similarly to GVRP, except that GMRP registers multicast addresses on ports. When a port receives a GMRP-join message, it will register the multicast address to its database if the multicast address is not registered, and all the multicast packets with that multicast address are able to be forwarded from this port. When a port receives a GMRP-leave message, it will deregister the multicast address from its database, and all the multicast packets with this multicast address cannot be forwarded from this port.

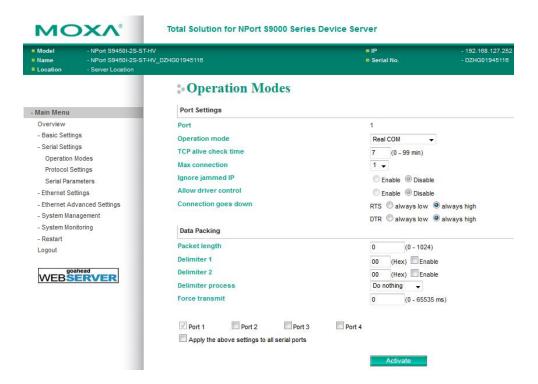
# **Serial Settings**

# **Operation Modes**

Click on **Operation Modes**, located under **Serial Settings**, to display serial port settings for four serial ports. To change serial operation mode settings for a particular port, click on **Operation Modes** of the serial port in the window on the right-hand side.



## **Real COM Mode**



# **Port Settings**

#### Max connection

Setting	Factory Default	Necessity
1, 2, 3, 4, 5, 6, 7, 8	1	Required

This field is used if you need to receive data from different hosts simultaneously. When set to 1, only one specific host can access this port on the NPort S9000, and the Real COM driver on that host will have full control over the port. When set to 2 or greater, the Real COM drivers for up to the specified number of hosts may open this port at the same time. When multiple hosts' Real COM drivers open the port at the same time, the COM driver only provides a pure data tunnel—no control capability provided. The serial port parameters will use firmware settings instead of your application program (AP) settings.

Application software that is based on the COM driver will receive a driver's response of "success" when the software uses any of the Win32 API functions. The firmware will only send data back to the driver on the host.

When data enters the NPort S9000 from the Ethernet interface, it will be sent first-in-first-out.



#### ATTENTION

When Max connection is set to 2 to 8, this means that the NPort use a "multiconnection application" (i.e., two to eight hosts are allowed access to the port at the same time). When using a multiconnection application, the NPort will use the serial communication parameters set in the console. All of the hosts connected to that port must use the same serial settings. If one host opens the COM port with parameters that differ from the NPort's console setting, data communication may not work properly.

#### Ignore jammed IP

Setting	Factory Default	Necessity
Enable or Disable	Disable	Optional

Previously, if the **Max connection** exceeded 1, and the serial device was transmitting data, but the connected host was not responding, then the NPort would wait until the data was transmitted successfully before transmitting the second group of data to all hosts. Currently, if you select Enable for **Ignore jammed IP**, the host that is not responding will be ignored, but the data will still be transmitted to the other hosts.

#### Allow driver control

Setting	Factory Default	Necessity
Enable or Disable	Disable	Optional

If **Max connection** is greater than 1, the NPort will ignore driver control commands from all connected hosts. However, if you set **Allow driver control** to **YES**, control commands will be accepted. Note that since the NPort S9000 may get configuration changes from multiple hosts, the most recent command received will take precedence.

#### Connection goes down

Setting	Factory Default	Necessity
Always High or Always	Always High	Optional
Low	Aiways riigir	Орионаі

Configure what happens to the RTS and DTR signals when the Ethernet connection goes down. For some applications, serial devices need to know the Ethernet link status through RTS or DTR signals sent through the serial port. Use **always low** if you want the RTS and DTR signals to change their status to low when the Ethernet connection goes down. Use **always high** if you do not want the Ethernet connection status to affect the RTS or DTR signals.

# **Data Packing**

#### Packet length

Setting	Factory Default	Necessity
0 to 1024	0	Optional

Default = 0, The Delimiter Process will be followed, regardless of the length of the data packet. If the data length (in bytes) matches the configured value, the system will force the data out. The data length can be configured for 0 to 1024 bytes. Set to 0 if you do not need to limit the length.

#### Delimiter 1

Setting	Factory Default	Necessity
00 to FF	None	Optional

#### Delimiter 2

Setting	Factory Default	Necessity
00 to FF	None	Optional

When Delimiter 1 is enabled, the serial port will clear the buffer and send the data to the Ethernet port when a specific character, entered in a hex format, is received. A second delimiter character may be enabled and specified in the Delimiter 2 field, so that both characters act as the delimiter to show when data should be sent.



# **ATTENTION**

Delimiter 2 is optional. If left blank, then Delimiter 1 alone trips the clearing of the buffer. If the size of the serial data received is greater than 1 KB, the NPort will automatically pack the data and send it to the Ethernet. However, to use the delimiter function, you must at least enable Delimiter 1. If Delimiter 1 is left blank and Delimiter 2 is enabled, the delimiter function will not work properly.

#### Delimiter process

Setting	Factory Default	Necessity
Do nothing		
Delimiter + 1	Do Nothing	Ontional
Delimiter + 2	Do Nothing	Optional
Strip Delimiter		

[Delimiter + 1] or [Delimiter + 2]: The data will be transmitted when an additional byte (for Delimiter +1), or an additional 2 bytes (for Delimiter +2) of data is received after receiving the delimiter.

[Strip Delimiter]: When the delimiter is received, the delimiter is deleted (i.e., stripped), and the remaining data is transmitted.

[Do nothing]: The data will be transmitted when the delimiter is received.

#### Force transmit

Setting	Factory Default	Necessity
0 to 65535 ms	0 ms	Optional

0: Disable the Force Transmit timeout.

1 to 65535: Forces the NPort's TCP/IP protocol software to try to pack serial data received during the specified time into the same data frame.

This parameter defines the time interval during which the NPort fetches the serial data from its internal buffer. If data is incoming through the serial port, the NPort stores the data in the internal buffer. The NPort transmits data stored in the buffer via TCP/IP, but only if the internal buffer is full, or if the Force Transmit time interval reaches the time specified under Force Transmit timeout.

Optimal Force Transmit timeout differs according to your application, but it must be at least larger than one character interval within the specified baudrate. For example, assume that the serial port is set to 1200 bps, 8 data bits, 1 stop bit, and no parity. In this case, the total number of bits needed to send a character is 10 bits, and the time required to transfer one character is

#### 10 (bits) / 1200 (bits/s) \* 1000 (ms/s) = 8.3 ms.

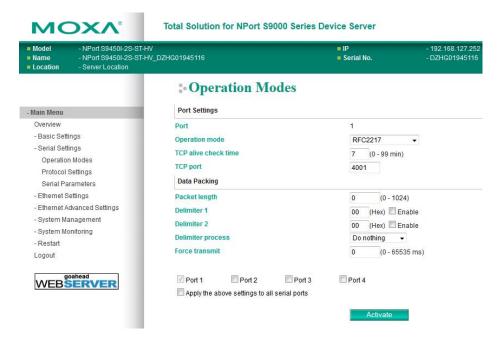
Therefore, you should set Force Transmit timeout to be larger than 8.3 ms. Force Transmit timeout is specified in milliseconds and must be larger than 10 ms.

If the user wants to send the series of characters in a packet, the serial device attached to the NPort should send characters without time delay larger than Force Transmit timeout between characters and the total length of data must be smaller than or equal to the NPort's internal buffer size. The serial communication buffer size of the NPort is 1 Kbytes per port.

#### Parameter Copy

Apply the above setting to other serial ports, use the checkboxes at the bottom of the window to apply the settings to one or more ports.

#### RFC2217 Mode



## **Port Settings**

## TCP port (default=4001)

This is the TCP port number assignment for the serial port on the NPort S9000. It is the port number that the serial port uses to listen to connections and that other devices must use to contact the serial port. To avoid conflicts with well-known TCP ports, the default is set to 4001.

## **Data Packing**

#### Packet length

. across reings.		
Setting	Factory Default	Necessity
0 to 1024	0	Optional

Default = 0, The Delimiter Process will be followed, regardless of the length of the data packet. If the data length (in bytes) matches the configured value, the data will be forced out. The data length can be configured for 0 to 1024 bytes. Set to 0 if you do not need to limit the length.

#### Delimiter 1

Setting	Factory Default	Necessity
00 to FF	None	Optional

#### Delimiter 2

Setting	Factory Default	Necessity
00 to FF	None	Optional

When Delimiter 1 is enabled, the serial port will clear the buffer and send the data to the Ethernet port when a specific character, entered in a hex format, is received. A second delimiter character may be enabled and specified in the Delimiter 2 field, so that both characters act as the delimiter to show when data should be sent.



# **ATTENTION**

Delimiter 2 is optional. If left blank, then Delimiter 1 alone trips the clearing of the buffer. If the size of the serial data received is greater than 1 KB, the NPort will automatically pack the data and send it to the Ethernet. However, to use the delimiter function, you must at least enable Delimiter 1. If Delimiter 1 is left blank and Delimiter 2 is enabled, the delimiter function will not work properly.

#### Delimiter process

Setting	Factory Default	Necessity
Do nothing		
Delimiter + 1	Do Nothing	Ontional
Delimiter + 2	Do Nothing	Optional
Strip Delimiter		

[Delimiter + 1] or [Delimiter + 2]: The data will be transmitted when an additional byte (for Delimiter + 1), or an additional 2 bytes (for Delimiter + 2) of data is received after receiving the Delimiter.

[Strip Delimiter]: When the Delimiter is received, the Delimiter is deleted (i.e., stripped), and the remaining data is transmitted.

[Do nothing]: The data will be transmitted when the Delimiter is received.

#### Force transmit

Setting	Factory Default	Necessity
0 to 65535 ms	0 ms	Optional

0: Disable the Force Transmit timeout.

1 to 65535: Forces the NPort's TCP/IP protocol software to pack serial data received during the specified time into the same data frame.

This parameter defines the time interval during which the NPort fetches the serial data from its internal buffer. If data is incoming through the serial port, the NPort stores the data in the internal buffer. The NPort transmits data stored in the buffer via TCP/IP, but only if the internal buffer is full or if the Force Transmit time interval reaches the time specified under Force Transmit timeout.

Optimal Force Transmit timeout differs according to your application, but it must be at least larger than one character interval within the specified baudrate. For example, assume that the serial port is set to 1200 bps, 8 data bits, 1 stop bit, and no parity. Here, the total number of bits needed to send a character is 10 bits, and the time required to transfer one character is

#### 10 (bits) / 1200 (bits/s) \* 1000 (ms/s) = 8.3 ms.

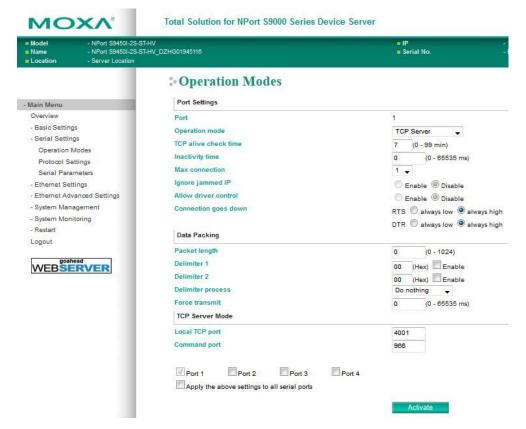
Therefore, you should set Force Transmit timeout to be larger than 8.3 ms. Force Transmit timeout is specified in milliseconds and must be larger than 10 ms.

If the user wants to send the series of characters in a packet, the serial device attached to the NPort should send characters without time delay larger than Force Transmit timeout between characters and the total length of data must be smaller than or equal to the NPort's internal buffer size. The serial communication buffer size of the NPort is 1 Kbytes per port.

#### Parameter Copy

Apply the above setting to other serial ports; you may use the checkboxes at the bottom of the window to apply the settings to one or more ports.

## **TCP Server Mode**



# **Port Settings**

#### Inactivity time

Setting	Factory Default	Necessity
0 to 65535 ms	0 ms	Optional

0 ms: TCP connection is not closed because of an idle serial line.

0-65535 ms: The NPort automatically closes the TCP connection if there is no serial data activity for the given time. After the connection is closed, the NPort listens for another host's TCP connection.

This parameter defines the maintenances status as Closed or Listen on the TCP connection. The connection is closed if there is no incoming or outgoing data through the serial port during the specific Inactivity time.

If the value of inactivity time is set to 0, the current TCP connection is maintained until there is a connection close request. Although inactivity time is disabled, the NPort will check the connection status between the NPort and remote host by sending "keep alive" packets periodically. If the remote host does not respond to the packet, it assumes that the connection was closed down unintentionally. The NPort will then force the existing TCP connection to close.



#### **ATTENTION**

The Inactivity time should at least be set larger than that of Force Transmit timeout. To prevent the unintended loss of data because of the session being disconnected, it is highly recommended that this value is set large enough so that the intended data transfer is completed.

#### Max connection

Setting	Factory Default	Necessity
1, 2, 3, 4, 5, 6, 7, 8	1	Required

This field is used if you need to receive data from different hosts simultaneously. When set to 1, only one specific host can access this port of the NPort S9000, and the Real COM driver on that host will have full control over the port. When set to 2 or greater, up to the specified number of hosts' Real COM drivers may open this port at the same time. When multiple hosts' Real COM drivers open the port at the same time, the COM driver only provides a pure data tunnel—no control ability. The serial port parameters will use firmware settings instead of depending on your application program (AP).

Application software that is based on the COM driver will receive a driver's response of "success" when the software uses any of the Win32 API functions. The firmware will only send data back to the driver on the host.

Data will be sent first-in-first-out when data enters the NPort S9000 from the Ethernet interface.



#### **ATTENTION**

When Max connection is set to 2 to 8, this means that the NPort will be using a "multiconnection application" (i.e., two to eight hosts are allowed access to the port at the same time). When using a multiconnection application, the NPort will use the serial communication parameters set in the console. All of the hosts connected to that port must use the same serial settings. If one host opens the COM port with parameters that differ from the NPort's console setting, data communication may not work properly.

#### Ignore jammed IP

Setting	Factory Default	Necessity
Enable or Disable	Disable	Optional

Previously, if Max connection was greater than 1 and the serial device was transmitting data, and a connected host was not responding, then the NPort would wait until the data was transmitted successfully before transmitting the second group of data to all hosts. Currently, if you select **Enable** for **Ignore jammed IP**, the host that is not responding will be ignored, but the data will still be transmitted to the other hosts.

## Allow driver control

Setting	Factory Default	Necessity
Enable or Disable	Disable	Optional

If Max connection is greater than 1, the NPort will ignore driver control commands from all connected hosts. However, if you set **Allow driver control** to **YES**, control commands will be accepted. Note that since the NPort S9000 may get configuration changes from multiple hosts, the most recent command received will take precedence.

#### Connection goes down

Setting	Factory Default	Necessity
Always High or Always	Always High	Optional
Low	Aiways High	Ориона

Configure what happens to the RTS and DTR signals when the Ethernet connection goes down. For some applications, serial devices need to know the Ethernet link status through RTS or DTR signals sent through the serial port. Use **always low** if you want the RTS and DTR signal to change their state to low when the Ethernet connection goes down. Use **always high** if you do not want the Ethernet connection status to affect the RTS or DTR signals.

#### **Data Packing**

# Packet length

Setting	Factory Default	Necessity
0 to 1024	0	Optional

Default = 0, The Delimiter Process will be followed, regardless of the length of the data packet. If the data length (in bytes) matches the configured value, the data will be forced out. The data length can be configured for 0 to 1024 bytes. Set to 0 if you do not need to limit the length.

#### Delimiter 1

Setting	Factory Default	Necessity
00 to FF	None	Optional

#### Delimiter 2

Setting	Factory Default	Necessity
00 to FF	None	Optional

When Delimiter 1 is enabled, the serial port will clear the buffer and send the data to the Ethernet port when a specific character, entered in a hex format, is received. A second delimiter character may be enabled and specified in the Delimiter 2 field, so that both characters act as the delimiter to show when data should be sent.



# **ATTENTION**

Delimiter 2 is optional. If left blank, then Delimiter 1 alone trips the clearing of the buffer. If the size of the serial data received is greater than 1 KB, the NPort will automatically pack the data and send it to the Ethernet. However, to use the delimiter function, you must at least enable Delimiter 1. If Delimiter 1 is left blank and Delimiter 2 is enabled, the delimiter function will not work properly.

#### **Delimiter process**

Setting	Factory Default	Necessity
Do nothing		
Delimiter + 1	Do Nothing	Ontional
Delimiter + 2	Do Nothing	Optional
Strip Delimiter		

[Delimiter + 1] or [Delimiter + 2]: The data will be transmitted when an additional byte (for Delimiter +1), or an additional 2 bytes (for Delimiter +2) of data is received after receiving the delimiter.

[Strip Delimiter]: When the delimiter is received, the delimiter is deleted (i.e., stripped), and the remaining data is transmitted.

[Do nothing]: The data will be transmitted when the delimiter is received.

#### Force transmit

Setting	Factory Default	Necessity
0 to 65535 ms	0 ms	Optional

0: Disable the Force Transmit timeout.

1 to 65535: Forces the NPort's TCP/IP protocol software to try to pack serial data received during the specified time into the same data frame.

This parameter defines the time interval during which the NPort fetches the serial data from its internal buffer. If data is incoming through the serial port, the NPort stores the data in the internal buffer. The NPort transmits data stored in the buffer via TCP/IP, but only if the internal buffer is full or if the Force Transmit time interval reaches the time specified under Force Transmit timeout.

Optimal Force Transmit timeout differs according to your application, but it must be at least larger than one character interval within the specified baudrate. For example, assume that the serial port is set to 1200 bps, 8 data bits, 1 stop bit, and no parity. Here, the total number of bits needed to send a character is 10 bits, and the time required to transfer one character is

10 (bits) / 1200 (bits/s) \* 1000 (ms/s) = 8.3 ms.

Therefore, you should set Force Transmit timeout to be larger than 8.3 ms. Force Transmit timeout is specified in milliseconds and must be larger than 10 ms.

If the user wants to send the series of characters in a packet, the serial device attached to the NPort should send characters without time delay larger than Force Transmit timeout between characters, and the total length of data must be smaller than or equal to the NPort's internal buffer size. The serial communication buffer size of the NPort is 1 Kbytes per port.

#### **TCP Server Mode**

#### Local TCP port

Setting	Factory Default	Necessity
1 to 65535	4001	Required

The TCP port the NPort uses to listen to connections and that other devices must use to contact the NPort. To avoid conflicts with well-known TCP ports, the default is set to 4001.

#### Command port

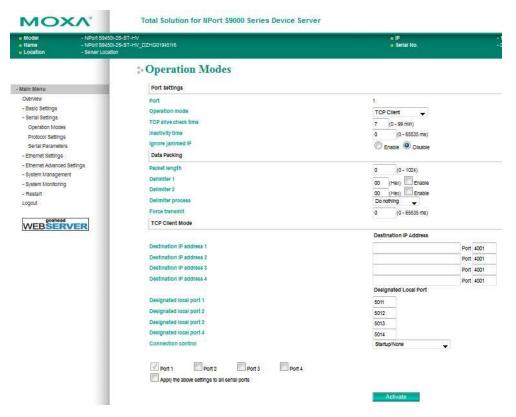
Setting	Factory Default	Necessity
1 to 65535	966	Optional

The Command port is the TCP port for listening to SSDK commands from the host. In order to prevent a TCP port conflict with other applications, the user can adjust the command port to another port if needed. And SSDK Commands will automatically check out the Command Port on the NPort so that the user does not need to configure the program.

#### Parameter Copy

Apply the above setting to other serial ports. Use the checkboxes at the bottom of the window to apply the settings to one or more ports.

# **TCP Client Mode**



# **Port Settings**

## Inactivity time

Setting	Factory Default	Necessity
0 to 65535 ms	0 ms	Optional

0 ms: TCP connection is not closed because of an idle serial line.

0-65535 ms: The NPort automatically closes TCP connection, if there is no serial data activity for the given time.

This parameter defines the maintenance status as Closed or Listen on the TCP connection. The connection is closed if there is no incoming or outgoing data through the serial port during the specific Inactivity time.

If the value of inactivity time is set to 0, the current TCP connection is maintained until there's connection close request. Although the inactivity time is disabled, the NPort will check the connection status between the NPort and remote host by sending "keep alive" packets periodically. If the remote host does not respond to the packets, it treats the connection as being down unintentionally. The NPort will then force the existing TCP connection to close.



# **ATTENTION**

The Inactivity time should at least be set larger than that of Force transmit timeout. To prevent the unintended loss of data because of the session being disconnected, it is highly recommended that this value is set large enough so that the intended data transfer is completed.



# **ATTENTION**

Inactivity time is ONLY active when "TCP connect on" is set to "Any character."

#### Ignore jammed IP

Setting	Factory Default	Necessity
Enable or Disable	Disable	Optional

Previously, if Max connection was greater than 1 and the serial device was transmitting data, and the connected host was not responding, then the NPort would wait until the data was transmitted successfully before transmitting the second group of data to all hosts. Currently, if you select **Enable** for **Ignore jammed IP**, the host that is not responding will be ignored, but the data will still be transmitted to the other hosts.

## **Data Packing**

#### Packet length

Setting	Factory Default	Necessity
0 to 1024	0	Optional

Default = 0, The Delimiter Process will be followed, regardless of the length of the data packet. If the data length (in bytes) matches the configured value, the data will be forced out. The data length can be configured for 0 to 1024 bytes. Set to 0 if you do not need to limit the length.

#### Delimiter 1

Setting	Factory Default	Necessity
00 to FF	None	Optional

## Delimiter 2

Setting	Factory Default	Necessity
00 to FF	None	Optional

When Delimiter 1 is enabled, the serial port will clear the buffer and send the data to the Ethernet port when a specific character, entered in a hex format, is received. A second delimiter character may be enabled and specified in the Delimiter 2 field, so that both characters act as the delimiter to indicate when data should be sent.



# **ATTENTION**

Delimiter 2 is optional. If left blank, then Delimiter 1 alone trips clearing of the buffer. If the size of the serial data received is greater than 1 KB, the NPort will automatically pack the data and send it to the Ethernet. However, to use the delimiter function, you must at least enable Delimiter 1. If Delimiter 1 is left blank and Delimiter 2 is enabled, the delimiter function will not work properly.

#### **Delimiter process**

Setting	Factory Default	Necessity
Do nothing		
Delimiter + 1	Do Nothing	Ontional
Delimiter + 2	Do Nothing	Optional
Strip Delimiter		

[Delimiter + 1] or [Delimiter + 2]: The data will be transmitted when an additional byte (for Delimiter + 1), or an additional two bytes (for Delimiter + 2) of data is received after receiving the delimiter.

[Strip Delimiter]: When the delimiter is received, the delimiter is deleted (i.e., stripped), and the remaining data is transmitted.

[Do nothing]: The data will be transmitted when the delimiter is received.

#### Force transmit

Setting	Factory Default	Necessity
0 to 65535 ms	0 ms	Optional

0: Disable the Force Transmit timeout.

1 to 65535: Forces the NPort's TCP/IP protocol software to pack serial data received during the specified time into the same data frame.

This parameter defines the time interval during which the NPort fetches the serial data from its internal buffer. If data is incoming through the serial port, the NPort stores the data in the internal buffer. The NPort transmits data stored in the buffer via TCP/IP, but only if the internal buffer is full or if the Force Transmit time interval reaches the time specified under Force Transmit timeout.

Optimal Force Transmit timeout differs according to your application, but it must be at least larger than one character interval within the specified baudrate. For example, assume that the serial port is set to 1200 bps, 8 data bits, 1 stop bit, and no parity. Here, the total number of bits needed to send a character is 10 bits, and the time required to transfer one character is

#### 10 (bits) / 1200 (bits/s) \* 1000 (ms/s) = 8.3 ms.

Therefore, you should set Force Transmit timeout to be larger than 8.3 ms. Force Transmit timeout is specified in milliseconds and must be larger than 10 ms.

If the user wants to send the series of characters in a packet, the serial device attached to the NPort should send characters without time delay larger than Force Transmit timeout between characters and the total length of data must be smaller than or equal to the NPort's internal buffer size. The serial communication buffer size of the NPort is 1 Kbytes per port.

#### **TCP Client Mode**

#### Destination IP address 1

Setting	Factory Default	Necessity
IP address or Domain		
Address	None	Required
(E.g., 192.168.1.1)		

Allows the NPort to connect actively to the remote host whose address is set by this parameter.

#### Destination IP address 2/3/4

Setting	Factory Default	Necessity	
IP address or Domain			
Address	None	Optional	
(E.g., 192.168.1.1)			

Allows the NPort to connect actively to the remote host, which address is set by this parameter.

**TCP port** (default=4001): This is the TCP port number assignment for the serial port on the NPort S9000. It is the port number that the serial port uses to listen to connections and that other devices must use to contact the serial port. To avoid conflicts with well-known TCP ports, the default is set to 4001.



### **ATTENTION**

Up to four connections can be established between the NPort and hosts. The connection speed or throughput may be low if one of the four connections is slow, since the slow connection will slow down the other three connections.



### **ATTENTION**

The **Destination IP address** parameter can use both IP address and Domain Name. For some applications, the user may need to send the data actively to the remote destination domain name.

#### Designated Local Port 1/2/3/4

Setting	Factory Default	Necessity
TCP Port No.	5001 (Port 1)	
	5002 (Port 2)	Deguired
	5003 (Port 3)	Required
	5004 (Port 4)	

#### Connection control

Setting	Factory Default	Necessity
Startup/None,		
Any Character/None,		
Any		
Character/Inactivity		
Time,	Startup/None	Required
DSR ON/DSR OFF,		
DSR ON/None,		
DCD ON/DCD OFF,		
DCD ON/None		

The meaning of each of the above settings is given in the table below. In general, both the Connect condition and Disconnect condition are given.

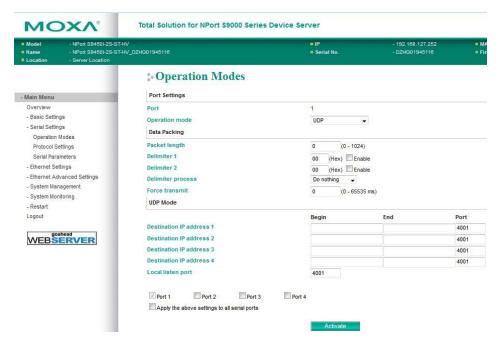
#### TCP Connection on

Connect/Disconnect	Description
Startup/None	A TCP connection will be established on startup and will remain active
(default)	indefinitely.
Any Character/None	A TCP connection will be established when any character is received from the
Any character/None	serial interface and will remain active indefinitely.
Any Character/	A TCP connection will be established when any character is received from the
Inactivity Time	serial interface and will be disconnected when the Inactivity timeout is reached.
DSR On/DSR Off	A TCP connection will be established when a DSR "On" signal is received and
D3K OH/D3K OH	will be disconnected when a DSR "Off" signal is received.
DSR On/None	A TCP connection will be established when a DSR "On" signal is received and
DSK Offinorie	will remain active indefinitely.
DCD On/DCD Off	A TCP connection will be established when a DCD "On" signal is received and
DCD ON/DCD ON	will be disconnected when a DCD "Off" signal is received.
DCD On/None	A TCP connection will be established when a DCD "On" signal is received and
DCD OII/NOITE	will remain active indefinitely.

#### Parameter Copy

Apply the above setting to other serial ports. Use the checkboxes at the bottom of the window to apply the settings to one or more ports.

#### **UDP Mode**



#### **Data Packing**

#### Packing length

Setting	Factory Default	Necessity
0 to 1024	0	Optional

Default = 0, The Delimiter Process will be followed, regardless of the length of the data packet. If the data length (in bytes) matches the configured value, the data will be forced out. The data length can be configured for 0 to 1024 bytes. Set to 0 if you do not need to limit the length.

#### Delimiter 1

Setting	Factory Default	Necessity
00 to FF	None	Optional

#### Delimiter 2

Setting	Factory Default	Necessity
00 to FF	None	Optional

When Delimiter 1 is enabled, the serial port will clear the buffer and send the data to the Ethernet port when a specific character, entered in a hex format, is received. A second delimiter character may be enabled and specified in the Delimiter 2 field, so that both characters act as the delimiter to show when data should be sent.



#### **ATTENTION**

Delimiter 2 is optional. If left blank, then Delimiter 1 alone trips the clearing of the buffer. If the size of the serial data received is greater than 1 KB, the NPort will automatically pack the data and send it to the Ethernet. However, to use the delimiter function, you must at least enable Delimiter 1. If Delimiter 1 is left blank and Delimiter 2 is enabled, the delimiter function will not work properly.

#### **Delimiter process**

Setting	Factory Default	Necessity
Do nothing		
Delimiter + 1	Do Nothing	Ontional
Delimiter + 2	Do Nothing	Optional
Strip Delimiter		

[Delimiter + 1] or [Delimiter + 2]: The data will be transmitted when an additional byte (for Delimiter + 1), or an additional 2 bytes (for Delimiter + 2) of data is received after receiving the delimiter.

[Strip Delimiter]: When the delimiter is received, the delimiter is deleted (i.e., stripped), and the remaining data is transmitted.

[Do nothing]: The data will be transmitted when the delimiter is received.

#### Force transmit

Setting	Factory Default	Necessity
0 to 65535 ms	0 ms	Optional

0: Disable the Force Transmit timeout.

1 to 65535: Forces the NPort's TCP/IP protocol software to pack serial data received during the specified time into the same data frame.

This parameter defines the time interval during which the NPort fetches the serial data from its internal buffer. If data is incoming through the serial port, the NPort stores the data in the internal buffer. The NPort transmits data stored in the buffer via TCP/IP, but only if the internal buffer is full or if the Force Transmit time interval reaches the time specified under Force Transmit timeout.

Optimal Force Transmit timeout differs according to your application, but it must be at least larger than one character interval within the specified baudrate. For example, assume that the serial port is set to 1200 bps, 8 data bits, 1 stop bit, and no parity. Here, the total number of bits needed to send a character is 10 bits, and the time required to transfer one character is

#### 10 (bits) / 1200 (bits/s) \* 1000 (ms/s) = 8.3 ms.

Therefore, you should set Force Transmit timeout to be larger than 8.3 ms. Force Transmit timeout is specified in milliseconds and must be larger than 10 ms.

If the user wants to send the series of characters in a packet, the serial device attached to the NPort should send characters without time delay larger than Force Transmit timeout between characters and the total length of data must be smaller than or equal to the NPort's internal buffer size. The serial communication buffer size of the NPort is 1 Kbytes per port.

#### **UDP Mode**

#### Destination IP address 1

Setting	Factory D	Default	Necessity
IP address range	Begin:	Empty	
E.g., Begin: 192.168.1.1	End:	Empty	Required
End: 192.168.1.10	Port:	4001	

#### Destination IP address 2/3/4

Setting	Factory Default	Necessity
IP address range	Begin: Empty	
E.g., Begin: 192.168.1.11	End: Empty	Optional
End: 192.168.1.20	Port: 4001	

#### Local listen port

Setting	Factory Default	Necessity
1 to 65535	4001	Required

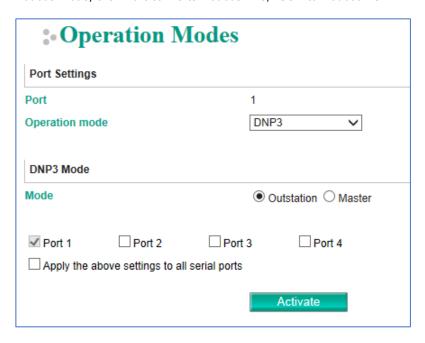
The UDP port the NPort listens to, and that other devices must use to contact the NPort. To avoid conflicts with well-known UDP ports, the default is set to 4001.

#### Parameter Copy

Apply the above setting to other serial ports; you may use the checkboxes at the bottom of the window to apply the settings to one or more ports.

#### **DNP3 Mode**

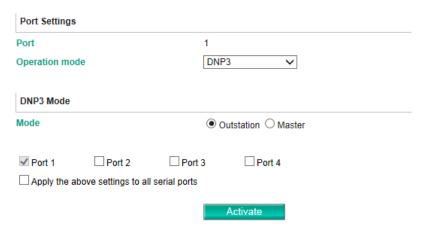
The NPort S9000 Series supports three operation modes to communicate with Modbus and DNP3 protocols. With the NPort S9000 Series, two serial ports can be set to different operation modes. In DNP3 mode, the NPort converts DNP3 serial to DNP3 IP. In DNP3 Raw Socket mode, users can assign a specific TCP port's DNP3 IP data to be converted to DNP3 serial data in a specific serial port of the NPort S9000 series. In Modbus mode, the NPort converts Modbus RTU/ASCII to Modbus TCP.



#### **DNP3 Protocol**

The NPort S9000 series gateways support DNP3 protocols. The NPort converts the outstation and master's data between DNP3 IP and DNP3 serial. If the serial port is connecting with an outstation device, set the operation mode of the port as Outstation. If the serial port is connecting with a master device, set the operation mode of the port as Master.

# Operation Modes

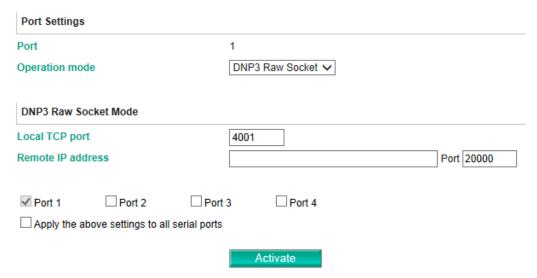


Outstation and master devices have a logical device address for identification in the DNP3 system. Set the address table to show the routing destination of the DNP3 packet frames received by the gateway. Please go to Serial Settings --> Protocol Settings under the DNP3 tab for relative settings. A default device address routing table is shown in the Address table page under Protocol Settings.

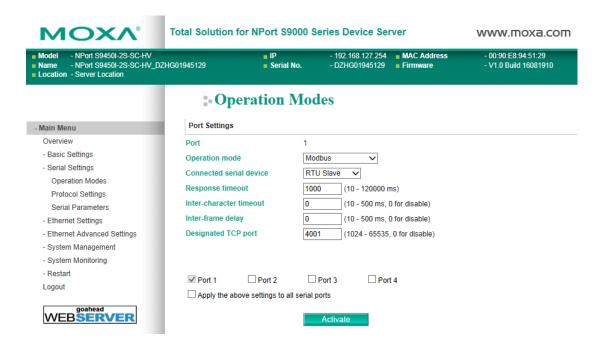
# **DNP3 Raw Socket Mode**

The NPort S9000 Series gateways support users to define the routing table by different TCP ports via DNP3 Raw Socket Mode. When configuring the Local TCP port as 4001, all the DNP3 packets coming in from TCP port 4001 will be forwarded to serial port 1 of the NPort S9000. Those unsolicited packets generated by the serial device actively will be forwarded to the IP address and TCP port configured by the Remote IP address.

# Operation Modes



### **Modbus Mode**



# **Port Settings**

Parameters	Description
Connected serial device	Select the role of the device that is connected to the serial port.
Response timeout	According to the Modbus standard, the time it takes for a server (slave) device to respond to a request is defined by the device manufacturer. Based on this response time, a client (master) can be configured to wait a certain amount of time for a server's (slave's) response. If no response is received within the specified time, the client (master) will disregard the request and continue operation. This allows the Modbus system to continue operation even if a server (slave) device is disconnected or faulty.
Inter-character timeout (only for Modbus RTU)	Use this function to determine the timeout interval between characters for Modbus devices that cannot receive Rx signals within an expected time interval. If the response is timed out, all received data will be discarded. The NPort S9000 will automatically determine the timeout interval if the timeout value is set to 0.
Inter-frame delay (only for Modbus RTU)	Determine the time delay to transmit the data frame received from the server (slave) device to the upstream. The NPort S9000 will automatically determine the time interval if it is set to 0.
Designated TCP Port	By default, when configure NPort S9000 as a Modbus gateway, it will listen to the TCP port 502 and base on the server (slave) ID Map to pass the Modbus packet frames. This function will allow you to assign a TCP port for a specific serial port which means all the Modbus requests sent to this TCP port will be directly forwarded to the relative serial port no matter what the server (slave) ID Map routing is.

### **Disabled Mode**



When Operation mode is set to Disabled, that particular port will be disabled. Check the **Apply the above settings to all serial ports** to apply this setting to the other port.

Regarding **Apply the above setting to other serial ports**, you may use the checkboxes at the bottom of the window to apply the settings to one or more ports.

# **Protocol Settings**

#### **Modbus Settings**

#### **Initial Delay**

Some Modbus server (slave) may take more time to boot up than other devices. For certain environments, this may cause the entire system to suffer from repeated exceptions during the initial bootup. Force the NPort to wait after booting up before sending the first request with the Initial Delay setting.

### **Modbus TCP Exception**

The NPort S9000 is a protocol gateway that transparently passes requests and responses between Ethernet and serial interfaces. In some situations, it may be necessary for the gateway to return an exception in response to a request from a Modbus TCP master. This is enabled or disabled with the Modbus TCP Exception setting. When enabled, the unit can return two types of exception:

Exception	Conditions
Timeout	There is no response from the server (slave). Maybe the device is offline or the
Timeout	serial cable is broken.
	There are two situations that will cause this exception:
Request dropped	The request queue is full (32 request queue for each master)
	The destination ID is not included in the server (slave) ID map.

Not all Modbus TCP clients (masters) require this exception, so it is up to you to determine if this setting should be enabled.

#### Modbus TCP Listen Port

Allow you to change Modbus TCP listen port from the default value (502).

### **Modbus TCP Response Timeout**

According to the Modbus standard, the time that it takes for a server (slave) device to respond to a request is defined by the device manufacturer. Based on this response time, a master can be configured to wait a certain amount of time for a server's (slave's) response. If no response is received within the specified time, the master will disregard the request and continue operation. This allows the Modbus system to continue operation even if a server (slave) device is disconnected or faulty.

On the NPort S9000, the Modbus TCP response timeout field is used to configure how long the gateway will wait for a response from a Modbus ASCII or RTU server (slave). Refer to your device manufacturer's documentation to manually set the response time-out.

#### Server (Slave) ID Map

The server (slave) ID Map is where server (slave) IDs are managed. The definitions on this tab determine how requests will be routed by the unit. To configure the server (slave) ID Map, double-click the row of the serial port to configure, or click Edit to enter the settings page.

#### How Server (Slave) IDs are Mapped on the NPort S9000

With the server (slave) ID table, smart routing is achieved for units with multiple serial ports. Since each virtual server (slave) ID is routed to a specific Modbus network, requests are not broadcast over all serial ports. This keeps communication efficient and prevents devices on one port from slowing down the entire system.

When a Modbus master requests information from a Modbus server (slave) device, the request is addressed to the desired server (slave)'s ID, which must be unique on the network. When Modbus networks are integrated by a Modbus gateway, complications can arise if the same server (slave) ID is being used on different networks. If this is not properly addressed, a request sent to that server (slave) ID would receive more than one response, causing communication problems.

With the NPort S9000, this situation is addressed by using a server (slave) ID map. While configuring the NPort, users set up a range of "virtual" server (slave) IDs that are mapped to server (slave) devices on a specific Modbus network. To send a request to a server (slave) device that is on a different Modbus network, a Modbus client (master) would address the request to the appropriate (virtual) server (slave) ID. The NPort then routes that request as specified by the server (slave) ID map.

For example, if a TCP master needs information from an ASCII server (slave), it addresses the request to the corresponding virtual server (slave) ID as defined on the NPort's server (slave) ID map. The NPort identifies the request as within its virtual server (slave) ID range and forwards the request to the Modbus ASCII by the device's actual server (slave) ID.

Virtual server (slave) IDs must not conflict with each other or with other TCP server (slave) IDs.

#### How Server (Slave) ID Map Is Defined

The server (slave) ID map consists of entries (channels), the range of virtual ID versus real ID, and the destination of the serial port.

# Protocol Settings



Setting	Value	Notes
Virtual Servers (Slaves) ID Range	(numeric range from	This specifies the range of IDs that will be routed to the selected set of server (slave) devices. For example, you can specify that IDs between 8 and 24 be routed to the devices on Port 3. The ID 255 is reserved for the gateway itself.

When a serial port is set to RTU server (slave) or ASCII server (slave) mode, a virtual ID range will already be created for you. Simple select the entry in the table. For TCP slaves, you can add an entry that assigns a range of virtual IDs to a specific IP address, using the Remote TCP server (slave) IP setting.



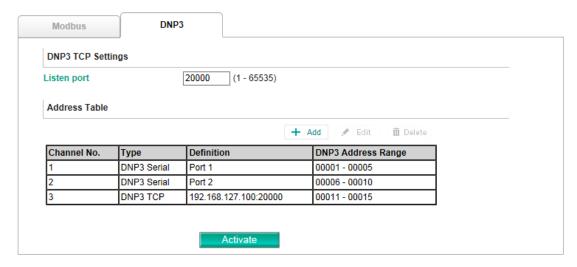
#### **ATTENTION**

The NPort S9000 will disregard any request that is not addressed to a virtual server (slave) ID on its server (slave) ID map. If a device has not been assigned a virtual server (slave) ID, it will not be accessible by the masters on the other side of the Modbus gateway.

# **DNP3 Settings**

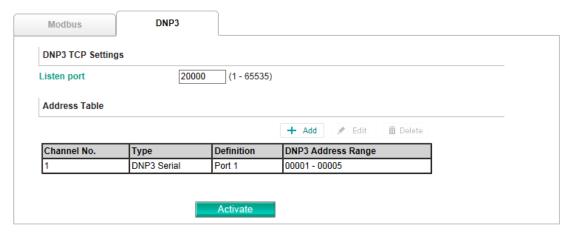
The DNP3 tab is where certain adjustments can be made to fine-tune the communication between different DNP3 networks. Configure DNP3 TCP Settings and Address Table.

# Protocol Settings



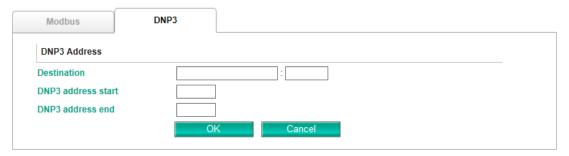
When you click **Add**, add the master (or outstation) devices on the Ethernet side. You will need to add these devices' IP address and DNP3 address to the routing table.

# Protocol Settings



For the DNP3 TCP Settings, change which TCP port the device server should listen to for DNP3 packet frames. The default port is 20000.For the Address Table, you may Add/Edit/Delete for the device address routing table.

# Protocol Settings



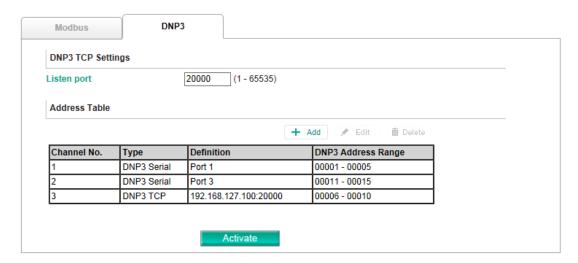
When you click Add, add the master (or outstation) devices on the Ethernet side. You will need to add these devices' IP address and DNP3 address to the routing table.

# Protocol Settings



When you select a serial routing and click **Edit**, assign the configuration for DNP3 packet frames coming from the serial side and will need to assign the DNP3 slave IDs.

# Protocol Settings

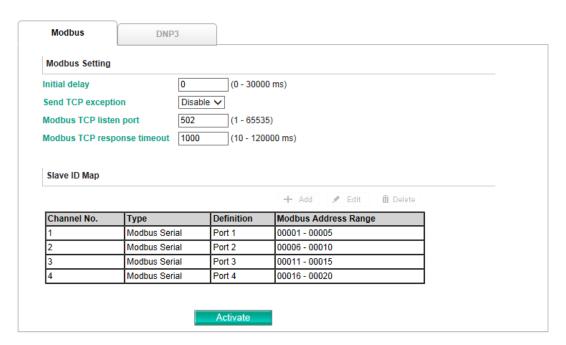


The gateway will drop a DNP3 packet frame if the destination DNP3 device address or IP address is not defined in the gateway.

# **Modbus Settings**

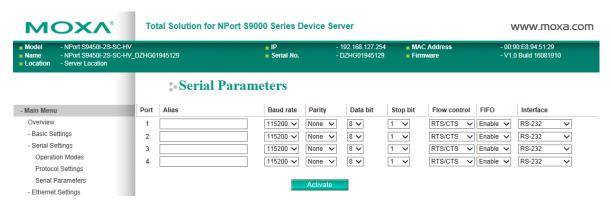
The Modbus tab is where certain adjustments can be made to fine-tune the communication between different Modbus networks. Configure Initial Delay, Modbus TCP Exception, Modbus TCP listen port, Modbus TCP Response Time-out, and Server (Slave) ID Map.

# Protocol Settings



Parameter	Value
Initial delay	0-30000 ms
Modbus TCP exception	Enable or Disable
Modbus TCP listen port	1-65535
Modbus TCP response timeout	10-120000 ms

### **Serial Parameters**



#### Port alias

Setting	Factory Default	Necessity
1 to 16 characters (E.g., PLC-No.1)	None	Optional

Port Alias is specially designed to allow the easy identification of the serial devices that are connected to the NPort's serial port.

#### Baudrate

Setting	Factory Default	Necessity
50 bps to 921600 bps	115200 bps	Required

Select one of the standard baudrates from 50 bps to 921.6 Kbps in the dropdown box, or select **Other** and then type the desired baudrate in the input box.



# **ATTENTION**

If the port requires a special baudrate that is not listed, such as 500000 bps, you can select the **Other** option and enter the desired baudrate into the text box. The NPort S9000 will automatically calculate the closest supported baudrate. The margin for error will be less than 1.7% for all baudrates under 921600 bps.

#### Parity

Setting	Factory Default	Necessity
None, Even, Odd,	None	Required
Space, Mark	None	Required

#### Data bits

Setting	Factory Default	Necessity
5, 6, 7, 8	8	Required

When the user sets **Data bits** to 5 bits, the stop bits setting will automatically change to 1.5 bits.

#### Stop bits

Setting	Factory Default	Necessity
1, 2	1	Required

Stop bits will be set to 1.5 when **Data bits** is set to 5 bits.

#### Flow control

Setting	Factory Default	Necessity
None, RTS/CTS, Xon/Xoff	RTS/CTS	Required

#### **FIFO**

Setting	Factory Default	Necessity
Enable, Disable	Enable	Required

The NPort's serial ports provide a 16-byte FIFO both in the Tx and Rx directions. Disable the FIFO setting when your serial device does not have a FIFO to prevent data loss during communication.

#### Interface

Setting	Factory Default	Necessity
RS-232, RS-422, RS-		
485 2-wire, RS-485 4-	RS-232	Required
wire		



#### **ATTENTION**

Check the serial communication parameters in your serial device's user's manual. You should set up the NPort's serial parameters with the same communication parameters used by your serial devices.

# 7. Switch Featured Functions

In this chapter, we use the Web Console interface to introduce the functions that focuses on the Switch Featured Functions.

# **Ethernet Settings**

# **Port Settings**



#### Enable

Setting	Description	Factory Default
Checked	Allows data transmission through the port.	-Enabled
Unchecked	Immediately shuts off port access.	



# **ATTENTION**

If a connected device or sub-network is wreaking havoc on the rest of the network, the Disable option under Advanced Settings/Port gives the administrator a quick way to shut off access through this port immediately.

#### Description

Setting	Description	Factory Default
Media type	Displays the media type for each module's port	N/A

#### Name

Setting	Description	Factory Default
Max. 63 Characters	Specify an alias for each port and assist the administrator in remembering important information about the port.  E.g., PLC 1	None

#### Speed (Copper Port Only )

Setting	Description	Factory Default
	Allows the port to use the IEEE 802.3u protocol to negotiate	
Auto	with connected devices. The port and connected devices will	
	determine the best speed for that connection.	
100M-Full	Choose one of these fixed speed options if the opposing Ethernet device has trouble auto-negotiating line speed.	Auto
100M-Half		
10M-Full		
10M-Half		

#### FDX Flow Ctrl.

This setting enables or disables the flow control capability of this port when the **port transmission speed** setting is in auto mode. The final result will be determined by the "auto" process between the NPort S9000 and the connected devices.

Setting	Description	Factory Default
Enable	Enables flow control for this port when in auto-negotiate	Disable
	mode.	
Disable	Disables flow control for this port when in auto-negotiate	
	mode.	

#### MDI/MDIX

Setting	Description	Factory Default
Auto	Allows the port to auto detect the port type of the opposing	-Auto
Auto	Ethernet device and change the port type accordingly.	
MDI	Choose the MDI or MDIX option if the opposing Ethernet	
MDIX	device has trouble auto-negotiating port type.	

# **Port Trunking**

# **Using Port Trunking**

Link Aggregation allows one or more links to be aggregated together to form a Link Aggregation Group. A MAC client can treat Link Aggregation Groups as if they were a single link.

NPort S9000's Port Trunking feature allows devices to communicate by aggregating up to two trunk groups on the NPort S9000. If one port fails, the other ports in the same trunk group will provide backup and share the traffic automatically.

# **The Port Trunking Concept**

Moxa has developed a proprietary Port Trunking protocol that provides the following benefits:

- Gives you more flexibility in setting up your network connections, because the bandwidth of a link can be doubled, tripled, or quadrupled.
- Provides redundancy—if one link is broken, the remaining trunked ports share the traffic within this trunk group.
- Load sharing—MAC Client traffic may be distributed across multiple links.
- To avoid broadcast storms or loops in your network while configuring a trunk, first disable or disconnect
  all ports that you want to add to the trunk or remove from the trunk. After you have finished
  configuring the trunk, enable or re-connect the ports.

If all ports on both switches are configured as 100BASE-TX, and they are operating in full duplex, then the potential bandwidth of the connection will be up to 1 Gbps on an NPort S9000- switching device server. This means that users can connect one NPort S9000 to another NPort S9000 by port trunking to double, triple, or quadruple the bandwidth of the connection.

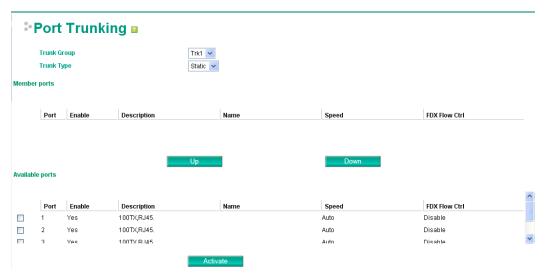
When configuring Port Trunking, note that:

Each NPort S9000 can set a maximum of two Port Trunking groups (designated Trk1, Trk2).

When you activate Port Trunking settings, some advanced functions that you setup with the original ports will either be set to factory default values, or disabled:

- Communication Redundancy will be set to the factory default
- Traffic Prioritization will be set to the factory default
- Port-based VLAN or 802.1Q VLAN will be set to the factory default
- · Multicast Filtering will be set to the factory default
- · Rate Limiting will be set to the factory default
- · Port Access Control will be set to the factory default
- · Email and Relay Warning will be set to the factory default
- Set Device IP will be set to the factory default
- Mirror Port will be set to the factory default
- You can setup these features again on your Trunking Port.

The Port Trunking Settings page is used to assign ports to a Trunk Group.



- 1. Select Trk1, Trk2 from the Trunk Group drop-down box.
- 2. Select **Static** or **LACP** from the Trunk Type drop-down box.
- 3. Under Member Ports and Available Ports, select the specific ports.
- 4. Use the Up / Down buttons to add/remove designated ports to/from a trunk group.

#### Trunk Group (Maximum of two trunk groups on NPort S9000

Setting	Description	Factory Default
Trk1, Trk2 on NPort	Display or designate the Trunk Type and Member Ports for	Trk1
S9000	Trunk Groups 1, 2	

#### Trunk Type

Setting	Description	Factory Default
Static	Designated Moxa proprietary trunking protocol	Static
LACP	Designated LACP (IEEE 802.3ad, Link Aggregation Control Protocol)	Static

#### Available Ports/Member Port

Setting	Description	Factory Default
Member/Available Ports	Use Up/Down buttons to add/remove specific ports from	N/A
Member/Available Ports	available ports to/from trunk group.	IN/A
Checkbox	Check to designate which ports to add or remove.	Unchecked
Port	Port number	N/A
Port description	Displays the media type for each module's port	N/A
Name	Max. 63 Characters	N/A
Speed	Indicates the transmission speed (100M-Full, 100M-Half, 10M-	N/A
Speed	Full, or 10M-Half)	IN/A
FDX Flow Control	Indicates if the FDX flow control of this port is "Enabled" or	N/A
I DX I IOW COILLIOI	"Disabled."	IN/A
Up	Add designated ports into trunk group from available ports.	N/A
Down	Remove designated ports from trunk group to available port.	N/A

# **Communication Redundancy**

### **Using Communication Redundancy**

Setting up Communication Redundancy on your network helps protect critical links against failure, protects against network loops, and keeps network downtime at a minimum.

The Communication Redundancy function allows the user to set up *redundant loops* in the network to provide a backup data transmission route if a cable is inadvertently disconnected or damaged. This feature is particularly important for industrial applications, since it could take several minutes to locate the disconnected or severed cable. For example, if the NPort S9000 is used as a key communications component of a production line, several minutes of downtime could result in a big loss in production and revenue. The NPort S9000 supports three different protocols to support this communication redundancy function— Rapid Spanning Tree/ Spanning Tree Protocol (IEEE 802.1W/1D), Turbo Ring, and Turbo Ring V2.

When configuring a redundant ring, all NPort S9000s on the same ring must be configured to use the same redundancy protocol. You cannot mix the "Turbo Ring," "Turbo Ring V2," and RSTP protocols on the same ring. The following table lists the key differences between each feature. Use this information to evaluate the benefits of each, and then determine which features are most suitable for your network.

	Turbo Ring V2	Turbo Ring	RSTP
Topology	Ring	Ring	Ring, Mesh
Recovery Time	< 20 ms	< 300 ms	Up to 5 sec



#### **NOTE**

Most of Moxa's managed switches now support two proprietary Turbo Ring protocols:

"Turbo Ring" refers to the original version of Moxa's proprietary redundant ring protocol, which has a recovery time of under 300 ms.

"Turbo Ring V2" refers to the new generation Turbo Ring, which has a recovery time of under 20 ms.

In this manual, we use the terminology "Turbo Ring" ring and "Turbo Ring V2" ring to differentiate between rings configured for one or the other of these protocols.

# **Configuring STP/RSTP**

The following figures show which Spanning Tree Protocol parameters can be configured. A more detailed explanation of each parameter follows.

# : Communication Redundancy



#### Redundancy Protocol

Setting	Description	Factory Default
Turbo Ring	Select this item to change to the Turbo Ring configuration	
Turbo King	page.	
Turbo Ring 2	Select this item to change to the Turbo Ring 2 configuration	
Turbo King 2	page.	RSTP (IEEE
Turbo Chain	Select this item to change to the Turbo Chain configuration	802.1W/1D)
Turbo Chain	page.	
RSTP (IEEE	Select this item to change to the RSTP configuration page.	
802.1W/1D)	Select this item to change to the RSTP configuration page.	

#### Bridge priority

Setting	Description	Factory Default
	Increase this device's bridge priority by selecting a lower	
Numerical value	number. A device with a higher bridge priority has a greater	32768
selected by user	chance of being established as the root of the Spanning Tree	32/00
	topology.	

#### Hello time (sec.)

Setting	Description	Factory Default
	The root of the Spanning Tree topology periodically sends out	
Numerical value input	a "hello" message to other devices on the network to check if	ว
by user	the topology is healthy. The "hello time" is the amount of time	2
	the root waits between sending hello messages.	

#### Forwarding Delay

_	· · · · · · · · · · · · · · · · · · ·	Factory Default
Numerical value input	The time (in seconds) this device waits before checking to see	15
by user	if it should change to a different state.	13

#### Max. Age (sec.)

Setting	Description	Factory Default
Numerical value input by user	If this device is not the root, and it has not received a hello message from the root in an amount of time equal to "Max. Age," then this device will reconfigure itself as a root. Once two or more devices on the network are recognized as a root, the devices will renegotiate to set up a new Spanning Tree topology.	20

#### Enable RSTP per Port

Setting	Description	Factory Default
Enable/Disable	Select to enable the port as a node on the Spanning Tree	Disabled
	topology.	Disabled



#### **NOTE**

We suggest not enabling the Spanning Tree Protocol once the port is connected to a device (PLC, RTU, etc.) as opposed to network equipment. The reason is that it will cause unnecessary negotiation.

#### **Port Priority**

Setting	Description	Factory Default
Numerical value	Increase this port's priority as a node on the Spanning Tree	128
selected by user	topology by entering a lower number.	120

#### Port Cost

Setting	Description	Factory Default
Numerical value input	Input a higher cost to show that this port is less suitable as a	200000
by user	node for the Spanning Tree topology.	200000

# **Configuration Limits of STP/RSTP**

The Spanning Tree Algorithm places limits on three of the configuration items described previously:

[Eq. 1]: 1 sec  $\leq$  Hello Time  $\leq$  10 sec

[Eq. 2]: 6 sec  $\leq$  Max. Age  $\leq$  40 sec

[Eq. 3]: 4 sec  $\leq$  Forwarding Delay  $\leq$  30 sec

These three variables are further restricted by the following two inequalities:

[Eq. 4]: 2 \* (Hello Time + 1 sec)  $\leq$  Max. Age  $\leq$  2 \* (Forwarding Delay - 1 sec)

The NPort S9000's firmware will alert you immediately if any of these restrictions are violated. For example, setting

Hello Time = 5 sec, Max. Age = 20 sec, and Forwarding Delay = 4 sec does not violate Eqs. 1 through 3, but does violate Eq. 4, since in this case,

2 \* (Hello Time + 1 sec) = 12 sec, and <math>2 \* (Forwarding Delay - 1 sec) = 6 sec.

You can fix the situation in many ways. One solution is simply to increase the Forwarding Delay value to at least 11 sec.

HINT: Perform the following steps to avoid guessing:

- **Step 1:** Assign a value to "Hello Time" and then calculate the left most part of Eq. 4 to get the lower limit of "Max. Age".
- **Step 2:** Assign a value to "Forwarding Delay" and then calculate the right most part of Eq. 4 to get the upper limit for "Max. Age".
- Step 3: Assign a value to "Forwarding Delay" that satisfies the conditions in Eq. 3 and Eq. 4.

#### The STP/RSTP Concept

Spanning Tree Protocol (STP) helps reduce link failures in a network and provide protection from loops. Networks that have a complicated architecture are prone to broadcast storms caused by unintended loops in the network. The NPort S9000's STP feature is disabled by default. To be completely effective, enable RSTP/STP on every NPort S9000 connected to your network.

Rapid Spanning Tree Protocol (RSTP) implements the Spanning Tree Algorithm and Protocol defined by IEEE Std 802.1w-2001. RSTP provides the following benefits:

- The topology of a bridged network will be determined much more quickly compared to STP.
- RSTP is backward compatible with STP, making it relatively easy to deploy. For example:
  - > Defaults to sending 802.1D style BPDUs if packets with this format are received.
  - > STP (802.1D) and RSTP (802.1w) can operate on different ports of the same NPort S9000. This feature is particularly helpful when the NPort S9000's ports connect to older equipment, such as legacy switches.

You get the same functionality as RSTP and STP. To see how the two systems differ, see the Differences between RSTP and STP section in this chapter.



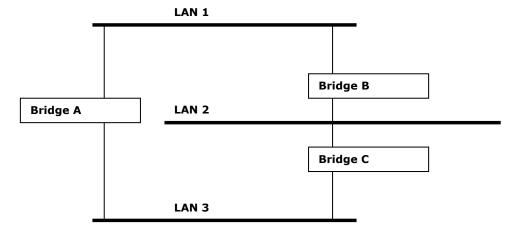
#### **NOTE**

The STP protocol is part of the IEEE Std 802.1D, 1998 Edition bridge specification. The following explanation uses bridge instead of switch.

#### What is STP?

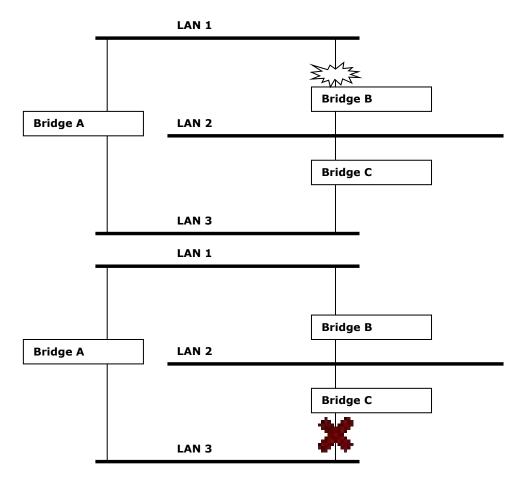
STP (802.1D) is a bridge-based system that is used to implement parallel paths for network traffic. STP uses a loop-detection process to:

- Locate and then disable less efficient paths (i.e., paths that have a lower bandwidth).
- Enable one of the less efficient paths if the most efficient path fails.



The figure below shows a network made up of three LANs separated by three bridges. Each segment uses at most two paths to communicate with the other segments. Since this configuration can give rise to loops, the network will overload if STP is NOT enabled.

If STP is enabled, it will detect duplicate paths and prevent, or block, one of them from forwarding traffic. In the following example, STP determined that traffic from LAN segment 2 to LAN segment 1 should flow through Bridges C and A because this path has a greater bandwidth and is therefore more efficient.



What happens if a link failure is detected? As shown in the previous figure, the STP process reconfigures the network so that traffic from LAN segment 2 flows through Bridge B.

STP will determine which path between each bridged segment is most efficient and then assign a specific reference point on the network. When the most efficient path has been identified, the other paths are blocked. In the previous three figures, STP first determined that the path through Bridge C was the most efficient, and as a result, blocked the path through Bridge B. After the failure of Bridge C, STP re-evaluated the situation and opened the path through Bridge B.

#### **How STP Works**

When enabled, STP determines the most appropriate path for traffic through a network. The way it does this is outlined below.

#### **STP Required**

Before STP can configure the network, the system must satisfy the following requirements:

- Communication between all the bridges. This communication is carried out using Bridge Protocol Data Units (BPDUs), which are transmitted in packets with a known multicast address.
- Each bridge must have a Bridge Identifier that specifies which bridge acts as the central reference point, or Root Bridge, for the STP system—bridges with a lower Bridge Identifier are more likely to be designated as the Root Bridge. The Bridge Identifier is calculated using the MAC address of the bridge and a priority defined for the bridge. The default priority of the NPort S9000 is 32768.
- Each port has a cost that specifies the efficiency of each link. The efficiency cost is usually determined by the bandwidth of the link, with less efficient links assigned a higher cost. The following table shows the default port costs for a switch:

Port Speed	Path Cost 802.1D, 1998 Edition	Path Cost 802.1w, 2001
10 Mbps	100	2,000,000
100 Mbps	19	200,000
1000 Mbps	4	20,000

#### **STP Calculation**

The first step of the STP process is to perform calculations. During this stage, each bridge on the network transmits BPDUs. The following items will be calculated:

- Which bridge should be the Root Bridge. The Root Bridge is the central reference point from which the network is configured.
- The Root Path Costs for each bridge. This is the cost of the paths from each bridge to the Root Bridge.
- The identity of each bridge's Root Port. The Root Port is the port on the bridge that connects to the Root Bridge via the most efficient path. In other words, the port connected to the Root Bridge via the path with the lowest Root Path Cost. The Root Bridge, however, does not have a Root Port.
- The identity of the Designated Bridge for each LAN segment. The Designated Bridge is the bridge with the lowest Root Path Cost from that segment. If several bridges have the same Root Path Cost, the one with the lowest Bridge Identifier becomes the Designated Bridge. Traffic transmitted toward the Root Bridge will flow through the Designated Bridge. The port on this bridge that connects to the segment is called the Designated Bridge Port.

# **STP Configuration**

After all the bridges on the network agree on the identity of the Root Bridge, and all other relevant parameters have been established, each bridge is configured to forward traffic only between its Root Port and the Designated Bridge Ports for the respective network segments. All other ports are blocked, so they will not be allowed to receive or forward traffic.

### **STP Reconfiguration**

Once the network topology has stabilized, each bridge listens for Hello BPDUs transmitted from the Root Bridge at regular intervals. If a bridge does not receive a Hello BPDU after a certain interval (the Max Age time), the bridge assumes that the Root Bridge, or a link between itself and the Root Bridge, has gone down. This will trigger the bridge to reconfigure the network to account for the change. If you have configured an SNMP trap destination, the first bridge to detect the change sends out an SNMP trap when the topology of your network changes.

#### The Difference between STP and RSTP

RSTP is like STP, but includes additional information in the BPDUs, allowing each bridge to confirm that it has taken action to prevent loops from forming when it decides to enable a link to a neighboring bridge. Adjacent bridges connected via point-to-point links will enable a link without waiting to ensure that all other bridges in the network have had time to react to the change. RSTP's main benefit is that it makes the configuration decision locally instead of network-wide, enabling automatic configuration and faster link restoration compared to STP.

#### An STP Example

The LAN shown in the following figure has three segments, with adjacent segments connected using two possible links. The various STP factors, such as Cost, Root Port, Designated Bridge Port, and Blocked Port are shown in the figure.

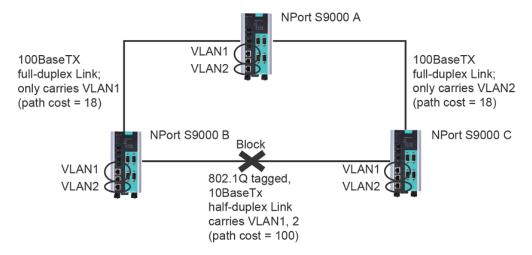
- Bridge A has been selected as the Root Bridge since it was determined to have the lowest Bridge Identifier on the network.
- Since Bridge A is the Root Bridge, it is also the Designated Bridge for LAN segment 1. Port 1 on Bridge A is selected as the Designated Bridge Port for LAN Segment 1.
- Ports 1 of Bridges B, C, X, and Y are all Root Ports since they are nearest to the Root Bridge, and therefore have the most efficient path.
- Bridges B and X offer the same Root Path Cost for LAN segment 2. However, Bridge B was selected as the Designated Bridge for that segment since it has a lower Bridge Identifier. Port 2 on Bridge B is selected as the Designated Bridge Port for LAN Segment 2.
- Bridge C is the Designated Bridge for LAN segment 3, because it has the lowest Root Path Cost for LAN Segment 3.
- The route through Bridges C and B costs 200 (C to B=100, B to A=100)

• The route through Bridges Y and B costs 300 (Y to B=200, B to A=100)

### Using STP on a Network with Multiple VLANs

IEEE Std 802.1D, 1998 Edition, does not consider VLANs when calculating STP information—the calculations only depend on the physical connections. Some network configurations will cause VLANs being subdivided into a number of isolated sections by the STP system. Ensure that every VLAN configuration on your network considers the expected STP topology and alternative topologies that may result from link failures.

The following figure shows an example of a network that contains VLANs 1 and 2. The VLANs are connected using the 802.1Q-tagged link between Switch B and Switch C. By default, this link has a port cost of 100 and is automatically blocked because the other Switch-to-Switch connections have a port cost of 36 (18+18). This means that both VLANs are now subdivided—VLAN 1 on Switch units A and B cannot communicate with VLAN 1 on Switch C, and VLAN 2 on Switch units A and C cannot communicate with VLAN 2 on Switch B.



To avoid subdividing VLANs, all inter-switch connections should be made members of all available 802.1Q VLANs. This will ensure connectivity at all times. For example, the connections between Switches A and B, and between Switches A and C should be 802.1Q tagged and carrying VLANs 1 and 2 to ensure connectivity.

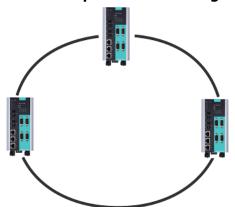
See the "Configuring Virtual LANs" section for more information about VLAN Tagging.

#### The Turbo Ring Concept

Moxa developed the proprietary Turbo Ring protocol to optimize communication redundancy and achieve a faster recovery time on the network.

The Turbo Ring and Turbo Ring V2 protocols identify one NPort S9000 as the *master* of the network, and then automatically block packets from traveling through any of the network's redundant loops. If one branch of the ring gets disconnected from the rest of the network, the protocol automatically readjusts the ring so that the part of the network that was disconnected can reestablish contact with the rest of the network.

#### Initial setup of a "Turbo Ring" or "Turbo Ring V2" ring



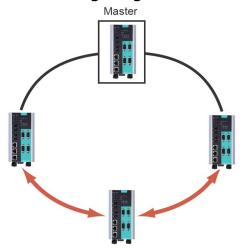
- 1. For each NPort S9000 in the ring, select any two ports as the redundant ports.
- Connect redundant ports on neighboring NPort S9000 or switches to form the redundant ring.

The user does not need to configure any of the NPort S9000 or switches as the master to use Turbo Ring or Turbo Ring V2. If none of the NPort S9000 switches in the ring is configured as the master, then the protocol will automatically assign master status to one of the switches. In fact, the master is only used to identify which segment in the redundant ring acts as the backup path. In the following subsections, we explain how the redundant path is selected for rings configured for Turbo Ring and Turbo Ring V2.

# Determining the Redundant Path of a "Turbo Ring" Ring

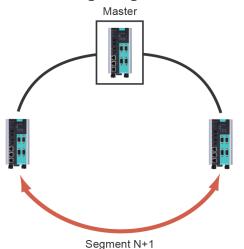
Here, the redundant segment (i.e., the segment that will be blocked during normal operation) is determined by the number of NPort S9000 gateways that make up the ring and where the ring master is located.

#### "Turbo Ring" rings with an even number of NPort S9000



If there are 2N NPort S9000 (an even number) in the "Turbo Ring" ring, then the backup segment is one of the two segments connected to the (N+1) NPort S9000 (i.e., the NPort S9000 unit directly opposite the master).

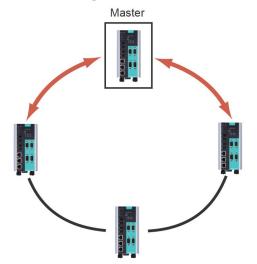
### "Turbo Ring" rings with an odd number of NPort S9000



If there are 2N+1 NPort S9000 (an odd number) in the "Turbo Ring" ring, with the NPort S9000 and segments labeled counterclockwise, then segment N+1 will serve as the backup path.

For the example shown here, N=1, so that N+1=2.

#### Determining the Redundant Path of a "Turbo Ring V2" Ring



For a "Turbo Ring V2" ring, the backup segment is the segment connected to the second redundant port on the master.

See Configuring "Turbo Ring V2" in the Configuring "Turbo Ring" and "Turbo Ring V2" section below.

# **Ring Coupling Configuration**

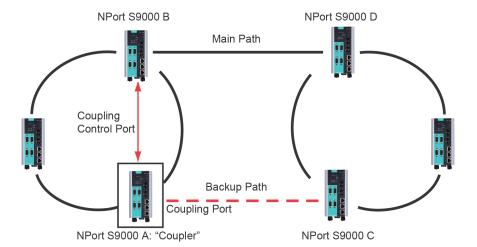
For some systems, it may not be convenient to connect all devices in the system to create one BIG redundant ring as some devices could be in a remote area. For these systems, "Ring Coupling" can be used to separate the devices into different smaller redundant rings, but in such a way that they can still communicate with each other.



#### **ATTENTION**

In a VLAN environment, the user must set **Redundant Port, Coupling Port,** and **Coupling Control Port** to join all VLANs, since these ports act as the backbone to transmit all packets of different VLANs to different NPort S9000 gateways.

#### Ring Coupling for a "Turbo Ring" Ring

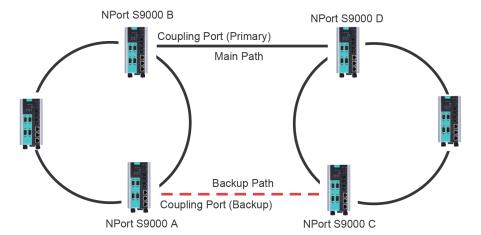


To configure the Ring Coupling function for a "Turbo Ring" ring, select two NPort S9000 devices (e.g., Device A and B in the above figure) in the ring, and another two NPort S9000 devivces in the adjacent ring (e.g., Device C and D).

Decide which two ports in each switch are appropriate to be used as coupling ports, and then link them together. Next, assign one switch (e.g., Device A) to be the "coupler," and connect the coupler's coupling control port with Device B (for this example).

The coupler switch (i.e., Device A) will monitor Device B through the coupling control port to determine whether the coupling port's backup path will be recovered.

#### Ring Coupling for a "Turbo Ring V2" Ring



Note that the ring coupling settings for a "Turbo Ring V2" ring are different from a "Turbo Ring" ring. For Turbo Ring V2, Ring Coupling is enabled by configuring the **Coupling Port (Primary)** on Switch B, and the **Coupling Port (Backup)** on Switch A only. You do not need to set up a coupling control port, so that a "Turbo Ring V2" ring does not use a coupling control line.

The Coupling Port (Backup) on Switch A is used for the backup path and connects directly to an extra network port on Switch C. The Coupling Port (Primary) on Switch B monitors the status of the main path and connects directly to an extra network port on Switch D. With ring coupling established, Switch A can activate the backup path as soon as it detects a problem with the main path.



#### **ATTENTION**

Ring Coupling only needs to be enabled on one of the switches serving as the Ring Coupler. The Coupler must designate different ports as the two Turbo Ring ports and the coupling port.



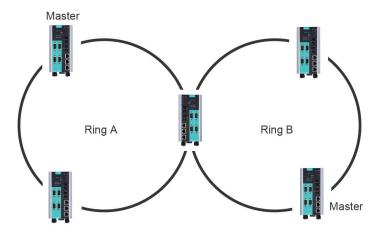
#### **NOTE**

You do not need to use the same NPort S9000 unit for both Ring Coupling and Ring Master.

# **Dual-Ring Configuration (applies only to "Turbo Ring V2")**

The "dual-ring" option provides another ring coupling configuration, in which two adjacent rings share one switch. This type of configuration is ideal for applications that have inherent cabling difficulties.

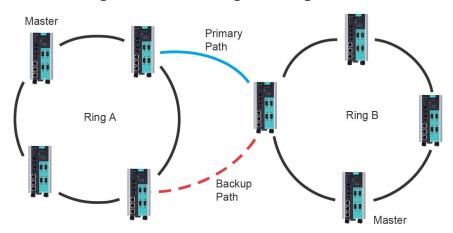
#### Dual-Ring for a "Turbo Ring V2" Ring



# **Dual-Homing Configuration (applies only to "Turbo Ring V2")**

The "dual-homing" option uses a single Ethernet switch to connect two networks. The primary path is the operating connection, and the backup path is a backup connection that is activated if the primary path connection fails.

#### Dual-Homing for a "Turbo Ring V2" Ring

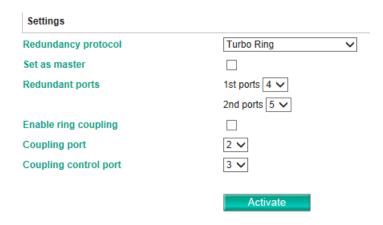


# Configuring "Turbo Ring" and "Turbo Ring V2"

Use the **Communication Redundancy** page to configure the "Turbo Ring" or "Turbo Ring V2." Note that configuration pages for these two protocols are different.

# Configuring "Turbo Ring"

# : Communication Redundancy



#### **NOTE**

The user does not need to set the master to use Turbo Ring. If no master is set, the Turbo Ring protocol will assign master status to one of the NPort S9000 in the ring. The master is only used to determine which segment serves as the backup path.

### Redundancy Protocol

Setting	Description	Factory Default
Turbo Ring	Select this item to change to the Turbo Ring configuration	
Turbo King	page.	-
Turbo Ring V2	Select this item to change to the Turbo Ring V2 configuration	
Turbo King V2	page.	Turbo Ring V2
Turbo Chain	Select this item to change to the Turbo Chain configuration	Turbo King V2
Turbo Chain	page.	
RSTP (IEEE	Select this item to change to the RSTP configuration page.	
802.1W/1D)	beleece this item to change to the KSTF configuration page.	

#### Set as Master

Setting	Description	Factory Default
Enabled	Select this NPort S9000 as Master	Not checked
Disabled	Do not select this NPort S9000 as Master	Not checked

#### Redundant Ports

		Factory Default
	Select any port of the NPort S9000 to be one of the redundant ports.	
2nd Port	Select any port of the NPort S9000 to be one of the redundant ports.	Port 5

### Enable Ring Coupling

Setting	Description	Factory Default
Enable	Select this NPort S9000 as Coupler	Not checked
Disable	Do not select this NPort S9000 as Coupler	

# Coupling Port

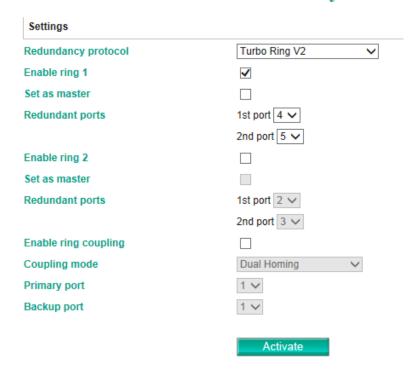
Setting	Description	Factory Default
Coupling Port	Select any port of the NPort S9000 to be the coupling port	port 2

### **Coupling Control Port**

Setting	Description	Factory Default
Coupling Control Port	Select any port of the NPort S9000 to be the coupling control port	port 3

# Configuring "Turbo Ring V2"

# : Communication Redundancy



#### **NOTE**

When using the Dual-Ring architecture, users must configure settings for both Ring 1 and Ring 2. In this case, the status of both rings will appear under **Current Status**.



#### **NOTE**

The user does not need to set the master to use Turbo Ring. If no master is set, the Turbo Ring protocol will assign master status to one of the NPort S9000 in the ring. The master is only used to determine which segment serves as the backup path.

#### Redundancy Protocol

Setting	Description	Factory Default
Turbo Ring	Select this item to change to the Turbo Ring configuration	
Turbo King	page.	
Turbo Ring V2	Select this item to change to the Turbo Ring V2 configuration	-RSTP
Turbo King VZ	page.	
Turbo Chain	Select this item to change to the Turbo Chain configuration	
Turbo Chain	page.	
RSTP (IEEE	Select this item to change to the RSTP configuration page.	
802.1W/1D)	Select this item to change to the RSTP configuration page.	

#### Enable Ring 1

Setting	Description	Factory Default
Enabled	Enable the Ring 1 settings	Not checked
Disabled	Disable the Ring 1 settings	

### Enable Ring 2\*

Setting	Description	Factory Default
Enabled	Enable the Ring 2 settings	Not checked
Disabled	Disable the Ring 2 settings	

<sup>\*</sup>You should enable both Ring 1 and Ring 2 when using the Dual-Ring architecture.

#### Set as Master

Setting	Description	Factory Default
Enabled	Select this NPort S9000 as the master	Not checked
Disabled	Do not select this NPort S9000 as the master	

#### Redundant Ports

Setting	Description	Factory Default
1st Port	Select any port of the NPort S9000 to be one of the redundant	Ring 1: port 4
	ports.	Ring 2: port 5
2nd Port	Select any port of the NPort S9000 to be one of the redundant	Ring 1: port 2
Ziid Port	ports.	Ring 2: port 3

#### **Enable Ring Coupling**

Setting	Description	Factory Default
Enable	Select this NPort S9000 as Coupler	Not checked
Disable	Do not select this NPort S9000 as Coupler	

### Coupling Mode

Setting	Description	Factory Default
Dual Homing	Select this item to change to the Dual Homing configuration	Primary Port: port 2
Duai Homing	page	Backup Port: port 3
Ring Coupling	Select this item to change to the Ring Coupling (backup)	Coupling Port : Port
(backup)	configuration page	2
Ring Coupling	Select this item to change to the Ring Coupling (primary)	Coupling Port : Port
(primary)	configuration page	2

### Primary/Backup Port

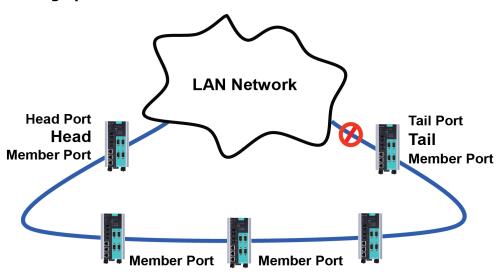
Setting	Description	Factory Default
Primary Port	Select any port of the NPort S9000 to be the primary port.	port 2
Backup Port	Select any port of the NPort S9000 to be the backup port.	port 3

#### The Turbo Chain Concept

Moxa's Turbo Chain is an advanced software technology that gives network administrators the flexibility of constructing any type of redundant network topology. When using the chain concept, you first connect the Ethernet switches in a chain and then simply link the two ends of the chain to an Ethernet network, as illustrated in the following figure.

Turbo Chain can be used on industrial networks that have a complex topology. If the industrial network uses a multi-ring architecture, Turbo Chain can be used to create flexible and scalable topologies with a fast media-recovery time.

#### **Setting up Turbo Chain**



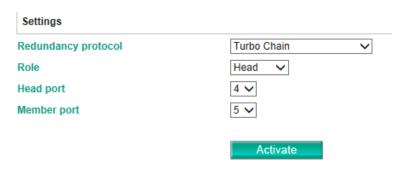
- 1. Select the Head, Tail, and Member switches.
- 2. Configure one port as the Head port and one port as the Member port in the Head switch; configure one port as the Tail port and one port as the Member port in the Tail switch; and configure two ports as Member ports in each of the Member switches.
- 3. Connect the Head, Tail, and Member switches as shown in the diagram.

The path connecting to the Head port is the main path, and the path connecting to the Tail port is the backup path of the Turbo Chain. Under normal conditions, packets are transmitted through the Head Port to the LAN Network. If any Turbo Chain path is disconnected, the Tail Port will be activated to continue packet transmission.

# Configuring "Turbo Chain"

#### **Head Switch Configuration**

# : Communication Redundancy



# **Member Switch Configuration**

# : Communication Redundancy

Settings	
Redundancy protocol	Turbo Chain
Role	Member ✓
1st member port	4 🗸
2nd member port	5 🗸
	Activate

### **Tail Switch Configuration**

# : Communication Redundancy

Settings		
Redundancy protocol	Turbo Chain 🗸	
Role	Tail 🗸	
Tail port	4 🗸	
Member port	5 🗸	
	Activate	
	Activate	

#### **Current Status**

#### **Now Active**

Shows which communication protocol is in use: **Turbo Ring**, **Turbo Ring V2**, **RSTP**, **Turbo Chain** or **None**.

The "Ports Status" indicators show *Forwarding* for normal transmission, *Blocked* if this port is connected to the Tail port as a backup path and the path is blocked, and *Link down* if there is no connection.

#### **Settings**

#### Redundancy Protocol

Setting	Description	Factory Default
Turbo Ring	Select this item to change to the Turbo Ring configuration	
Turbo King	page.	
Turbo Ring V2	Select this item to change to the Turbo Ring V2 configuration	
Turbo King V2	page.	
Turbo Chain	Select this item to change to the Turbo Chain configuration	None
	page	
RSTP (IEEE	Select this item to change to the RSTP configuration page.	
802.1W/1D)		
None	Ring redundancy is not active	

#### Role

Setting	Description	Factory Default
Head	Select this device server as Head Switch	
Member	Select this device server as Member Switch	Member
Tail	Select this device server as Tail Switch	

#### Head Role

Setting	Description	Factory Default
Head Port	Select any port of the device server to be the head port.	port 4
Member Port	Select any port of the device server to be the member port.	port 5

#### Member Role

Setting	Description	Factory Default
1st Member port	Select any port of the device server to be the 1st member port	port 4
2nd Member port	Select any port of the device server to be the 2nd member port	port 5

#### Tail Role

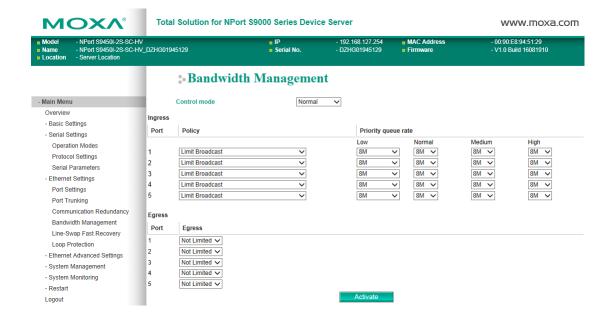
Setting	Description	Factory Default
Tail Port	Select any port of the device server to be the tail port.	port 4
Member Port	Select any port of the device server to be the member port.	port 5

# **Bandwidth Management**

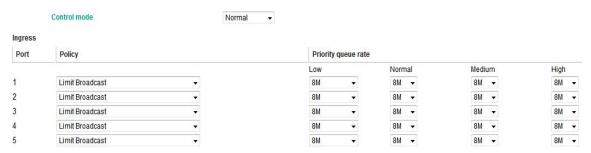
# **Using Bandwidth Management**

One host should not be allowed to occupy unlimited bandwidth, particularly when the device malfunctions. For example, so-called "broadcast storms" could be caused by an incorrectly configured topology, or a malfunctioning device. The NPort S9000 not only prevents broadcast storms, but can also be configured to a different ingress rate for all packets, giving administrators full control of their limited bandwidth to prevent undesirable effects caused by unpredictable faults.

# **Configuring Bandwidth Management**



#### **Traffic Rate Limiting Settings**



Control Mode	Description	Factory Default
Normal	Set the max. ingress rate limit for different packet types	
	When the ingress multicast and broadcast packets exceed the	Normal
Port Disable	ingress rate limit, the port will be disabled for a certain period.	INOTITIAL
	During this period, all packets from this port will be discarded.	

#### Ingress Rate Limit—Normal

Policy	Description	Factory Default
Limit All		
Limit Broadcast,		
Multicast, Flooded	Select the ingress rate limit for different packet types from the	
Unicast	following options: Unlimited, 128K, 256K, 512K, 1M, 2M, 4M,	Limit Broadcast 8M
Limit Broadcast,	8M	
Multicast		
Limit Broadcast		



#### Ingress Rate Limit—Port Disable

Setting	Description	Factory Default
Port disable duration (1-65535 seconds)	When the ingress multicast and broadcast packets exceed the ingress rate limit, the port will be disabled for this period. During this time, all packets from this port will be discarded.	30 seconds
Ingress (frames per second)	Select the ingress rate (fps) limit for all packets from the following options: Not Limited, 4464, 7441, 14881, 22322, 37203, 52084, 74405	Unlimited

#### Egress Rate Limit



Setting	Description	Factory Default
Haracc rata 1% at may	Select the egress rate limit (% of max. throughput) for all packets from the following options: Not Limited, 3%, 5%, 10%, 15%, 25%, 35%, 50%, 65%, 85%	Unlimited

# **Line Swap Fast Recovery**

# **Using Line-Swap-Fast-Recovery**

The Line-Swap Fast Recovery function, which is enabled by default, allows the NPort S9000 to return to normal operation extremely quickly after devices are unplugged and then replugged into different ports. The recovery time is on the order of a few milliseconds (compare this with standard commercial switches for which the recovery time could be on the order of several minutes).

# **Configuring Line-Swap Fast Recovery**

To disable the Line-Swap Fast Recovery function, or to reenable the function after it has already been disabled, access either the Console utility's **Line-Swap recovery** page, or the Web Browser interface's **Line-Swap fast recovery** page, as the following figure shows:



#### Enable Line-Swap-Fast Recovery

Setting	Description	Factory Default
Enable/Disable	Select this option to enable the Line-Swap-Fast-Recovery function	Enable

# **Loop Protection**



#### **Enable Loop Protection**

Setting	Description	Factory Default
Enable	Select the Enable checkbox to enable the loop protection	—Disable
	function.	
Disable	Deselect the Enable checkbox to disable the loop protection	
	function.	

# **Ethernet Advanced Settings**

### **Ethernet Traffic Prioritization**

#### **Using Traffic Prioritization**

The NPort S9000's traffic prioritization capability provides Quality of Service (QoS) to your network by making data delivery more reliable. Prioritize traffic on your network to ensure that high-priority data is transmitted with minimum delay. Traffic can be controlled by a set of rules to get the required Quality of Service for your network. The rules define different types of traffic and specify how each type should be treated as it passes through the switch. The NPort S9000 can inspect both IEEE 802.1p/1Q layer 2 CoS tags, and even layer 3 TOS information to provide consistent classification of the entire network. The NPort S9000's QoS capability improves the performance and determinism of industrial networks for mission-critical applications.

# The Traffic Prioritization Concept

#### What is Traffic Prioritization?

Traffic prioritization allows you to prioritize data so that time-sensitive and system-critical data can be transferred smoothly and with minimal delay over a network. The benefits of using traffic prioritization are:

- Improve network performance by controlling a wide variety of traffic and managing congestion.
- Assign priorities to different categories of traffic. For example, set higher priorities for time-critical or business-critical applications.
- Provide predictable throughput for multimedia applications, such as videoconferencing or voice over IP (VoIP), and minimize traffic delay and jitter.
- Improve network performance as the amount of traffic grows. This will save costs by reducing the need to keep adding bandwidth to the network.

### **How Traffic Prioritization Works**

Traffic prioritization uses the four traffic queues that are present in your NPort S9000 to ensure that high-priority traffic is forwarded on a different queue from lower priority traffic. This provides Quality of Service (QoS) to your network.

NPort S9000 traffic prioritization depends on two industry-standard methods:

- IEEE 802.1D—a layer 2 marking scheme.
- Differentiated Services (DiffServ)—a layer 3 marking scheme.

#### **IEEE 802.1D Traffic Marking**

The IEEE Std 802.1D, 1998 Edition marking scheme, which is an enhancement to IEEE Std 802.1D, enables Quality of Service on the LAN. Traffic service levels are defined in the IEEE 802.1Q 4-byte tag, which is used to carry VLAN identification and IEEE 802.1p priority information. The 4-byte tag follows directly after the destination MAC address and Source MAC address.

The IEEE Std 802.1D, 1998 Edition priority marking scheme assigns an IEEE 802.1p priority level between 0 and 7 to each frame. This determines the level of service that type of traffic should receive. Refer to the table below for an example of how different traffic types can be mapped to the eight IEEE 802.1p priority levels.

IEEE 802.1p Priority Level	IEEE 802.1D Traffic Type
0	Best Effort (default)
1	Background
2	Standard (spare)
3	Excellent Effort (business critical)
4	Controlled Load (streaming multimedia)
5	Video (interactive media); less than 100 milliseconds of latency and jitter
6	Voice (interactive voice); less than 10 milliseconds of latency and jitter
7	Network Control Reserved traffic

Even though the IEEE 802.1D standard is the most widely used prioritization scheme in the LAN environment, it still has some restrictions:

- It requires an additional 4-byte tag in the frame, which is normally optional in Ethernet networks. Without this tag, the scheme cannot work.
- The tag is part of the IEEE 802.1Q header, so to implement QoS at layer 2, the entire network must implement IEEE 802.1Q VLAN tagging.

It is only supported on a LAN and not routed across WAN links, since the IEEE 802.1Q tags are removed when the packets pass through a router.

### **Differentiated Services (DiffServ) Traffic Marking**

DiffServ is a Layer 3 marking scheme that uses the DiffServ Code Point (DSCP) field in the IP header to store the packet priority information. DSCP is an advanced intelligent method of traffic marking as you can choose how your network prioritizes different types of traffic. DSCP uses 64 values that map to user-defined service levels, allowing you to establish more control over network traffic.

Advantages of DiffServ over IEEE 802.1D are:

- Configure how you want your switch to treat selected applications and types of traffic by assigning various grades of network service to them.
- No extra tags are required in the packet.
- DSCP uses the IP header of a packet and, therefore, priority is preserved across the Internet.
- DSCP is backward compatible with IPV4 TOS, which allows operation with existing devices that use a layer 3 TOS enabled prioritization scheme.

#### **Traffic Prioritization**

The NPort S9000 classifies traffic based on layer 2 of the OSI 7 layer model, and the switch prioritizes received traffic according to the priority information defined in the received packet. Incoming traffic is classified based upon the IEEE 802.1D frame and is assigned to the appropriate priority queue based on the IEEE 802.1p service-level value defined in that packet. Service-level markings (values) are defined in the IEEE 802.1Q 4-byte tag, and consequently traffic will only contain 802.1p priority markings if the network is configured with VLANs and VLAN tagging. The traffic flow through the switch is:

- 1. A packet received by the NPort S9000 may or may not have an 802.1p tag associated with it. If it does not, then it is given a default 802.1p tag (which is usually 0). Alternatively, the packet may be marked with a new 802.1p value, which will cause all knowledge of the old 802.1p tag being lost.
- 2. As the 802.1p priority levels are fixed to the traffic queues, the packet will be placed in the appropriate priority queue, ready for transmission through the appropriate egress port. When the packet reaches the head of its queue and is about to be transmitted, the device determines whether or not the egress port is tagged for that VLAN. If it is, then the new 802.1p tag is used in the extended 802.1D header.

The NPort S9000 will check a packet received at the ingress port for IEEE 802.1D traffic classification and then prioritize it based upon the IEEE 802.1p value (service levels) in that tag. It is this 802.1p value that determines to which traffic queue the packet is mapped.

#### **Traffic Queues**

The NPort S9000 hardware has multiple traffic queues that allow packet prioritization to occur. Higher priority traffic can pass through the NPort S9000 without being delayed by lower priority traffic. As each packet arrives in the NPort S9000, it passes through any ingress processing (which includes classification, marking/remarking), and is then sorted into the appropriate queue. The switch then forwards packets from each queue.

The NPort S9000 supports two different queuing mechanisms:

- **Weight Fair:** This method services all the traffic queues, giving priority to the higher priority queues. Under most circumstances, this method gives high-priority precedence over low-priority, but if high-priority traffic exceeds the link capacity, lower priority traffic is not blocked.
- **Strict:** This method services high-traffic queues first; low-priority queues are delayed until no more high-priority data needs to be sent. This method always gives precedence to high-priority over low-priority.

# **Configuring Ethernet Traffic Prioritization**

Quality of Service (QoS) ensures consistent and predictable delivery of important data by providing a traffic prioritization capability. The NPort S9000 can inspect IEEE 802.1p/1Q layer 2 CoS tags, and even layer 3 TOS information, to provide a consistent classification of the entire network. The NPort S9000's QoS capability improves your industrial network's performance and determinism for mission-critical applications.

## **QoS Classification**



The NPort S9000 supports inspection of layer 3 TOS and/or layer 2 CoS tag information to determine how to classify traffic packets.

#### Queuing Mechanism

Setting	Description	Factory Default
	The NPort S9000 has four priority queues. In the weighted fair	
	scheme, an 8, 4, 2, 1 weighting applies to the four priorities.	
Weighted Fair	This approach prevents the lower priority frames from being	
	starved of opportunity for transmission with only a slight delay	
	to the higher priority frames.	
	In the Strict-priority scheme, all top-priority frames egress a	Weight Fair
	port until that priority's queue is empty, and then the next	
Strict	lower-priority queue's frames egress. This approach can cause	
Strict	the lower priorities to be starved of opportunity for	
	transmitting any frames but ensures all high-priority frames to	
	egress the switch as soon as possible.	

#### Inspect TOS

Setting	Description	Factory Default
	Select the option to enable the NPort S9000 to inspect the	
Enable/Disable	Type of Service (TOS) bits in IPV4 frame to determine the	Enable
	priority of each frame.	

#### Inspect COS

Setting	Description	Factory Default
	Select the option to enable the NPort S9000 to inspect the	
Enable/Disable	802.1p COS tag in the MAC frame to determine the priority of	Enable
	each frame.	

#### Port Priority

Setting	Description	Factory Default
Numerical value selected by user ( from 0 to 7)	Increase this port's priority as a node on the 802.1d priority queue. The higher number, the higher priority.	3



#### **NOTE**

The priority of an ingress frame is determined in order by:

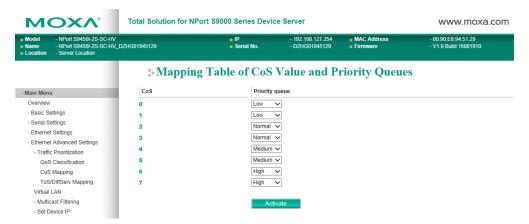
- 1. Inspect TOS
- 2. Inspect CoS
- 3. Port Highest Priority



### **NOTE**

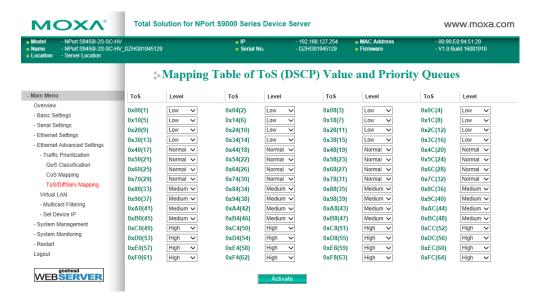
The designer can enable these classifications individually or in combination. For instance, if a 'hot,' higher priority port is required for a network design, "Inspect TOS" and "Inspect CoS" can be disabled. This setting leaves only port default priority active, which results in all ingress frames being assigned the same priority on that port.

# **CoS Mapping**



Setting	Description	Factory
		0: Low
		1: Low
Low		2: Normal
Normal	Set the mapping table of different CoS values to four different	3: Normal
Medium	egress queues.	4: Medium
High		5: Medium
		6: High
		7: High

## ToS/DiffServ Mapping



Setting	Description	Factory Default
Low		1 to 16: Low
Normal	Set the mapping table of different TOS values to four different	17 to 32: Normal
Medium	egress queues.	33 to 48: Medium
High		49 to 64: High

# Virtual LAN

# **Using Virtual LAN**

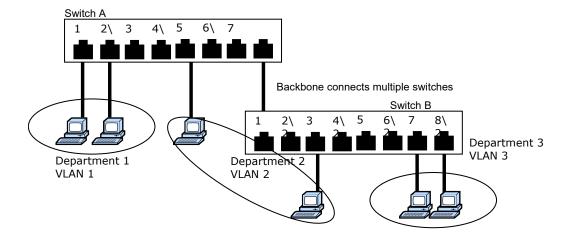
Setting up Virtual LANs (VLANs) on your NPort S9000 increases the efficiency of your network by dividing the LAN into logical segments, as opposed to physical segments. VLANs are easier to manage.

# The Virtual LAN (VLAN) Concept

### What is a VLAN?

A VLAN is a group of devices that can be located anywhere on a network, but which communicate as if they are on the same physical segment. With VLANs, you can segment your network without being restricted by physical connections—a limitation of traditional network design. As an example, with VLANs you can segment your network according to:

- **Departmental groups**—You could have one VLAN for the Marketing department, another for the Finance department, and another for the Development department.
- Hierarchical groups—You could have one VLAN for directors, another for managers, and another for general staff.
- Usage groups—You could have one VLAN for e-mail users and another for multimedia users.



#### **Benefits of VLANs**

The main benefit of VLANs is that they provide a network segmentation system that is far more flexible than traditional networks. Using VLANs also provides you with three other benefits:

- VLANs ease the relocation of devices on networks: With traditional networks, network administrators spend most of their time dealing with moves and changes. If users move to a different subnetwork, the addresses of each host must be updated manually. With a VLAN setup, if a host on VLAN Marketing, for example, is moved to a port in another part of the network, and keeps its original subnet membership, you only need to specify that the new port is on VLAN Marketing. You do not need to carry out any re-cabling.
- VLANs provide extra security: Devices within each VLAN can only communicate with other devices on the same VLAN. If a device on VLAN Marketing needs to communicate with devices on VLAN Finance, the traffic must pass through a routing device or Layer 3 switch.
- VLANs help control traffic: With traditional networks, congestion can be caused by broadcast traffic
  that is directed to all network devices, regardless of whether they need it. VLANs increase the efficiency
  of your network because each VLAN can be set up to contain only those devices that need to
  communicate with each other.

#### VLANs and Moxa EtherDevice Switch

Your NPort S9000 provides support for VLANs using IEEE Std 802.1Q-1998. This standard allows traffic from multiple VLANs to be carried across one physical link. The IEEE Std 802.1Q-1998 standard allows each port on your NPort S9000 to be placed in:

- · Any VLAN defined on the NPort S9000.
- Several VLANs simultaneously using 802.1Q tagging.

The standard requires that you define the 802.1Q VLAN ID for each VLAN on your NPort S9000 before the switch can use it to forward traffic:

### Managing a VLAN

A new or initialized NPort S9000 contains a single VLAN—the Default VLAN. This VLAN has the following definition:

- VLAN Name—Management VLAN
- 802.1Q VLAN ID—1 (if tagging is required)

All the ports are initially placed on this VLAN, and it is the only VLAN that allows you to access the management software of the NPort S9000 over the network.

#### **Communication Between VLANs**

If devices connected to a VLAN need to communicate to devices on a different VLAN, a router, or Layer 3 switching device with connections to both VLANs needs to be installed. Communication between VLANs can only take place if they are all connected to a routing or Layer 3 switching device.

### **VLANs: Tagged and Untagged Membership**

The NPort S9000 supports 802.1Q VLAN tagging, a system that allows traffic for multiple VLANs to be carried on a single physical (backbone, trunk) link. When setting up VLANs, you need to understand when to use untagged and tagged membership of VLANs. Simply put, if a port is on a single VLAN, it can be an untagged member, but if the port needs to be a member of multiple VLANs, tagged membership must be defined.

A typical host (e.g., clients) will be untagged members of one VLAN, defined as "Access Port" in the NPort S9000, while inter-switch connections will be tagged members of all VLANs, defined as "Trunk Port" in the NPort S9000.

The IEEE Std 802.1Q-1998 defines how VLANs operate within an open packet-switched network. An 802.1Q compliant packet carries additional information that allows a switch to determine which VLAN the port belongs. If a frame carries the additional information, we call it a tagged frame.

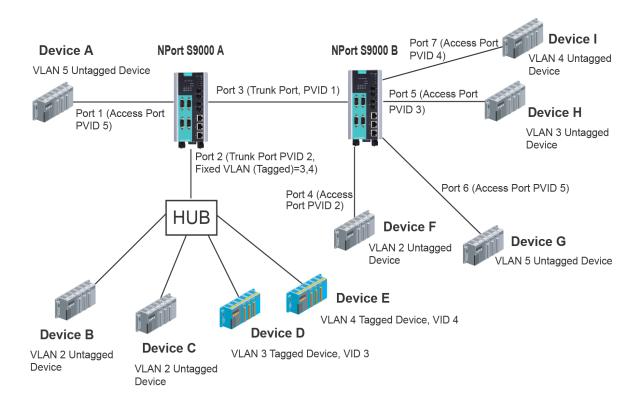
To carry multiple VLANs across a single physical (backbone, trunk) link, each packet must be tagged with a VLAN identifier so that the switches can identify which packets belong to which VLAN. To communicate between VLANs, a router must be used.

The NPort S9000 supports two types of VLAN port settings:

- Access Port: The port connects to a single device that is not tagged. The user must define the default
  port PVID that determines to which VLAN the device belongs. Once the ingress packet of this Access
  Port egresses to another Trunk Port (the port needs all packets to carry tag information), the NPort
  S9000 will insert this PVID into this packet to help the next 802.1Q VLAN switch to recognize it.
- **Trunk Port:** The port connects to a LAN that comprises untagged devices/tagged devices and/or switches and hubs. The traffic of the Trunk Port must have a tag. Users can also assign PVID to a Trunk Port. The untagged packet on the Trunk Port will be assigned the port default PVID as its VID.

The following section illustrates how to use these ports to set up different applications.

## Sample Applications of VLANs using the NPort S9000



#### In this application:

- Port 1 connects a single untagged device and assigns it to VLAN 5; it should be configured as "Access Port" with PVID 5.
- Port 2 connects a LAN with two untagged devices belonging to VLAN 2. One tagged device with VID 3
  and one tagged device with VID 4. It should be configured as "Trunk Port" with PVID 2 for untagged
  device and Fixed VLAN (Tagged) with 3 and 4 for tagged device. Since each port can only have one
  unique PVID, all untagged devices on the same port can only belong to the same VLAN.
- Port 3 connects with another switch. It should be configured as "Trunk Port." GVRP protocol will be used through the Trunk Port.
- Port 4 connects a single untagged device and assigns it to VLAN 2; it should be configured as "Access Port" with PVID 2.
- Port 5 connects a single untagged device and assigns it to VLAN 3; it should be configured as "Access Port" with PVID 3.
- Port 6 connect a single untagged device and assigns it to VLAN 5; it should be configured as "Access Port" with PVID 5.
- Port 7 connects a single untagged device and assigns it to VLAN 4; it should be configured as "Access Port" with PVID 4.

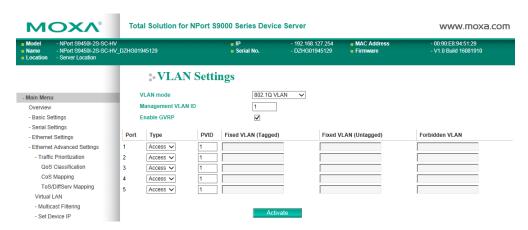
#### After proper configuration:

- Packets from device A will travel through "Trunk Port 3" with tagged VID 5. Switch B will recognize its VLAN, pass it to port 6, and then remove tags received successfully by device G and vice versa.
- Packets from device B and C will travel through "Trunk Port 3" with tagged VID 2. Switch B recognizes its VLAN, passes it to port 4, and then removes tags received successfully by device F and vice versa.
- Packets from device D will travel through "Trunk Port 3" with tagged VID 3. Switch B will recognize its
  VLAN, pass to port 5, and then remove tags received successfully by device H. Packets from device H
  will travel through "Trunk Port 3" with PVID 3. Switch A will recognize its VLAN and pass it to port 2, but
  will not remove tags received successfully by device D.
- Packets from device E will travel through "Trunk Port 3" with tagged VID 4. Switch B will recognize its VLAN, pass it to port 7, and then remove tags received successfully by device I. Packets from device I will travel through "Trunk Port 3" with tagged VID 4. Switch A will recognize its VLAN and pass it to port 2, but will not remove tags received successfully by device E.

# **Configuring Virtual LAN**

### **VLAN Settings 802.1Q VLAN**

To configure the NPort S9000's 802.1Q VLAN, use the VLAN Setting page to configure the ports.



#### **VLAN Mode**

Setting	Description	Factory Default
802.1Q VLAN	Set VLAN mode to 802.1Q VLAN	802.10 VLAN
Port-based VLAN	Set VLAN mode to Port-based VLAN	802.1Q VLAIN

#### Management VLAN ID

Setting	Description	Factory Default
VLAN ID ranges from 1	Cat the management VI AN of this NDowt COOO	1
to 4094	Set the management VLAN of this NPort S9000.	1

#### Port Type

Setting	Description	Factory Default
Access	This port type is used to connect single devices without tags.	
	Select "Trunk" port type to connect another 802.1Q VLAN	Access
Trunk	aware switch or another LAN that combines tagged and/or	
	untagged devices and/or other switches/hubs.	



#### **ATTENTION**

For communication redundancy in the VLAN environment, set **Redundant Port, Coupling Port**, and **Coupling Control Port** as Trunk Port, as these ports act as the "backbone" to transmit all packets of different VLANs to different NPort S9000 units.

#### Port PVID

Setting	Description	Factory Default
VID range from 1 to	Set the port default VLAN ID for untagged devices that	1
4094	connect to the port.	1

#### Fixed VLAN List (Tagged)

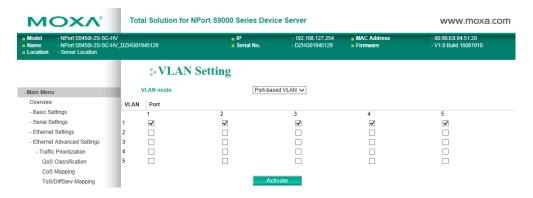
Setting	Description	Factory Default
VID range from 1 to	This field will be active only when selecting the "Trunk" port type. Set the other VLAN ID for tagged devices that connect to the "Trunk" port. Use commas to separate different VIDs.	None

#### Forbidden VLAN List

Setting	Description	Factory Default
VID range from 1 to	This field will be active only when selecting the "Trunk" port type. Set the VLAN IDs that will not be supported by this trunk port. Use commas to separate different VIDs.	None

### **Port-based VLAN**

To configure the NPort S9000's Port-based VLAN, use the VLAN Setting page to configure the ports.



#### **VLAN Mode**

Setting	Description	Factory Default
802.1Q VLAN	Set VLAN mode to 802.1Q VLAN	902 10 M AN
Port-based VLAN	Set VLAN mode to Port-based VLAN	802.1Q VLAN

#### **Port**

Setting	Description	Factory Default
		Enable
Enable/Disable	Set port to specific VLAN Group.	(all ports belong to
		VLAN1)

In 802.1Q VLAN table, you can review the VLAN groups that were created, Joined Access Ports and Trunk Ports, and in Port-based VLAN table, you can review the VLAN group and Joined port.



### **NOTE**

The physical network can have a maximum of 64 VLAN settings.

# **Multicast Filtering**

# **Using Multicast Filtering**

Multicast filtering improves the performance of networks that carry multicast traffic. This section explains multicasts, multicast filtering, and how multicast filtering can be implemented on your NPort S9000.

# The Concept of Multicast Filtering

#### What is an IP Multicast?

A *multicast* is a packet sent by one host to multiple hosts. Only those hosts that belong to a specific multicast group will receive the multicast. If the network is set up correctly, a multicast can only be sent to an end station or a subset of end stations on a LAN or VLAN that belongs to the multicast group. Multicast group members can be distributed across multiple subnets, so that multicast transmissions can occur within a campus LAN or over a WAN. In addition, networks that support IP multicast send only *one* copy of the desired information across the network until the delivery path that reaches group members diverges. To make more efficient use of network bandwidth, it is only at these points that multicast packets are duplicated and forwarded. A multicast packet has a multicast group address in the destination address field of the packet's IP header.

#### **Benefits of Multicast**

The benefits of using IP multicast are that it:

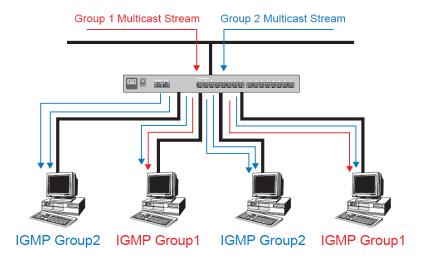
- Uses the most efficient, sensible method to deliver the same information to many receivers with only one transmission.
- Reduces the load on the source (for example, a server) since it will not need to produce several copies
  of the same data.
- Makes efficient use of network bandwidth and scales well as the number of multicast group members increases.
- Works with other IP protocols and services, such as Quality of Service (QoS).

Multicast transmission makes more sense and is more efficient than unicast transmission for some applications. For example, multicasts are often used for video-conferencing, since high volumes of traffic must be sent to several end stations at the same time, but where broadcasting the traffic to all end stations would reduce network performance. Furthermore, several industrial automation protocols, such as Allen-Bradley, EtherNet/IP, Siemens Profibus, and Foundation Fieldbus HSE (High Speed Ethernet), use multicast. These industrial Ethernet protocols use publisher/subscriber communications models by multicasting packets that could flood a network with heavy traffic. IGMP Snooping is used to prune multicast traffic so that it travels only to those end destinations that require the traffic, reducing the amount of traffic on the Ethernet LAN.

### **Multicast Filtering**

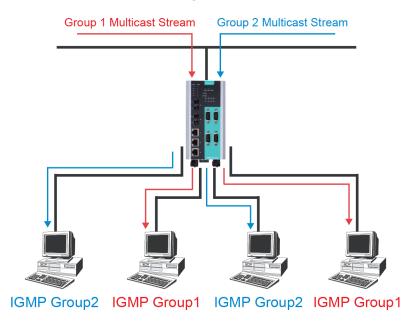
Multicast filtering ensures that only endstations that have joined certain groups receive multicast traffic. With multicast filtering, network devices only forward multicast traffic to the ports that are connected to registered end stations. The following two figures illustrate how a network behaves without multicast filtering and with multicast filtering.

#### Network without multicast filtering



All hosts receive the multicast traffic, even if they don't need it.

#### Network with multicast filtering



The hosts only receive dedicated traffic from other hosts belonging to the same group.

### **Multicast Filtering and Moxa Switching Device Server**

The NPort S9000 has three ways to achieve multicast filtering: IGMP (Internet Group Management Protocol) Snooping, GMRP (GARP Multicast Registration Protocol), and adding a static multicast MAC manually to filter multicast traffic automatically

### **IGMP Multicast Filtering**

IGMP is used by IP-supporting network devices to register hosts with multicast groups. It can be used on all LANs and VLANs that contain a multicast capable IP router and on other network devices that support multicast filtering. IGMP works as follows:

The IP router (or querier) periodically sends *query* packets to all end stations on the LANs or VLANs that are connected to it. For networks with more than one IP router, the router with the lowest IP address is the querier. A switch with an IP address lower than the IP address of any other IGMP queriers connected to the LAN or VLAN can become the IGMP querier.

When an IP host receives a query packet, it sends a *report* packet back that identifies the multicast group that the end station would like to join.

When the report packet arrives at a port on a switch with *IGMP Snooping* enabled, the switch knows that the port should forward traffic for the multicast group, and then forwards the packet to the router.

When the router receives the report packet, it registers that the LAN or VLAN requires traffic for the multicast groups.

When the router forwards traffic for the multicast group to the LAN or VLAN, the switches only forward the traffic to ports that received a report packet.

### **IGMP (Internet Group Management Protocol)**

#### **Snooping Mode**

Snooping Mode allows your switch to forward multicast packets only to the appropriate ports. The switch "snoops" on exchanges between hosts and an IGMP device, such as a router, to find those ports that want to join a multicast group, and then configures its filters accordingly.

#### **Query Mode**

Query mode allows the NPort S9000 to work as the Querier if it has the lowest IP address on the subnetwork to which it belongs. IGMP querying is enabled by default on the NPort S9000 to help prevent interoperability issues with some multicast routers that may not follow the lowest IP address election method. Enable query mode to run multicast sessions on a network that does not contain IGMP routers (or queriers).



#### **NOTE**

The NPort S9000 is compatible with any device that conforms to the IGMP v2 and IGMP v3 device protocol.

# **Configuring IGMP Snooping**

IGMP Snooping provides the ability to prune multicast traffic so that it travels only to those end destinations that require that traffic, thereby reducing the amount of traffic on the Ethernet LAN.

# **IGMP Snooping Settings**



#### IGMP Snooping Enable

Setting	Description	Factory Default
lEnable/Disable	Select the option to enable the IGMP Snooping function globally.	Disabled

#### Query Interval

Setting	Description	Factory Default
Numerical value input	Set the query interval of the Querier function globally. Valid	125 seconds
by user	settings are from 20 to 600 seconds.	125 seconds

#### **IGMP Snooping**

Setting	Description	Factory Default
	Select the option to enable the IGMP Snooping function per	Enabled if IGMP
Enable/Disable	VLAN.	Snooping Enabled
	VLAN.	Globally

#### Querier

Setting	Description	Factory Default
		Enabled if IGMP
Enable/Disable	Select the option to enable the NPort S9000's querier function.	Snooping is Enabled
		Globally

#### Static Multicast Router Port

Setting	Description	Factory Default
Select/Deselect	Select the option to select which ports will connect to the multicast routers. It's active only when IGMP Snooping is enabled.	Disabled



## **NOTE**

At least one switch must be designated the Querier or enable IGMP snooping and GMRP when enabling Turbo Ring and IGMP snooping simultaneously.

### **Static Multicast MAC**

Some devices may only support multicast packets, but not support either IGMP Snooping or GMRP. The NPort S9000 supports adding multicast groups manually to enable multicast filtering.



#### Add New Static Multicast Address to the List

Setting	Description	Factory Default
MAC Address	Input the multicast MAC address of this host.	None

#### Join Port

Setting	Description	Factory Default
Select/Deselect	Select the appropriate options to select the join ports for this multicast group.	None

## **GMRP (GARP Multicast Registration Protocol)**

The NPort S9000 supports IEEE 802.1D-1998 GMRP (GARP Multicast Registration Protocol), which differs from IGMP (Internet Group Management Protocol). GMRP is a MAC-based multicast management protocol, whereas IGMP is IP-based. GMRP provides a mechanism that allows bridges and end stations to register or deregister Group membership information dynamically. GMRP functions similarly to GVRP, except that GMRP registers multicast addresses on ports. When a port receives a *GMRP-join* message, it will register the multicast address to its database if the multicast address is not registered, and all the multicast packets with that multicast address are able to be forwarded from this port. When a port receives a *GMRP-leave* message, it will deregister the multicast address from its database, and all the multicast packets with this multicast address are not able to be forwarded from this port.

(Please refer to Chapter 8, "System Monitoring," Ethernet Status for IGMP/GMRP Table)

# Configuring GMRP

GMRP is a MAC-based multicast management protocol, whereas IGMP is IP-based. GMRP provides a mechanism that allows bridges and end stations to register or deregister group membership information dynamically.



#### GMRP enable

Setting	Description	Factory Default
Enable/Disable	Select the option to enable the GMRP function for the port	Disable
Enable/Disable	listed in the Port column	

# **Set Device IP**

# **Using Set Device IP**

To reduce the effort required to set up IP addresses, the NPort S9000 comes equipped with a DHCP/BOOTP server and RARP protocol to set up the IP addresses of Ethernet-enabled devices automatically.

When enabled, the **Set device IP** function allows The NPort S9000 to assign specific IP addresses automatically to connected devices that are equipped with *DHCP Client* or *RARP* protocol. In effect, the NPort S9000 acts as a DHCP server by assigning a connected device with a specific IP address stored in its internal memory. Each time the connected device is switched on or rebooted, the NPort S9000 sends the device the desired IP address.

Perform the following steps to use the **Set device IP** function:

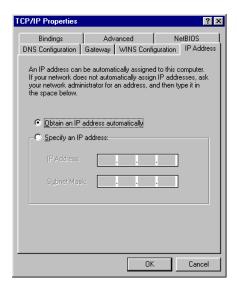
1. Set up the connected devices

Set up those Ethernet-enabled devices connected to the NPort S9000 for which you would like IP addresses to be assigned automatically. The devices must be configured to get their IP address automatically.

The devices' configuration utility should include a setup page that allows you to choose an option similar to get an IP address automatically.

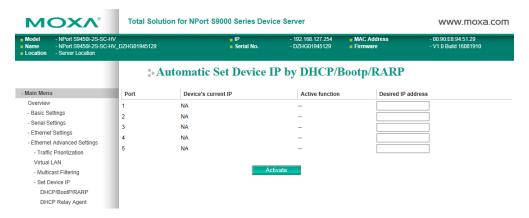
For example, a Windows' TCP/IP Properties window is shown at the right. Although your device's configuration utility may look quite different, this figure should give you some idea of what to look for.

You also need to decide to which of the NPort S9000's ports your Ethernet-enabled devices will be connected. You will need to set up each of these ports separately, as described in the following step.



- 2. Configure the NPort S9000's Set device IP function, either from the Console utility or from the Web Browser interface. In either case, you simply need to enter the Desired IP for each port that needs to be configured.
- 3. Be sure to activate your settings before exiting.
  - When using the Web Browser interface, activate by clicking Activate.
  - When using the Console utility, activate by first highlighting the Activate menu option, and then press Enter. You should receive the Set device IP settings are now active! (Press any key to continue) message.

# **Configuring Set Device IP**



#### **Desired IP Address**

Setting	Description	Factory Default
IP Address	Set the desired IP of connected devices.	None

The DHCP Relay Agent makes it possible for DHCP broadcast messages to be sent over routers. The DHCP Relay Agent enables DHCP clients to get IP addresses from a DHCP server on a remote subnet, or those that are not on the local subnet.

## **DHCP Relay Agent (Option 82)**

Option 82 is used by the relay agent to insert additional information into the client's DHCP request. The Relay Agent Information option is inserted by the DHCP relay agent when forwarding client-originated DHCP packets to a DHCP server. Servers can recognize the Relay Agent Information option and use the information to implement IP addresses to clients.

When Option 82 is enabled on the switch, a subscriber device is identified by the switch port through which it connects to the network (besides its MAC address). Multiple hosts on the subscriber LAN can be connected to the same port on the access switch and are uniquely identified.

The Option 82 information contains two sub-options: Circuit ID and Remote ID, which define the relationship between end device IP and the DHCP Option 82 server. The "Circuit ID" is a 4-byte number generated by the Ethernet switch—a combination of physical port number and VLAN ID. The format of the "Circuit ID" is as described below:

#### FF-VV-VV-PP

Where the first byte "FF" is fixed to "01", the second and the third byte "VV-VV" is formed by the port VLAN ID in hex, and the last byte "PP" is formed by the port number in hex. For example,

01-00-0F-03 is the "Circuit ID" of port number 3 with port VLAN ID 15.

The "Remote ID" is to identify the relay agent itself, and it can be:

- 1. The IP address of the relay agent.
- 2. The MAC address of the relay agent.
- 3. A combination of IP address and MAC address of the relay agent.
- 4. A user-defined string.



# 8. Management and Monitor Function

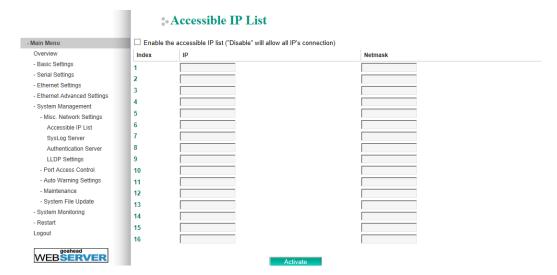
In this chapter, we use the Web Console interface to introduce the functions focus on the Management and Monitor Functions.

# System Management

# **Misc. Network Settings**

#### **Accessible IP List**

The NPort S9000 uses an IP address-based filtering method to control access to NPort S9000 units.



Accessible IP Settings allows you to add or remove "Legal" remote host IP addresses to prevent unauthorized access. Access to the NPort S9000 is controlled by an IP address. If a host's IP address is in the accessible IP table, then the host will be allowed access to the NPort S9000. Allow one of the following cases by setting this parameter:

- Only one host with the specified IP address can access the NPort S9000
   E.g., enter "192.168.1.1/255.255.255.255" to allow access to just the IP address 192.168.1.1.
- Any host on a specific subnetwork can access the NPort S9000
   E.g., enter "192.168.1.0/255.255.255.0" to allow access to all IPs on the subnet defined by this IP address/subnet mask combination.
- Any host can access the NPort S9000

Disable this function by deselecting the Enable in the accessible IP list option. The following table shows additional configuration examples:

Allowable Hosts	Input format
Any host	Disable
192.168.1.120	192.168.1.120 / 255.255.255.255
192.168.1.1 to 192.168.1.254	192.168.1.0 / 255.255.255.0
192.168.0.1 to 192.168.255.254	192.168.0.0 / 255.255.0.0
192.168.1.1 to 192.168.1.126	192.168.1.0 / 255.255.255.128
192.168.1.129 to 192.168.1.254	192.168.1.128 / 255.255.255.128

# **Syslog Server**

# **Using Syslog**

This function provides the event logs for the syslog server. The function supports three configurable syslog servers and syslog server UDP port numbers. When an event occurs, it will be sent as a Syslog UDP packet to the specified syslog servers.



#### Syslog Server 1

Setting	Description	Factory Default
IP Address	Enter the IP address of the first Syslog Server used by your network.	None
Port Destination (1 to 65535)	Enter the UDP port of the first Syslog Server.	514

#### Syslog Server 2

Setting	Description	Factory Default
IP Address	Enter the IP address of the second Syslog Server used by your network.	None
Port Destination (1 to 65535)	Enter the UDP port of the second Syslog Server.	514

#### Syslog Server 3

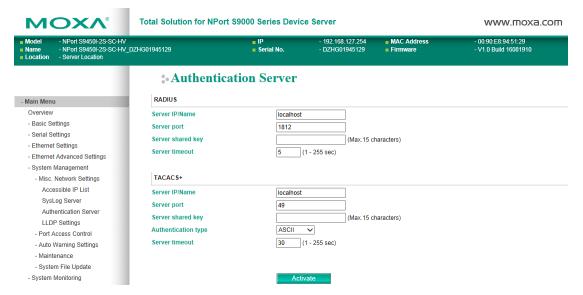
Setting	Description	Factory Default
IP Address	Enter the IP address of the third Syslog Server used by your network.	None
Port Destination (1 to 65535)	Enter the UDP port of the third Syslog Server.	514



### **NOTE**

The log events will be recorded, so please reference to the **System Log Settings** under **System Management > Auto Warning Settings > System Log Settings**.

# **Authentication Server**



#### Radius

Setting	Description	Default
Server IP/Name	When using a RADIUS server for user authentication, enter its IP address here.	
Server port	When using a RADIUS server, enter the connected port here.	1812
Server shared key	When using a RADIUS server, enter the password here.	
Server timeout	When using a RADIUS server, enter the timeout time here for the communication packets.	5 sec.

#### TACACS+

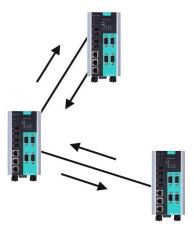
Setting	Description	Default
Server IP/Name	When using a TACACS+ server for user authentication,	
Server ir/Name	enter its IP address here.	
Server port	When using a TACACS+ server, enter the connected	
Server port	port here.	
Server shared key	When using a TACACS+ server, enter the password	
	here.	
	When using a TACACS+ server, select the	
Authentication type	authentication type here. It supports ASCII, PAP, CHAP	
	and MSCHAP.	
Server timeout	When using a TACACS+ server, enter the timeout time	30 sec.
	here for the communication packets.	JU JCC.

### **LLDP**

#### **Overview**

LLDP is an OSI Layer 2 protocol defined by IEEE 802.11AB. LLDP standardizes the self-identification advertisement method, and allows each networking device, such as a Moxa managed switch, to periodically send its system and configuration information to its neighbors. Because of this, all LLDP devices are kept informed of each other's status and configuration, and with SNMP, this information can be transferred to Moxa's MXview for auto-topology and network visualization.

From the switch's web interface, you can enable or disable the LLDP, and set the LLDP transmit interval. In addition, you can view each switch's neighbor-list, which is reported by its network neighbors. Most importantly, enabling the LLDP function allows Moxa's MXview to automatically display the network's topology and system setup details, such as VLAN and Trunking, for the entire network.



## **Configuring LLDP Settings**



### **General Settings**

### LLDP

Setting	Description	Factory Default
Enable or Disable	Enables or disables the LLDP function.	Enable

#### Message Transmit Interval

Setting	Description	Factory Default
5 to 32768 sec.	Sets the transmit interval of LLDP messages in seconds.	5 (seconds)

#### **LLDP Table**

The LLDP Table displays the following information:

**Port** The port number that connects to the neighbor device.

**Neighbor ID** A unique entity (usually the MAC address) that identifies a neighbor device.

**Neighbor Port** The port number of the neighbor device.

**Neighbor Port Description** A textual description of the neighbor device's interface.

**Neighbor System** Host name of the neighbor device.

# **Port Access Control**

### **Using Port Access Control**

The NPort S9000 provides two kinds of Port-Based Access Controls: one is Static Port Lock and the other is IEEE 802.1X.

#### **Static Port Lock**

The NPort S9000 can also be configured to protect static MAC addresses for a specific port. With the Port Lock function, these locked ports will not learn any additional addresses, but they only allow traffic from preset static MAC addresses, helping to block crackers and careless usage.

#### **IEEE 802.1X**

The IEEE 802.1X standard defines a protocol for client/server-based access control and authentication. The protocol restricts unauthorized clients from connecting to a LAN through ports that are open to the Internet, and which otherwise would be readily accessible. The purpose of the authentication server is to check each client that requests access to the port. The client is only allowed access to the port if the client's permission is authenticated.

## The IEEE 802.1X Concept

Three components are used to create an authentication mechanism based on 802.1X standards: Client/Supplicant, Authentication Server, and Authenticator.

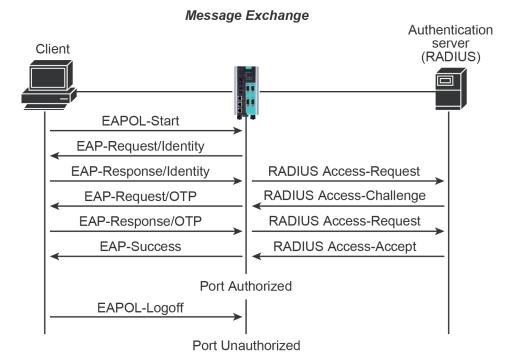
**Supplicant:** The end station that requests access to the LAN and switch services and responds to the requests from the switch.

**Authentication server:** The server that performs the actual authentication of the supplicant.

**Authenticator:** Edge switch or wireless access point that acts as a proxy between the supplicant and the authentication server, requesting identity information from the supplicant, verifying the information with the authentication server, and relaying a response to the supplicant.

The NPort S9000 acts as an authenticator in the 802.1X environment. A supplicant and an authenticator exchange EAPOL (Extensible Authentication Protocol over LAN) frames with each other. We can either use an external RADIUS server as the authentication server, or implement the authentication server in the NPort S9000 by using a Local User Database as the authentication look-up table. When we use an external RADIUS server as the authentication server, the authenticator, and the authentication server exchange EAP frames between each other.

Authentication can be initiated either by the supplicant or the authenticator. When the supplicant starts the authentication process, it sends an "EAPOL-Start" frame to the authenticator. When the authenticator starts the authentication process or when it receives an "EAPOL Start" frame, it sends an "EAP Request/Identity" frame to ask for the username of the supplicant. We describe the following actions below:



- 1. When the supplicant receives an "EAP Request/Identity" frame, it sends an "EAP Response/Identity" frame with its username back to the authenticator.
- 2. If the RADIUS server is used as the authentication server, the authenticator relays the "EAP Response/Identity" frame from the supplicant by encapsulating it into a "RADIUS Access-Request" frame and sends to the RADIUS server. When the authentication server receives the frame, it looks up its database to check if the username exists. If the username is not present, the authentication server replies with a "RADIUS Access-Reject" frame to the authenticator if the server is a RADIUS server or shows failure to the authenticator if the Local User Database is used. The authenticator sends an "EAP-Failure" frame to the supplicant.
- 3. The RADIUS server sends a "RADIUS Access-Challenge," which contains an "EAP Request" with an authentication type to the authenticator to ask for the password from the client. RFC 2284 defines several EAP authentication types, such as "MD5-Challenge," "One-Time Password," and "Generic Token Card." Currently, only "MD5-Challenge" is supported. If the Local User Database is used, this step is skipped.
- 4. The authenticator sends an "EAP Request/MD5-Challenge" frame to the supplicant. If the RADIUS server is used, the "EAP Request/MD5-Challenge" frame is retrieved directly from the "RADIUS Access-Challenge" frame.
- 5. The supplicant responds to the "EAP Request/MD5-Challenge" by sending an "EAP Response/MD5-Challenge" frame that encapsulates the user's password using the MD5 hash algorithm.
- 6. If the RADIUS server is used as the authentication server, the authenticator relays the "EAP Response/MD5-Challenge" frame from the supplicant by encapsulating it into a "RADIUS Access-Request" frame along with a "Shared Secret," which must be the same within the authenticator and the RADIUS server, and sends the frame to the RADIUS server. The RADIUS server checks against the password with its database, and replies with "RADIUS Access-Accept" or "RADIUS Access-Reject" to the authenticator. If the Local User Database is used, the password is checked against its database and shows success or failure to the authenticator.
- 7. The authenticator sends "EAP Success" or "EAP Failure" based on the reply from the authentication server.

# **Configuring Static Port Lock**

The NPort S9000 supports adding unicast groups manually if required.



Setting	Description	Factory Default
MAC Address	Add the static unicast MAC address into the address table.	None
Port	Fix the static address with a dedicated port.	1

# **Configuring IEEE 802.1X**



#### **Database Option**

Setting	Description	Factory Default
Local	Select this option when setting the Local User Database as the	Local
(Max. 32 users)	authentication database.	Local
	Select this option to set an external RADIUS server as the	
Radius	authentication database. The authentication mechanism is "EAP-MD5."	Local
	Select this option to make an external RADIUS server as the authentication database with priority. The authentication	
IRAUIUS LOCAL	mechanism is "EAP-MD5." The second priority is to set the	Local
	Local User Database as the authentication database.	

#### Re-Auth

Setting	Description	Factory Default
lEnable/Disable	Select to require reauthentication of the client after a preset	Disable
	time period of no activity has elapsed.	

#### Re-Auth Period

Setting	Description	Factory Default
Numerical	Specify how frequently the end stations need to reenter	3600
(60-65535 sec.)	usernames and passwords in order to stay connected.	3000

#### 802.1X

Setting	etting Description	
Enable/Disable	Select the option under the 802.1X column to enable IEEE 802.1X for one or more ports. All end stations must enter usernames and passwords before access to these ports is allowed.	Disable

# **Auto Warning Settings**

### **Using Auto Warning**

Since industrial Ethernet devices are often at the endpoints of a system, these devices will not always know what is happening elsewhere on the network. This means that an industrial Ethernet switch that connects to these devices must provide system maintainers with real-time alarm messages. Even when control engineers are out of the control room for an extended period, they can still be informed of the status of devices almost instantaneously when exceptions occur. The NPort S9000 supports different approaches to warn engineers automatically, such as by using email and relay output. It also supports two digital inputs to integrate sensors into your system to automate alarms using email and relay output.

On the Event Settings page, you may configure how administrators are notified of certain system, network, and configuration events. Depending on the event, different options for automatic notification are available, as shown above. **Mail** refers to sending an e-mail to a specified address. **Trap** refers to sending an SNMP Trap.

# **Configuring Email Alert**

The Auto Email Warning function uses e-mail to alert the user when certain user-configured events take place.

Three basic steps are required to set up the Auto Warning function:

#### 1. Configuring Email Event Types

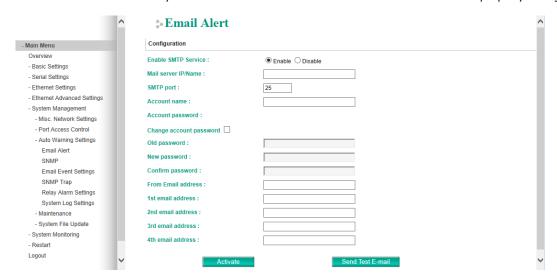
Select the desired Event types from the Console or Web Browser Event type page (a description of each event type is given later in the Email Alarm Events setting subsection).

#### 2. Configuring Email Settings

To configure the NPort S9000's email setup from the Console interface or browser interface, enter your Mail Server IP/Name (IP address or name), Account Name, Account Password, Retype New Password, and the email address to which warning messages will be sent.

#### 3. Activate your settings and, if necessary, test the email

After configuring and activating your NPort S9000's Event Types and Email Setup, you can use the Test Email function to see if your e-mail addresses and mail server address have been properly configured.



#### Mail Server IP/Name

Setting	Description	Factory Default
IP address	The IP Address of your email server.	None

#### **Account Name**

Setting	Description	Factory Default
Max. 45 Characters	Your email account name (usually your username)	None

#### **Account Password**

Setting	Description	Factory Default
Disable/Enable to change Password	, , , , , , , , , , , , , , , , , , , ,	
Old Password	Old Password Type the current password when changing the password	
New Password	Type the new password when enabled to change password; Max. 45 Characters.	None
If you type a new password in the Password field, you will be required to retype the password in the Retype new password field before updating the new password.		None

#### Email Address

		Factory Default
Max. 30 characters	Set up to 4 email addresses to receive alarm emails from the NPort S9000.	None

#### Send Test Email

After configuring the email settings, you should first click **Activate** to activate those settings, and then click **Send Test Email** to verify that the settings are correct.



### **NOTE**

Auto warning e-mail messages will be sent through an authentication protected SMTP server that supports the CRAM-MD5, LOGIN, and PLAIN methods of SASL (Simple Authentication and Security Layer) authentication mechanism.

We strongly recommend not entering your Account Name and Account Password if auto warning e-mail messages can be delivered without using an authentication mechanism.

# **Configuring SNMP**

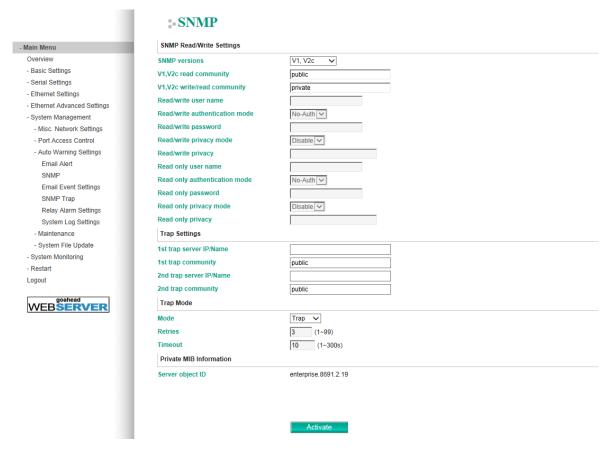
The NPort S9000 supports SNMP V1/V2c/V3. SNMP V1, and SNMP V2c use a community string match for authentication, so SNMP servers access all objects with read-only or read/write permissions, using the community string *public/private* (default value). SNMP V3, which requires you to select an authentication level of MD5 or SHA, is the most secure protocol. You can also enable data encryption to enhance data security.

SNMP security modes and security levels supported by the NPort S9000 are shown in the following table. Select the security mode and level that will communicate between the SNMP agent and manager.

Protocol Version	UI Setting	Authentication Type	Data Encryption	Method
SNMP V1,	V1, V2c Read Community	Community string	No	Use a community string match for authentication
V2c	V1, V2c Write/Read Community	Community string	No	Use a community string match for authentication
	No-Auth	No	No	Use an account with admin or user to access objects
SNMP V3	MD5 or SHA	Authentication based on MD5 or SHA	No	Provides authentication based on HMAC-MD5, or HMAC-SHA algorithms. 8-character passwords are the minimum requirement for authentication.
J.W. 13	MD5 or SHA	Authentication based on MD5 or SHA	Data encryption key	Provides authentication based on HMAC-MD5 or HMAC-SHA algorithms, and data encryption key. 8-character passwords and a data encryption key are the minimum requirements for authentication and encryption.

These parameters are configured on the SNMP page. A more detailed explanation of each parameter follows.

# **SNMP Read/Write Settings**



**SNMP agent version:** The NPort S9000 supports SNMP V1, V2c, and V3.

**V1, V2c Read community (default=public):** This is a text password mechanism that is used to weakly authenticate queries to agents of managed network devices.

**V1, V2c Write/Read community (default=private):** This is a text password mechanism that is used to weakly authenticate changes to agents of managed network devices.

Read/write User name: Use this optional field to identify the username for the specified level of access.

**Read/write Authentication mode (default=No-Auth):** Use this field to select MD5 or SHA as the method of password encryption for the specified level of access, or to disable authentication

Read/write Password: Use this field to set the password for the specified level of access.

**Read/write Privacy mode (default=Disable):** Use this field to enable and disable DES data encryption for the specified level of access.

Read/write Privacy: Use this field to define the encryption key for the specified level of access.

**Read only:** Read-only authentication mode allows you to configure the authentication mode for read/write access. For each level of access, you may configure the following:

Read/only User name: Use this optional field to identify the username for the specified level of access.

**Read/only Authentication mode (default=No-Auth):** Use this field to select MD5 or SHA as the method of password encryption for the specified level of access, or to disable authentication.

Read/only Password: Use this field to set the password for the specified level of access.

**Read/only Privacy mode (default=Disable):** Use this field to enable and disable DES data encryption for the specified level of access.

Read/only Privacy: Use this field to define the encryption key for the specified level of access.

**1st Trap Server IP/Name:** Enter the IP address or the name of the first Trap Server used by your network.

1st Trap Community: Use a community string match for authentication (maximum of 30 characters).

**2nd Trap Server IP/Name:** Enter the IP address or the name of the second Trap Server used by your network.

**2nd Trap Community:** Use a community string match for authentication (maximum of 30 characters).

# **Trap Settings**

SNMP traps allow an SNMP agent to notify the NMS of a significant event. The switch supports two SNMP modes: **Trap** and Inform.

### **SNMP Trap Mode—Trap**

In Trap mode, the SNMP agent sends an SNMPv1 trap PDU to the NMS. No acknowledgment is sent back from the NMS, so the agent has no way of knowing if the trap reached the NMS.

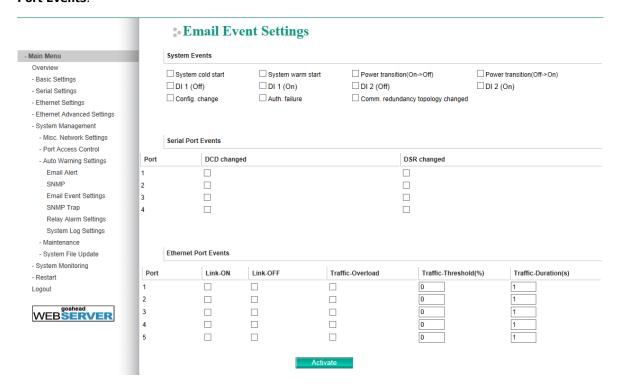


## **SNMP Trap Mode—Inform**

SNMPv2 provides an inform mechanism. When an inform message is sent from the SNMP agent to the NMS, the receiver sends a response to the sender acknowledging receipt of the event. This behavior is like that of the get and set requests. If the SNMP agent does not receive a response from the NMS for a period, the agent will resend the trap to the NMS agent. The maximum timeout time is 300 sec (default is 1 sec), and the maximum number of retries is 99 times (default is 1 time). When the SNMP agent receives acknowledgement from the NMS, it will stop resending the inform messages.

# **E-mail Event Settings**

Event Types can be divided into three basic groups: **System Events, Serial Port Events** and **Ethernet Port Events**.



System Events	Warning e-mail is sent when	
System Cold Start	Power is cut off and then reconnected.	
Cystom Warm Start	The NPort S9000 is rebooted, such as when network parameters are changed	
System Warm Start	(IP address, subnet mask, etc.).	
Power Transition (On→Off)	The NPort S9000 is powered down.	
Power Transition (Off→On)	The NPort S9000 is powered up.	
DI1 (On-XOff)	Digital Input 1 is triggered by on to off transition (only for the NPort S9450I	
DI1 (On→Off)	Series)	
DI1 (Off→On)	Digital Input 1 is triggered by off to on transition (only for the NPort S9450I	
DII (011 <del>7</del> 011)	Series)	
DI2 (On→Off)	Digital Input 2 is triggered by on to off transition (only for the NPort S9450I	
D12 (011-3011)	Series)	
DI2 (Off→On)	Digital Input 2 is triggered by off to on transition (only for the NPort S9450I	
D12 (011-9011)	Series)	
Configuration Change	A configuration item has been changed.	
Activated	A configuration item has been changed.	
Authentication Failure	An incorrect password is entered.	
Comm. Redundancy Topology Changed	Spanning Tree Protocol switches have changed their position (applies only to	
	the root of the tree).	
	The Master of the Turbo Ring has changed or the backup path is activated.	

<b>Serial Port Events</b>	Warning e-mail is sent when
	A change in the DCD (Data Carrier Detect) signal shows that the modem
	connection status has changed. For example, if the DCD signal changes to
DCD changed	low, it shows that the connection line is down. When the DCD signal changes
	to low, the NPort S9000 will automatically send a warning to the administrator
	as configured on the Serial Event Settings page.
	A change in the DSR (Data Set Ready) signal shows that the data
	communication equipment is powered off. For example, if the DSR signal
DSR changed	changes to low, it shows that the data communication equipment is powered
DSK changed	down. When the DSR signal changes to low, the NPort S9000 will
	automatically send a warning to the administrator as configured on the Serial
	Event Settings page.

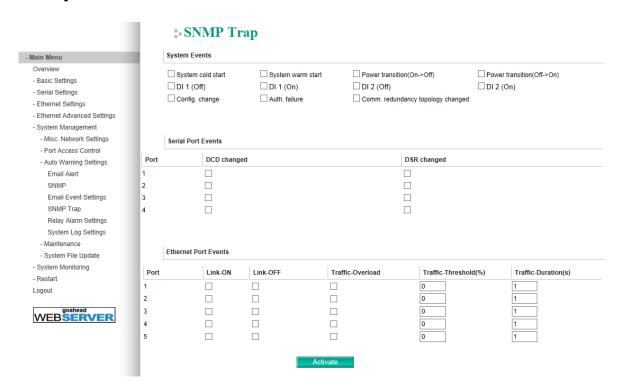
Ethernet Port Events	Warning e-mail is sent when		
Link-ON	The port is connected to another device.		
Link-OFF	The port is disconnected (e.g., the cable is pulled out, or the opposing device shuts down).		
Traffic-Overload	The port's traffic surpasses the Traffic-Threshold for that port (provided this item is Enabled).		
Traffic-Threshold (%)	Enter a non-zero number if the port's Traffic-Overload item is Enabled.		
Traffic-Duration (sec.)	A Traffic-Overload warning is sent every Traffic-Duration seconds if the average Traffic-Threshold is surpassed during that time period.		



### **NOTE**

The default "Warning e-mail message" is empty in the sender field. It is recommended to set a message to help you recognize the Warning e-mail message.

# **SNMP Trap**



System Events	Warning e-mail is sent when
System Cold Start	Power is cut off and then reconnected.
Cystom Warm Start	The NPort S9000 is rebooted, such as when network parameters are changed
System Warm Start	(IP address, subnet mask, etc.).
Power Transition (On→Off)	The NPort S9000 is powered down.
Power Transition (Off→On)	The NPort S9000 is powered up.
DI1 (On→Off)	Digital Input 1 is triggered by on to off transition (only for the NPort S9450I
DII (011 <del>3</del> 011)	Series)
DI1 (Off→On)	Digital Input 1 is triggered by off to on transition (only for the NPort S9450I
DII (011 <del>7</del> 011)	Series)
DI2 (On→Off)	Digital Input 2 is triggered by on to off transition (only for the NPort S9450I
D12 (011-7011)	Series)
DI2 (Off→On)	Digital Input 2 is triggered by off to on transition(only for the NPort S9450I
D12 (011-7011)	Series)
Configuration Change	A configuration item has been changed.
Activated	A configuration item has been changed.
Authentication Failure	An incorrect password has been entered.
Comm. Redundancy Topology Changed	Spanning Tree Protocol switches have changed their position (applies only to
	the root of the tree).
	The Master of the Turbo Ring has changed or the backup path is activated.

Serial Port Events	Warning e-mail is sent when
DCD changed	A change in the DCD (Data Carrier Detect) signal shows that the modem connection status has changed. For example, if the DCD signal changes to low, it shows that the connection line is down. When the DCD signal changes to low, the NPort S9000 will automatically send a warning to the administrator as configured on the Serial Event Settings page.
DSR changed	A change in the DSR (Data Set Ready) signal shows that the data communication equipment is powered off. For example, if the DSR signal changes to low, it shows that the data communication equipment is powered down. When the DSR signal changes to low, the NPort S9000 will automatically send a warning to the administrator as configured on the Serial Event Settings page.

<b>Ethernet Port Events</b>	Warning e-mail is sent when	
Link-ON	The port is connected to another device.	
Link-OFF	The port is disconnected (e.g., the cable is pulled out, or the opposing device shuts down).	
Traffic-Overload	The port's traffic surpasses the Traffic-Threshold for that port (provided this item is Enabled).	
Traffic-Threshold (%)	Enter a non-zero number if the port's Traffic-Overload item is Enabled.	
Traffic-Duration (sec.)	A Traffic-Overload warning is sent every Traffic-Duration seconds if the average Traffic-Threshold is surpassed during that time period.	



# **NOTE**

The default "Warning e-mail message" is empty in the sender field. It is recommended to set a message to help you to recognize the Warning e-mail message.

# **Relay Alarm Settings**

## **Configuring Relay Warning**

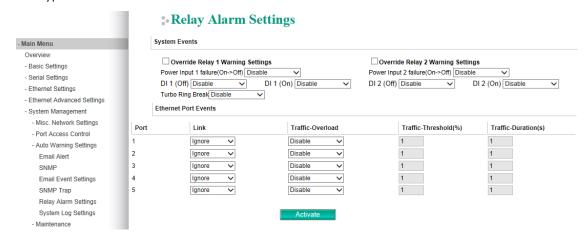
The Auto Relay Warning function uses relay output to alert the user when certain user-configured events take place. Setting up the Relay Warning function involves two essential steps.

#### 1. Configuring Relay Event Types

Select the desired Event types from the Console or Web Browser Event type page (a description of each event type is given later in the Relay Alarm Events setting subsection).

#### 2. Activate your settings

After completing the configuration procedure, you will need to activate your NPort S9000's Relay Event Types.



Event Types can be divided into two basic groups: **System Events** and **Ethernet Port Events**. System Events are related to the overall function of the NPort S9000, whereas Ethernet Port Events are related to the activity of a specific port.

The NPort S9000 supports two relay outputs. Configure which relay output is related to which events. This helps administrators identify the importance of the different events.

### Override relay alarm settings

Select this option to override the relay warning setting temporarily. Releasing the relay output will allow administrators to fix any problems with the warning condition.

System Events	Factory Default
Override relay 1 Warning settings	Non-check
Override relay 2 Warning settings	Non-check

System Events	Warning Relay output is triggered when			
Power Input 1 failure (On→Off)	Disable	Default		
	Relay 1	Relay 1 is triggered by an on-to-off transition		
(011-3011)	Relay 2	Relay 2 is triggered by an on-to-off transition		
Dower Input 2 failure	Disable	Default		
Power Input 2 failure (On→Off)	Relay 1	Relay 1 is triggered by an on-to-off transition		
(011-3011)	Relay 2	Relay 2 is triggered by an on-to-off transition		
	Disable	Default		
DI1 (On→Off) (only for the	Relay 1	Digital Input 1 is triggered by an on-to-off transition and		
NPort S9450I Series)		enable Relay 1		
NFOIL 394301 Series)	Relay 2	Digital Input 1 is triggered by an on-to-off transition and		
		enable Relay 2.		
	Disable	Default		
DI1 (Off→On) (only for the NPort S9450I	Relay 1	Digital Input 1 is triggered by an off-to- on transition and		
		enable Relay 1		
Series)	Relay 2	Digital Input 1 is triggered by an off-to-on transition and		
		enable Relay 2.		

System Events	Warning Relay output is triggered when		
	Disable	Default	
DI2 (On→Off)	Relay 1	Digital Input 2 is triggered by an on-to-off transition and	
(only for the NPort S9450I		enable Relay 1	
Series)	Relay 2	Digital Input 2 is triggered by an on-to-off transition and	
		enable Relay 2.	
DI2 (Off→On) (only for the NPort S9450I Series)	Disable	Default	
	Relay 1	Digital Input 2 is triggered by an off-to-on transition and	
		enable Relay 1	
	Relay 2	Digital Input 2 is triggered by an off-to-on transition and	
		enable Relay 2.	

Port Events	Warning Relay output is triggered when		
Link-ON	The port is connected to another device.		
Link-OFF	The port is disconnected (e.g., the cable is pulled out, or the opposing device		
LIIK-OFF	shuts down).		
Traffic-Overload	The port's traffic surpasses the Traffic-Threshold for that port (provided this		
Traine-Overload	item is Enabled).		
Traffic-Threshold (%)	Enter a non-zero number if the port's Traffic-Overload item is Enabled.		
Tunffin Dunation (and )	A Traffic-Overload warning is sent every Traffic-Duration seconds if the		
Traffic-Duration (sec.)	average Traffic-Threshold is surpassed during that time period.		

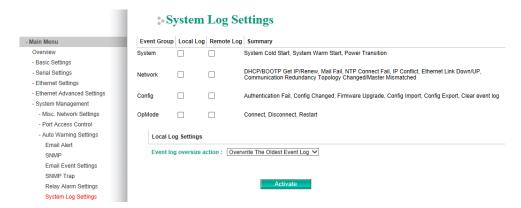


#### **NOTE**

The **Traffic-Overload, Traffic-Threshold (%),** and **Traffic-Duration (sec)** Port Event items are related. If you Enable the Traffic-Overload event, be sure to enter a non-zero Traffic-Threshold percentage, as well as a Traffic-Duration between 1 and 300 seconds.

# **System Log Settings**

System Log Settings allow the administrator to customize which network events are logged by the NPort S9000. Events are grouped into four categories, known as event groups, and the administrator selects which groups to log under Local Log. The actual system events that would be logged for each system group are listed under summary. For example, if **System** was enabled, then System Cold Start events and System Warm Start events would be logged.



### **Local Log Settings**

When the local logs reach 1,000 items, you may select **Overwrite The Oldest Event Log** or **Stop Recording Event Log** for the device server to handle the new event.

Local Log	Keep the log in to the flash of NPort S9000 up to 1000 items.		
	Keep the log in to the remote defined Log Server.		
<b>Remote Log</b> You will need to assign a remote Log Server in the System Manag			
	Misc. Network Settings / Remote Log Settings if a remote log is checked.		

# **System**

System Cold Start	NPort S9000 cold start.
System Warm Start	NPort S9000 warm start.
Power Transition	The NPort S9000 is powered up or down.
DI On/Off	Digital Input 1 is triggered

### Network

DHCP/BOOTP/Get IP/Renew	IP of the NPort S9000 is refreshed.		
Mail Fail	Failed to deliver the E-mail.		
NTP Connect Fail	The NPort S9455I-MM-SC failed to connect to the NTP Server.		
IP Conflict	There is an IP conflict on the local network.		
Network Link Down/UP	LAN 1 Link is down.		
Communication Redundancy			
Topology Changed/Master	When the status of Ring is changed or Master device is mismatched		
Mismatched			

## Config

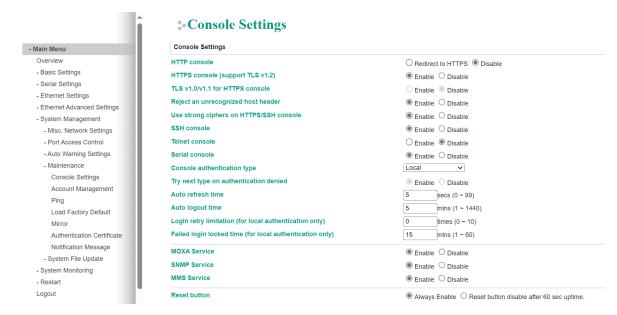
_		
Authentication Success		
Authentication Fail		
IP Changed	Static IP address was changed.	
Config Changed	The NPort S9000's configuration was changed.	
Firmware Upgrade	Firmware was upgraded.	
Firmware Upgrade Failed		
Config Import	Config was imported.	
Config Import Failed	Configuration file import failed by which user	
Config Export	Config was exported.	
Over the threshold of event log	The event logs has been recorded over 1,000 items	
storage capacity		
Clear Log	Records the event logs cleared by user	

# OpMode

Connect	Op Mode is In Use	
Disconnect	Op Mode switched from In Use to Disconnect.	
Restart	Serial port was restarted.	

# **Maintenance**

# **Console Settings**



### Config

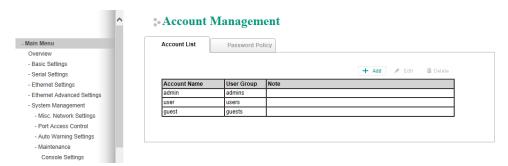
HTTP console	HTTP console enable/disable		
HTTPS console	HTTPS console enable/disable		
TLS v1.0/v1.1 for HTTPS console	This setting is to enable the TLS $v1.0/v1.1$ version with an HTTPS connection for backward compatibility with an outdated browser. We don't recommend enabling it.		
Reject an unrecognized host header	To check IP in the http header with an IP packet, if not the same, ignore the http request. If you are in an intranet network, you may consider enabling this function.		
Use strong ciphers on HTTPS/SSH console	When this feature is enabled, insecure ciphers, including SHA1 and MD5, will be removed, and automatically disable TLS $1.0/1.1$ .		
SSH console	SSH console enable/disable		
Telnet console	Telnet console enable/disable		
Serial console	Serial console enable/disable		
Console authentication type	Set the console authentication type in the drop-down menu. NPort S9000 series supports, Local, RADIUS, RADIUS - Local, Local - RADIUS, TACACS+, TACACS+ - Local, and Local - TACACS+.		
Try next type of authentication denied	If a user selects more than one authentication server types, (RADIUS - Local, Local - RADIUS, TACACS+ - Local, Local - TACACS+), the NPort S9000 series will make attempts on the second authentication server if the first authentication server gets denied.		
Auto refresh time	Monitor page will auto refresh by this setting. Default time is 5 seconds.		
Auto logout time	The device server will enforce a user to logout with no movement by this setting, default is 5 minutes.		
Login retry limitation (for local authentication only)	When a user login failed, the default is 0, which means users have unlimited retries.		
Failed login locked time (for local authentication only)	When a user has failed to log in to the device server and reached the limitation set by the Login retry limitation setting, then the default time for blocking users is 15 minutes before they can retry again.		
MOXA Service	Moxa service enable/disable, if you disable it, the Device Search Utility and NPort Windows Driver Manager will not work with this device server.		
SNMP Service	SNMP Service enable/disable		
MMS Service	MMS service enable/disable		
Reset button	Always Enable/Reset button disable after 60 sec uptimes		
Auto refresh time	Monitor page refresh time		

## **Account Management**

Account management setting provides administrators the authority to add/delete/change a user account, grant access to the device users for specified function groups, and manages password and login policy to ensure the device is used by an authorized set of people.

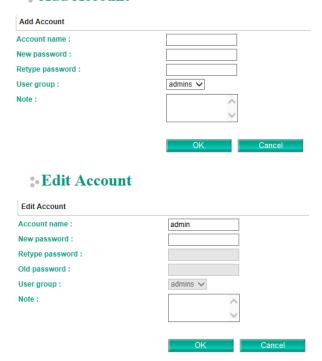
#### **Account List**

The Administrator may add user accounts to the device server by clicking the **Add** button on the **Account List** tab. You may also click the current user to Edit/Delete the selected account. There must be at least one account name in the User Group "admins". To have a secure user management, you may create a specific account name in admins, for example, John, then you can delete the default "admin" account in the admins group.



The Add Account (Edit Account) page will show up for you to enter (change) account information and assign a password to this user. Also, the Administrator(s) may assign a proper User Group to this user to limit his/her privileges of using the device server.

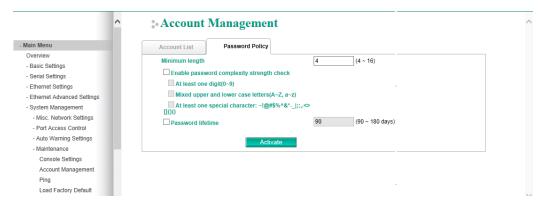
#### \*Add Account



The privileges of different User Groups are defined as below:

User Group	Web/Telnet/Serial Console	Ethernet port authority for 802.1x authentication	
Admin	User can change all settings	Allow	
User	User can view status via System monitoring	Allow	
USEI	page, and reset alarm/statistics		
Guest	User can't change/view settings	Allow	

## **Password Policy**



Parameter	Setting	Default	Description
Password minimum length	4-16 characters	4	Define the minimum length of login password
Password Illillillidili leligtii	4-10 Characters		for NPort 9000
Password complexity strength	Enable/Disable	Disable	Enable password complexity strength check
check:	Lilable/ Disable	Disable	will enforce the password combination setting
. At least one digit (0,0)	Enable/Disable	Disable	The password must contain at least one
At least one digit (0-9)	Lilable/ Disable	Disable	number (0-9) when enabling this parameter
<ul> <li>Mixed upper- and lowercas</li> </ul>	e Enable/Disable	Disable	The password must contain an upper and a
letters (A~Z, a~z)	Litable/ Disable		lowercase letter when enabling this parameter
At least one special		Disable	The password must contain at least one special
characters (~!@#\$%^&*-	Enable/Disable		character when enabling this parameter
_ ;:,.<>[]{}())			A password lifetime can be specified and a
	0-180 days	90 days	system notification message will show up to
Password Lifetime	(0 for Disable)		remind users to change the password if the
	(o for bisable)		option is enabled.

# **Ping**

The **Ping** function uses the *ping* command to give users a simple but powerful tool for troubleshooting network problems. Even though the user enters the ping command from their PC keyboard, the actual ping command originates from NPort S9000 itself, which is the most unique feature of the function. In this way, the user can effectively control the NPort S9000 and send ping commands out through its ports.

To use the Ping function, type in the desired IP address, and then press **Enter** from the Console utility, or click **Ping** when using the Web Browser interface.



# **Load Factory Default**

This function will reset all of the NPort S9000's settings to the factory default values. All previous settings, including the console password, will be lost. If you wish to keep the NPort S9000 IP address, netmask, and other IP settings, make sure **Keep IP settings** is checked off before loading the factory defaults.

The Factory Default function is included to give users a quick way of restoring the NPort S9000's configuration settings to their factory default values. This function is available in the Console utility (serial or Telnet), and Web Browser interface.





### **NOTE**

After activating the Factory Default function, you will need to use the default network settings to reestablish a web-browser or Telnet connection with your NPort S9000.

### Mirror



The **Mirror port** function can be used to monitor data being transmitted through a specific port. This is done by setting up another port (the mirror port) to receive the same data being transmitted from, or both to and from, the port under observation. This allows the network administrator to "sniff" the observed port and thus keep tabs on network activity.

Perform the following steps to set up the **Mirror Port** function:

1. Configure the NPort 9000's Mirror Port function from either the Console utility or Web Browser interface. You will need to configure three settings:

Monitored Port
Mirror Port

Select the port number of the port whose network activity will be monitored. Select the port number of the port that will monitor the activity of the monitored port.

**Watch Direction** 

Select one of the following three watch direction options:

#### • Input data stream

Select this option to monitor only those data packets coming in through the NPort  $9000\mbox{'s}$  port.

#### · Output data stream

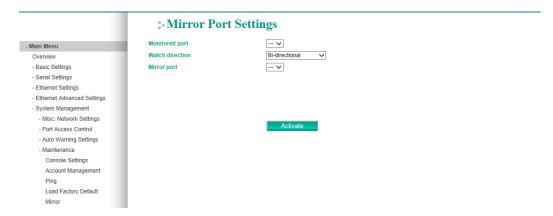
Select this option to monitor only those data packets being sent out through the NPort 9000's port.

#### Bi-directional

Select this option to monitor data packets both coming into, and being sent out through, the NPort 9000's port.

- 2. Be sure to activate your settings before exiting.
  - ➤ When using the Web Browser interface, activate by clicking **Activate**.
  - When using the Console utility, activate by first highlighting the Activate menu option, and then press Enter. You should receive the Mirror port settings are now active! (Press any key to continue) message.

### **Authentication Certificate**

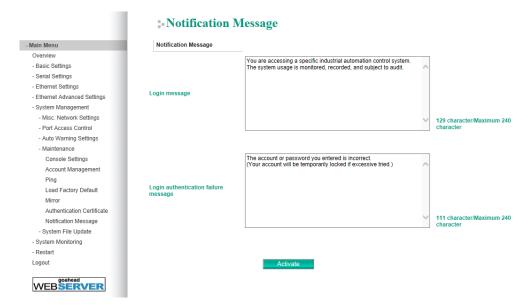


For a secure network communication, you can set the relative settings in this page.

Setting	Description	
CA Name	The CA Name of the SSL certificate. The device server will use a certificate	
CA Name	generated by itself, so the default CA Name is Moxa Inc.	
Expire Date	When the SSL certificate will be expired.	
	The browser will check if the device server is the one you're going to connect	
Select SSL certificate file	by the SSL certificate, so you may use this function to import a third party's	
	certificate for verifying it.	
Re-generate SSL Certificate	If you want the device server to generate a new SSL certificate, for example,	
ite generate 33L certificate	when the old one is expired, you may use this function.	
	When trying to establish a secure connection, for example HTTPS or SSH, the	
Re-generate SSH Key	SSH Key is using to encrypt the data between the host and the device server.	
	You may use this function to re-generate it.	

### **Notification Message**

As an administrator, you may customize your **Login Message** and the **Login Authentication Failure Message** to notify users with information you would like to provide.



The message will appear when a user opens the log in to page of the device server.

You are accessing a specific industrial automation control system.
The system usage is monitored, recorded, and subject to audit.

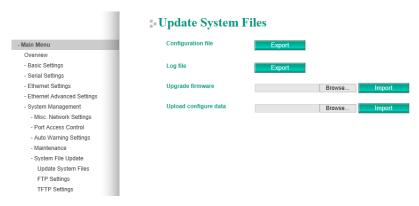
Account:
Password:

# **System File Update**

The NPort S9000 can share or back up its configuration by exporting all settings to a file, which can then be imported into another NPort S9000.

To import a configuration, go to **System Management > System File Update > System File Update**. Enter the configuration file path/name and click **Import**. The NPort S9000's configuration settings will be updated according to the configuration file.

To export a configuration, go to **System Management > Maintenance > System File Update > System File Update** and click **Export**. A standard download window will appear, and you will be able to download the configuration into a filename and location of your choice.



#### Configuration File

To export the configuration file of this NPort S9000, click **Export** to save it to the local host.

### Log File

To export the Log file of this NPort S9000, click **Export** and save it to the local host.



### **NOTE**

Some operating systems will open the configuration file and log file directly on the web page. In such cases, right-click **Export** to save as a file.

#### **Upgrade Firmware**

To import the firmware file of this NPort S9000, click **Browse** to select the firmware file already saved on your computer. The upgrade procedure will proceed automatically after clicking **Import**.

#### **Upload Configuration Data**

To import the configuration file of this NPort S9000, click **Browse** to select the configuration file already saved on your computer. The upgrade procedure will proceed automatically after clicking **Import**.

# **FTP Settings**



The NPort S9000 can be a FTP server to save configuration file or log files on it. You may enable it by checking the checkbox **Enable** and then click **Activate**.

# **TFTP Settings**

### System File Update—By Remote TFTP

The NPort S9000 supports saving your configuration file to a remote TFTP server or local host to allow other NPort S9000 switches to use the same configuration at a later time, or saving the Log file for future reference. Loading pre-saved firmware or a configuration file from the TFTP server or local host is also supported for easy upgrading or configuration of the NPort S9000.



#### TFTP Server IP/Name

Setting	Description	Factory Default
IP Address of TFTP Server	The IP or name of the remote TFTP server. You must set up the IP or name of the remote TFTP server before downloading or uploading files.	None

#### **Configuration Files Path and Name**

	Setting	Description	Factory Default
IMAX 40 Characters	The path and filename of the NPort S9000's configuration file	None	
	in the TFTP server.		

#### Firmware Files Path and Name

Setting	Description	Factory Default
Max. 40 Characters	The path and filename of the NPort S9000's firmware file.	None

### Log Files Path and Name

Setting	Description	Factory Default
Max. 40 Characters	The path and file name of the NPort S9000's log file	None

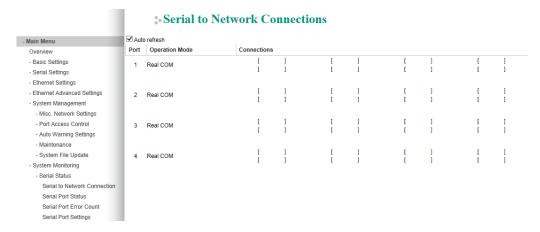
After setting up the desired path and filename, click **Activate** to save the setting, and then click **Download** to download the prepared file from the remote TFTP server, or click **Upload** to upload the desired file to the remote TFTP server.

# **System Monitoring**

### **Serial Status**

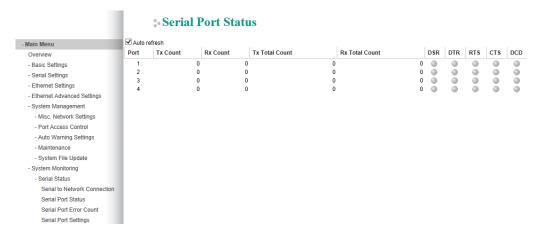
### **Serial to Network Connection**

Go to **Serial to Network Connections** under **Serial Status** to view the operation mode and status of each connection, for each serial port. All monitor functions will refresh automatically every 5 seconds.



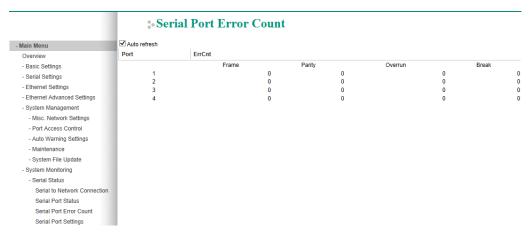
### **Serial Port Status**

Go to **Serial Port Status** under **Serial Status** to view the current status of each serial port. **Serial Port Status ( Buffering.** 



### **Serial Port Error Count**

Go to Serial Port Error Count under Serial Status to view the error count for each serial port.



Frame: Framing error shows that the received character did not have a valid stop bit.

Parity: Parity error shows that the received data character does not match the parity selected.

**Overrun:** The NPort cannot hand received data to a hardware buffer because the input rate exceeds the NPort's ability to handle the data.

**Break:** Break interrupt shows that the received data input was held low for longer than a full-word transmission time. A full-word transmission time is defined as the total time to transmit the start, data, parity, and stop bits.

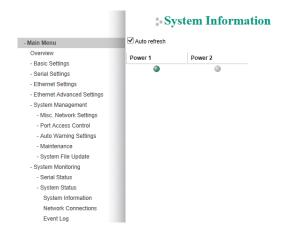
### **Serial Port Settings**

Go to Serial Port Settings under Serial Status to view a summary of the settings for each serial port.



## **System Status**

### **System Information**

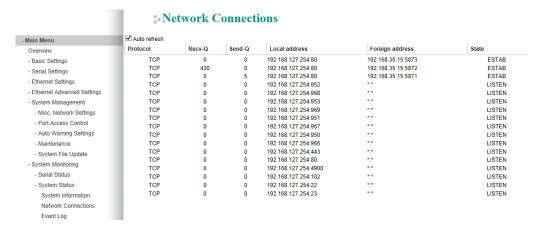


This page illustrates the status of system

Light	Status	Default
Power	Lighting when power is ON	blind

### **Network Connections**

Go to Network Connections under System Status to view the network connection information.

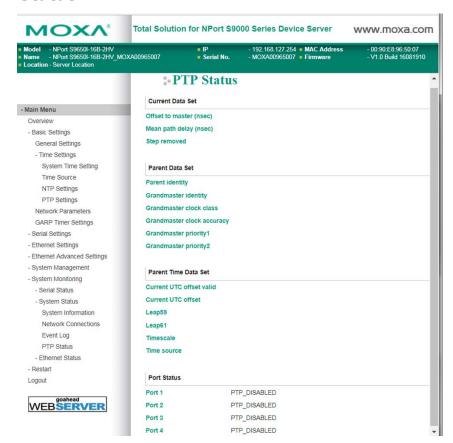


### **Event Log**



Boot Up	This field shows how many times the NPort S9000 has been rebooted or cold started.
Date	The date is updated based on how the current date is set in the "Basic Setting" page.
Time	The time is updated based on how the current time is set in the "Basic Setting" page.
System Startup	The system startup time related to this event.
Events	Events that have occurred.

### **PTP Status**



Indicates the current IEEE 1588 PTP status and port status.

### **Ethernet Status**

### **MAC Address List**

This section explains the information provided by the NPort S9000's MAC address table.



The MAC Address table can be configured to display the following NPort S9000 MAC address groups.

ALL	Select this item to show all NPort S9000 MAC addresses	
ALL Learned	Select this item to show all NPort S9000 Learned MAC addresses	
ALL Static Lock	Select this item to show all NPort S9000 Static Lock MAC addresses	
ALL Static	Select this item to show all NPort S9000 Static/Static Lock /Static Multicast MAC	
	addresses	
ALL Static Multicast	Select this item to show all NPort S9000 Static Multicast MAC addresses	
Port ( 1-5)	Select this item to show all MAC addresses of dedicated ports	

The table will display the following information:

MAC	This field shows the MAC address
Туре	This field shows the type of this MAC address
Port	This field shows the port that this MAC address belongs to

### **IGMP Table**

The NPort S9000 displays the current active IGMP groups that were detected.



The information includes **VID**, **Auto-learned Multicast Router Port**, **Static Multicast Router Port**, **Querier Connected Port**, and the **IP** and **MAC** addresses of active IGMP groups.

### **GMRP Table**

The NPort S9000 displays the current active GMRP groups that were detected.



Setting	Description
Fixed Ports	This multicast address is defined by static multicast.
Learned Ports	This multicast address is learned by GMRP.

### **802.1X Reauthentication**



The NPort S9000 can force connected devices to be reauthorized manually.

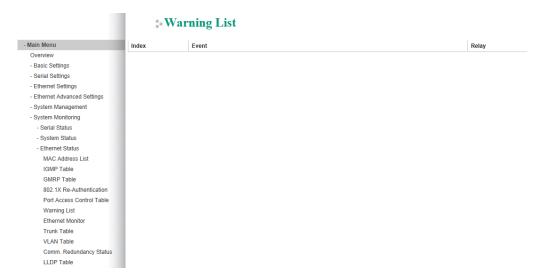
### **Port Access Control Table**

The port status will show whether the access is authorized or unauthorized.

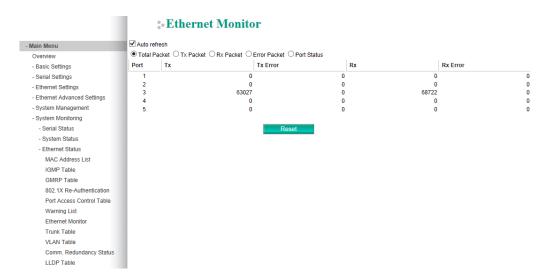


## **Warning List**

Use this table to see if any relay alarms have been issued.



### **Ethernet Monitor**



This page illustrates the data transmission status of Ethernet. Check one of the four options, Total Packets, TX Packets, RX Packets, or Error Packets, to show the transmission activity of specific types of packets.

Check the Port Status to show the status of the Ethernet port.

### **Trunk Table**



Setting	Description
Trunk Group	Displays the Trunk Type and Trunk Group.
Member Port	Display which member ports belong to the trunk group.
Status	Success means port trunking is working properly.
	Fail means port trunking is not working properly.
	Standby means port trunking is working as a standby port. When trunking more
	than eight ports as a group, the ninth port will serve as the standby.

### **VLAN Table**

In the 802.1Q VLAN table, you can review the VLAN groups that were created, Joined Access Ports, and Trunk Ports. In the Port-based VLAN table, you can review the VLAN group and Joined port.





### NOTE

The physical network can have a maximum of 64 VLAN settings.

### **Communication Redundancy Status**

This page shows the status of communication redundancy.

### **RSTP**



#### **Explanation of "Current Status" Items**

#### Now Active

Shows which communication protocol is in use: Turbo Ring, Turbo Ring V2, RSTP

#### Ring 1/2-Status

Shows Healthy if the ring is operating normally, and shows Break if the ring's backup link is active.

#### Ring 1/2-Master/Slave

Shows whether this NPort S9000 is the Master of the Turbo Ring. (This field appears only when selected to operate in Turbo Ring or Turbo Ring V2 mode.)

Now active	Shows the in-use communication protocol. It may be Turbo Ring, Turbo Ring V2, RSTP, or none.
	Available when Redundancy protocol is set to RSTP mode.
Root/Not root	Shows the NPort S9000 is in the Root of the Spanning Tree.
	(The root is determined automatically).
Port 1 / Port 2	Shows the current Spanning Tree status of these ports.
Port 3 / Port 4	"Forwarding" for normal transmission
Port 5	"Blocking" to block transmission.

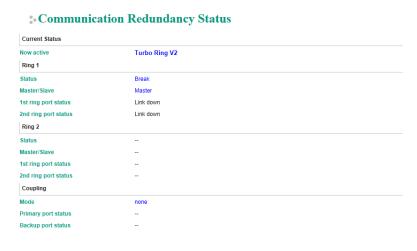
### **Turbo Ring**



	1		
Now active	Shows the in-use- communication protocol. It may be Turbo Ring, Turbo		
Now active	Ring V2, RSTP, or none.		
Master/Slave	Shows the NPort S	59000 is in the Master mode or Slave mode of the	
Master/Slave	Turbo Ring.		
	Link down	No connection	
	Blocked	This port is connected to a backup path, and the path	
Redundant Ports Status	ыоскей	is blocked	
	Forwarding	Normal transmission	
	Learning	Learning	
Ring Coupling Ports Status	Enable or disable		
	Shows which port is used to be the coupling port (port 1 to port 5).		
Coupling Port	Available when Ring Coupling in communication redundancy setting		
	page is enabled		
	Shows which port is used to be the coupling control port (port 1 to port		
Coupling Control Port	5). Available when Ring Coupling in communication redundancy setting		
	page is enabled		

## **Turbo Ring 2**





Now Active	Shows the in-use communication protocol. It may be Turbo Ring, Turbo Ring V2, RSTP, or none.		
Ring 1/2			
Status	Healthy	The ring is operating normally	
Status	Break	The backup link is active in the Ring.	
Master/Slave	Shows the NPort S9000 is in the Master mode or Slave mode of the Turbo Ring 2.		
	Link down	No connection	
1st/2nd Ring Port Status	Blocked	This port is connected to a backup path, and the path is blocked	
15t/2fld Ring Port Status	Forwarding	Normal transmission	
	Learning	Learning	
Shows current coupling mode		coupling mode	
Coupling Mode	It may be None, Dual Homing, or Ring Coupling.		
Coupling Port status	Shows which po	ort is used to be the coupling port (port 1 to port 5). Available	
Couping Fort Status	when Ring Coupling in communication redundancy setting page is enabled		

### **LLDP Table**



## Restart

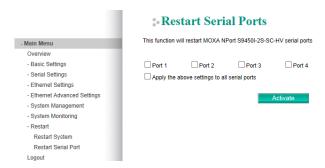
## **Restart System**

Go to **Restart System** under **Restart** and then click **Restart** to restart the NPort S9000. Ensure that you save all your configuration changes before you restart the system or else these changes will be lost.

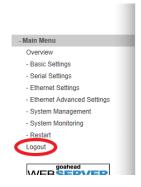


### **Restart Serial Port**

Go to **Restart Ports** under **Restart** and then select the ports to be restarted. Click **Select All** to select all the ports. Click **Submit** to restart the selected ports.



# Logout



### :• Welcome to NPort S9450I-2S-SC-HV

Overview		
Model name	NPort \$9450I-2S-SC-HV	
Serial No.	DZHG01945129	
Firmware version	V1.0 Build 16081910	
Ethernet IPv4 address	192.168.127.254	
Ethernet MAC address	00:90:E8:94:51:29	
System up time	0 days 2h:57m:47s	
Serial port 1	Real COM, 115200, None, 8, 1	
Serial port 2	Real COM, 115200, None, 8, 1	
Serial port 3	Real COM, 115200, None, 8, 1	
Serial port 4	Real COM, 115200, None, 8, 1	

Click the Logout icon to end the session of the current account. Be noted that any unsaved configuration changes will be discarded after logout.

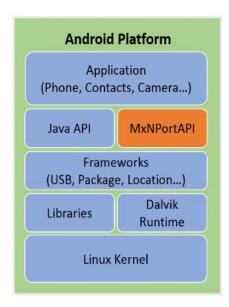
# 9. Android Application Instructions

## **Overview**

If you want to remote control your serial devices on an Android platform, then the MxNPortAPI is a simple application programming tool that you can use. The MxNPortAPI helps programmers develop an Android application to access the device server by TCP/IP.

The MxNPortAPI provides frequently used serial command sets like port control, input/output, etc., and the style of developed Android application is like MOXA Driver Manager. For more details about the provided functions, please refer to the "MxNPortAPI Function Groups" section.

This MxNPortAPI is layered between the Android application and the Android network manager framework. This Android library is compatible with Java 1.7, Android 3.1 (Honeycomb - API version 12), and later versions.

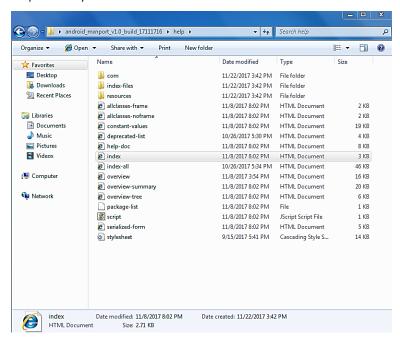


### **How to Start MxNPortAPI**

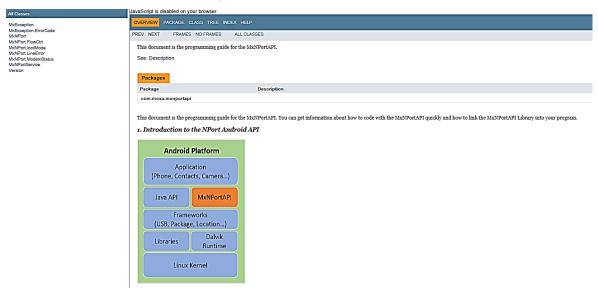
Download the MxNPortAPI from MOXA website at <a href="http://www.moxa.com">http://www.moxa.com</a>, and develop the application program in popular OSs, such as Windows, Linux, or Mac.

Refer the Android studio website to see the system requirements for the development environment: <a href="https://developer.android.com/studio/index.html?hl=zh-tw#Requirements">https://developer.android.com/studio/index.html?hl=zh-tw#Requirements</a>).

To start your application program, please unzip the MxNPortAPI file and refer to the index (.html) under the Help directory.



For more details about the installation, please refer to the Overview section.



# **MxNPortAPI Function Groups**

The supported functions in this API are listed below:

Port Control	Input/Output	Port Status Inquiry	Miscellaneous
open			
close		getBaud	
setIoctlMode		getFlowCtrl	
setFlowCtrl	read	getIoctlMode	co+Prople
setBaud	write	getLineStatus	setBreak
setRTS		getModemStatus	
setDTR		getOQueue	
flush			

# **Example Program**

To make sure this API is workable with the device server on an Android platform, see the example program below:

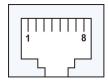
```
Thread thread = new Thread()
{
@Override
public void run() {
       /* Enumerate and initialize NPorts on system */
      List<MxNPort> NPortList = MxNPortService.getNPortInfoList();
      if(NPortList!=null){
               MxNPort.IoctlMode mode = new MxNPort.IoctlMode();
               mode.baudRate = 38400;
               mode.dataBits = MxNPort.DATA_BITS_8;
               mode.parity = MxNPort.PARITY_NONE;
               mode.stopBits = MxNPort.STOP_BITS_1;
               MxNPort mxNPort = NPortList.get(0); /* Get first NPort device */
               try {
                       byte[] buf = {'H','e','I','I','o',' ','W','o','r','I','d'};
                       mxNPort.open(); /*open port*/
                       mxNPort.setIoctlMode(mode); /*serial parameters setting*/
                       mxNPort.write(buf, buf.length); /*write data*/
                       mxNPort.close(); /*close port*/
               } catch (MxException e){
                       /*Error handling*/
               }
         }
  }
};
thread.start();
```

# A. Pinouts and Cable Wiring

# **Port Pinout Diagrams**

## **Ethernet Port Pinouts**

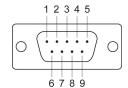
Pin	Signal	
1	Tx+	
2	Tx-	
3	Rx+	
6	Rx-	



### **Serial Port Pinouts**

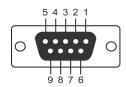
### DB9 Male RS-232/422/485 Port Pinouts

Pin	RS-232	RS-422/485-4w	RS-485-2w
1	DCD	TxD-(A)	_
2	RxD	TxD+(B)	_
3	TxD	RxD+(B)	Data+(B)
4	DTR	RxD-(A)	Data-(A)
5	GND	GND	GND
6	DSR	-	_
7	RTS	-	-
8	CTS	-	_



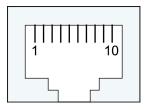
### DB9 Female RS-232/422/485 Port Pinouts

Pin	RS-232	RS-422/485-4w	RS-485-2w
1	DCD	TxD-	_
2	TxD	RxD+	Data+
3	RxD	TxD+	_
4	DSR/+IRIG-B	DSR/+IRIG-B	DSR/+IRIG-B
5	GND	GND	GND
6	DTR	-	-
7	CTS	RxD-	DATA-
8	RTS	-	_



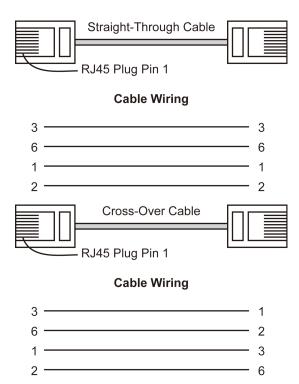
### **Serial Console Port Pinouts**

Pin	RJ45	
1	DCD	
2	DSR	
3	RTS	
4	N.C.	
5	Tx	
6	Rx	
7	GND	
8	CTS	
9	DTR	
10	N.C.	



# **Cable Wiring Diagrams**

## **Ethernet Cables**



# **B.** Well-known Port Numbers

This appendix is for your reference about the well-known port numbers that may cause network problem if you set the NPort into the same port. Refer to RFC 1700 for well-known port numbers of refer to the following introduction from the IANA.

The port numbers are divided into three ranges: the Well-known Ports, the Registered Ports, and the Dynamic and/or Private Ports.

The Well-known Ports are those from 0 through 1023.

The Registered Ports are those from 1024 through 49151.

The Dynamic and/or Private Ports are those from 49152 through 65535.

The Well-known Ports are assigned by the IANA, and on most systems, can only be used by system processes or by programs executed by privileged users. The following table shows famous port numbers among the well-known port numbers. For more details, please visit the IANA website: http://www.iana.org/assignments/port-numbers

UDP Socket	Application Service	
0	reserved	
2	Management Utility	
7	Echo	
9	Discard	
11	Active Users (systat)	
13	Daytime	
35	Any private printer server	
39	Resource Location Protocol	
42	Host name server (names server)	
43	Whois (nickname)	
49	(Login Host Protocol) (Login)	
53	Domain Name Server (domain)	
69	Trivial Transfer Protocol (TETP)	
70	Gopler Protocol	
79	Finger Protocol	
80	World Wide Web HTTP	
107	Remote Telnet Service	
111	Sun Remote Procedure Call (Sunrpc)	
119	Network News Transfer Protocol (NNTP)	
123	Network Time Protocol (nnp)	
161	SNMP (Simple Network Mail Protocol)	
162	SNMP Traps	
213	IPX (Used for IP Tunneling)	

TCP Socket	Application Service	
0	reserved	
1	TCP Port Service Multiplexor	
2	Management Utility	
7	Echo	
9	Discard	
11	Active Users (systat)	
13	Daytime	
15	Netstat	
20	FTP data port	
21	FTP CONTROL port	
23	Telnet	
25	SMTP (Simple Mail Transfer Protocol)	
37	Time (Time Server)	
42	Host name server (names server)	
43	Whois (nickname)	
49	(Login Host Protocol) (Login)	
53	Domain Name Server (domain)	
79	Finger protocol (Finger)	
80	World Wide Web HTTP	
119	Network News Transfer Protocol (NNTP)	
123	Network Time Protocol	
213	IPX	
160 - 223	Reserved for future use	

# C. SNMP Agents With MIB II & RS-232 Like Groups

The NPort S9000 has built-in SNMP (Simple Network Management Protocol) agent software. The following table lists the proprietary MIB-II group, as well as the variable implementation for the NPort S9000.

### Moxa-NPort S9000-MIB

ModelName         generalSettings         opModeSetting         portSettings           SerialNumber         serverName         opMode         portTable           FirmwareVersion         serverLocation         opModePortTable         portEntry           MacAddress         serverDescription         opModePortEntry         portIndex_Eth           Uptime         maintainerContactInfo         portIndex         portEnable           ViewIpAddr         timeSetting         portMode         portDesc           sysDateTime         application         portName           daylightSaving         realcom         portSpeed           startMonth         realComTable         portFDXFlowCtrl           startWeek         realComTable         portFDXFlowCtrl           startHour         realcomMaxConnection         portTrunking           endMonth         realcomMaxConnectionDownRTS         trunkSettingTable           endMonth         realcomConnectionDownRTS         trunkSettingEntry           endHour         rfc2217         trunkSettingIndex           endHour         rfc2217Table         trunkType           offsetHours         rfc2217Tentry         trunkMemberPorts           timeZone         rfc2217Teport         trunkMemberPorts <tr< th=""><th>overview</th><th>basicSetting</th><th>portSetting</th><th>ethernetSetting</th></tr<>	overview	basicSetting	portSetting	ethernetSetting
FirmwareVersion serverLocation opModePortTable portEntry  MacAddress serverDescription opModePortEntry portIndex_Eth  Uptime maintainerContactInfo portIndex portEnable  ViewIpAddr timeSetting portMode portDesc  sysDateTime application portName  daylightSaving realcom portSpeed  startMonth realComTable portFDXFlowCtrl  startWeek realComEntry portMDI  startDay realcomMaxConnection  startHour realcomConnectionDownRTS trunkSettingTable  endMonth realcomConnectionDownRTS trunkSettingTable  endWeek realcomConnectionDownDTR trunkSettingIntry  endDay rfc2217 trunkSettingIntry  endHour rfc2217Table trunkType  offsetHours rfc2217Table trunkType  offsetHours rfc2217TcpPort  timeZone rfc2217TcpPort  timeServer1 tcpServer commRedundancy  taimeServer2 tcpServerTable protocolOfRedundancySetup  calibratePeriod tcpServerEntry spanningTree  networkSettings tcpServerInactivityTime spanningTreeBridgePriority  autoIPConfig tcpServerMaxConnectionDownDTR  spanningTreeHelloTime  serverIpAddr tcpServerConnectionD  ownRTS  spanningTreeForwardingDelay  dnsServer1IPAddr tcpServerConnectionD  ownDTR  dnsServer1IPAddr tcpServerConnectionD  ownDTR  dnsServer1IPAddr tcpServerConnectionD  ownDTR  dnsServer1IPAddr tcpServerConnectionD  ownDTR  tcpSelepanningTreeEntry  spanningTreeEntry  spanningTreeEntry  spanningTreeForwardingDelay  tcpServerTcpServerConnectionD  ownDTR  dnsServer1IPAddr tcpServerConnectionD  ownDTR  dnsServer1IPAddr tcpServerConnectionD  ownDTR  tcpSelepanningTree  enableSpanningTree	ModelName	generalSettings	opModeSetting	portSettings
MacAddress serverDescription opModePortEntry portIndex_Eth Uptime maintainerContactInfo portIndex portEnable ViewIpAddr timeSetting portMode portDesc sysDateTime application portName daylightSaving realcom portFDXFlowCtrl startMonth realComTable portPDXFlowCtrl startWeek realComEntry portMDI startDay realcomMaxConnection startHour realcomConnectionDownRTS trunkSettingTable endMonth realcomConnectionDownDTR trunkSettingIndex endDay rfc2217 trunkSettingIndex endHour rfc2217Table trunkType offsetHours rfc2217Tehry trunkMemberPorts timeZone rfc2217Tehry trunkMemberPorts timeServer1 tcpServer commRedundancy timeServer1 tcpServer commRedundancy timeServer2 tcpServerTable protocolOfRedundancySetup calibratePeriod tcpServerInactivityTime spanningTreeBridgePriority autoIPConfig tcpServerAllowDriverControl subMask tcpServerTcpServerConnectionD ownRTS  dnsServer11PAddr tcpServerConnectionD ownDTR spanningTreeEntry spanningTreeForwardingDelay spanningTreeTable spanningTreeTable spanningTreeEntry spanningTreeTable spanningTreeTable spanningTreeTable spanningTreeEntry spanningTreeBridge spanningTreeBridge spanningTreeTable spanningTreeTable spanningTreeTable spanningTreeTable spanningTreeEntry spanningTreeEntry spanningTreeEntry spanningTreeEntry spanningTreeTable spanningTreeTable spanningTreeEntry spanningTreeEntry spanningTreeEntry spanningTreeEntry spanningTreeEntry spanningTreeEntry spanningTreeBridge spanningTreeTable spanningTreeTable spanningTreeEntry spanningTreeEntry spanningTreeEntry spanningTreeEntry spanningTreeEntry spanningTreeEntry spanningTreeEntry spanningTreeIndex spanningTreeIndex	SerialNumber	serverName	opMode	portTable
Uptime maintainerContactInfo portIndex portEnable ViewIpAddr timeSetting portMode portDesc sysDateTime application portName daylightSaving realcom portSpeed startMonth realComTable portMDI startWeek realComEntry portMDI startDay realcomMaxConnection endMonth realcomConnectionDownRTS trunkSettingTable endWeek realcomConnectionDownDTR trunkSettingTable endWeek realcomConnectionDownDTR trunkSettingIndex endDay rfc2217 endHour rfc2217Table trunkSettingIndex endHour rfc2217Table trunkSettingIndex timeZone rfc2217TcpPort timeServer1 tcpServer timeServer2 tcpServerTable protocolofRedundancy spanningTree networkSettings tcpServerInactivityTime spanningTreeBridgePriority autoIPConfig tcpServerConnectionDownRTS subMask tcpServerConnectionDownBTR  dnsServer1IPAddr tcpServerConnectionDownBTR spanningTreeEntry spanningTreeForwardingDelay spanningTreeForwardingDelay spanningTreeTable spanningTreeEntry spanningTreeTable spanningTreeEntry spanningTreeEntry spanningTreeBridgePriority	FirmwareVersion	serverLocation	opModePortTable	portEntry
ViewIpAddr         timeSetting         portMode         portDesc           sysDateTime         application         portName           daylightSaving         realcom         portSpeed           startMonth         realComTable         portFDXFlowCtrl           startWeek         realComEntry         portMDI           startDay         realcomMaxConnection         portTrunking           startHour         realcomAllowDriverControl         portTrunking           endMonth         realcomConnectionDownRTS         trunkSettingTable           endWeek         realcomConnectionDownDTR         trunkSettingTable           endHour         rfc2217         trunkSettingIndex           rfc2217Table         trunkType           offsetHours         rfc2217Entry         trunkMemberPorts           timeZone         rfc2217TcpPort         trunkMemberPorts           timeZone         rfc2217TcpPort         commRedundancy           timeServer1         tcpServer         commRedundancy           timeServer2         tcpServerTable         protocolOfRedundancySetup           calibratePeriod         tcpServerEntry         spanningTree           networkSettings         tcpServerInactivityTime         spanningTreeBridgePriority           autoIPConf	MacAddress	serverDescription	opModePortEntry	portIndex_Eth
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daylightSaving realcom portSpeed startMonth realComTable portFDXFlowCtrl startWeek realComEntry portMDI startDay realcomMaxConnection startHour realcomConnection portTrunking endMonth realcomConnectionDownRTS trunkSettingTable endWeek realcomConnectionDownDTR trunkSettingEntry endDay rfc2217 trunkSettingIndex endHour rfc2217Table trunkType offsetHours rfc2217Entry trunkMemberPorts timeZone rfc2217TcpPort timeServer1 tcpServer commRedundancy timeServer2 tcpServerTable protocolOfRedundancySetup scalibratePeriod tcpServerInactivityTime spanningTree spanningTree networkSettings tcpServerMaxConnection spanningTreeBridgePriority autoIPConfig tcpServerAllowDriverControl spanningTreeBrowardingDelay subMask tcpServerTopServerConnectionD ownRTS dnsServer1IPAddr tcpServerTopPort spanningTreeEntry spanningTreeEntry spanningTreeForwardingDelay tcpServerTipAddr tcpServerConnectionD ownDTR dnsServer1IPAddr tcpServerTopPort spanningTreeEntry spanningTreeEntry spanningTreeEntry spanningTreeEntry spanningTreeEntry spanningTreeTable spanningTreeEntry	ViewIpAddr	timeSetting	portMode	portDesc
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startWeek realComEntry portMDI startDay realcomMaxConnection startHour realcomAllowDriverControl portTrunking endMonth realcomConnectionDownRTS trunkSettingTable endWeek realcomConnectionDownDTR trunkSettingEntry endDay rfc2217 trunkSettingIndex endHour rfc2217Table trunkType offsetHours rfc2217Entry trunkMemberPorts timeZone rfc2217TcpPort timeServer1 tcpServer commRedundancy timeServer2 tcpServerTable protocolOfRedundancySetup calibratePeriod tcpServerInactivityTime spanningTree networkSettings tcpServerMaxConnection spanningTreeHelloTime serverIpAddr tcpServerAllowDriverControl spanningTreeForwardingDelay subMask cpServerTcpServerConnectionD ownRTS gateway dnsServer1PAddr tcpServerTcpPort spanningTreeEntry dnsServer2IPAddr tcpServerConnectionD spanningTreeTelpty dnsServer1IPAddr tcpServerCondPort spanningTreeEntry dnsServer2IPAddr tcpServerCondPort spanningTreeEntry dnsServer2IPAddr tcpServerCondPort spanningTreeEntry dnsServer2IPAddr tcpServerCondPort spanningTreeIndex tcpAliveChkTime tcpClient enableSpanningTree		daylightSaving	realcom	portSpeed
startDay realcomMaxConnection startHour realcomAllowDriverControl portTrunking endMonth realcomConnectionDownRTS trunkSettingTable endWeek realcomConnectionDownDTR trunkSettingEntry endDay rfc2217 trunkSettingIndex endHour rfc2217Table trunkType offsetHours rfc2217Tentry trunkMemberPorts timeZone rfc2217TcpPort timeServer1 tcpServer commRedundancy timeServer2 tcpServerTable protocolOfRedundancySetup calibratePeriod tcpServerEntry spanningTree networkSettings tcpServerInactivityTime spanningTreePriority autoIPConfig tcpServerMaxConnection spanningTreeHelloTime serverIpAddr tcpServerConnectionD ownRTS subMask company gateway tcpServerConnectionD ownDTR dnsServer1IPAddr tcpServerTcpPort spanningTreeTable dnsServer1IPAddr tcpServerTcpPort spanningTreeEntry dnsServer2IPAddr tcpServerConnectionD spanningTreeEntry spanningTreeTable		startMonth	realComTable	portFDXFlowCtrl
startHour realcomAllowDriverControl portTrunking endMonth realcomConnectionDownRTS trunkSettingTable endWeek realcomConnectionDownDTR trunkSettingEntry endDay rfc2217 trunkSettingIndex endHour rfc2217Table trunkType offsetHours rfc2217Entry trunkMemberPorts timeZone rfc2217TcpPort timeServer1 tcpServer commRedundancy timeServer2 tcpServerTable protocolOfRedundancySetup calibratePeriod tcpServerInactivityTime spanningTreeBridgePriority autoIPConfig tcpServerMaxConnection spanningTreeHelloTime serverIpAddr tcpServerConnectionD ownRTS  gateway tcpServerConnectionD ownDTR  dnsServer1IPAddr tcpServerTcpPort spanningTreeEntry dnsServer2IPAddr tcpServerConnectionD spanningTreeEntry spanningTreeEntry spanningTreeTable spanningTreeTable spanningTreeEntry spanningTreeEntry spanningTreeEntry spanningTreeEntry spanningTreeEntry spanningTreeIndex tcpServerCondPort spanningTreeIndex tcpAliveChkTime tcpClient		startWeek	realComEntry	portMDI
endMonth realcomConnectionDownRTS trunkSettingTable endWeek realcomConnectionDownDTR trunkSettingEntry endDay rfc2217 trunkSettingIndex endHour rfc2217Table trunkType offsetHours rfc2217Entry trunkMemberPorts timeZone rfc2217TcpPort timeServer1 tcpServer commRedundancy timeServer2 tcpServerTable protocolOfRedundancySetup calibratePeriod tcpServerInactivityTime spanningTree networkSettings tcpServerInactivityTime spanningTreeBridgePriority autoIPConfig tcpServerAaxConnection spanningTreeHelloTime serverIpAddr tcpServerInactivityTime spanningTreeForwardingDelay  gateway tcpServerConnectionD ownRTS spanningTreeForwardingDelay tcpServerTcpServerConnectionD spanningTreeTable spanningTreeTable spanningTreeTable spanningTreeTable spanningTreeEntry spanningTreeEntry spanningTreeEntry spanningTreeEntry spanningTreeEntry spanningTreeIndex tcpAliveChkTime tcpClient enableSpanningTree		startDay	realcomMaxConnection	
endWeek realcomConnectionDownDTR trunkSettingEntry endDay rfc2217 trunkSettingIndex endHour rfc2217Table trunkType offsetHours rfc2217Entry trunkMemberPorts timeZone rfc2217TcpPort timeServer1 tcpServer commRedundancy timeServer2 tcpServerTable protocolOfRedundancySetup calibratePeriod tcpServerInactivityTime spanningTreeBridgePriority autoIPConfig tcpServerMaxConnection spanningTreeHelloTime serverIpAddr tcpServerTopServerConnectionDownRTS gateway tcpServerTopServerConnectionDownDTR tdnsServer1IPAddr tcpServerTopPort spanningTreeEntry dnsServer2IPAddr tcpServerCondPort spanningTreeEntry dnsServer2IPAddr tcpServerCondPort spanningTreeEntry tcpServerTopPort spanningTreeEntry dnsServer2IPAddr tcpServerCondPort spanningTreeIndex tcpAliveChkTime tcpClient enableSpanningTree		startHour	realcomAllowDriverControl	portTrunking
endDay rfc2217 trunkSettingIndex endHour rfc2217Table trunkType  offsetHours rfc2217Entry trunkMemberPorts  timeZone rfc2217TcpPort  timeServer1 tcpServer commRedundancy timeServer2 tcpServerTable protocolOfRedundancySetup calibratePeriod tcpServerInactivityTime spanningTree networkSettings tcpServerMaxConnection spanningTreeHelloTime serverIpAddr tcpServerAllowDriverControl spanningTreeMaxAge subMask tcpServerTcpServerConnectionD ownRTS  gateway tcpServerTcpServerConnectionD ownDTR  dnsServer1IPAddr tcpServerTcpPort spanningTreeEntry dnsServer2IPAddr tcpServerCmdPort spanningTreeIndex tcpAliveChkTime tcpClient enableSpanningTree  enableSpanningTree		endMonth	realcomConnectionDownRTS	trunkSettingTable
endHour rfc2217Table trunkType  offsetHours rfc2217Entry trunkMemberPorts  timeZone rfc2217TcpPort  timeServer1 tcpServer commRedundancy  timeServer2 tcpServerTable protocolOfRedundancySetup  calibratePeriod tcpServerInactivityTime spanningTree  networkSettings tcpServerMaxConnection spanningTreeHelloTime  serverIpAddr tcpServerAllowDriverControl spanningTreeMaxAge  subMask tcpServerTcpServerConnectionD ownRTS  gateway tcpServerTcpServerConnectionD ownDTR  dnsServer1PAddr tcpServerTcpPort spanningTreeEntry  dnsServer2IPAddr tcpServerCmdPort spanningTreeIndex  tcpAliveChkTime tcpClient enableSpanningTree		endWeek	realcomConnectionDownDTR	trunkSettingEntry
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timeServer1 tcpServer commRedundancy timeServer2 tcpServerTable protocolOfRedundancySetup calibratePeriod tcpServerEntry spanningTree networkSettings tcpServerInactivityTime spanningTreeBridgePriority autoIPConfig tcpServerMaxConnection spanningTreeHelloTime serverIpAddr tcpServerAllowDriverControl spanningTreeMaxAge subMask tcpServerTcpServerConnectionD ownRTS gateway tcpServerTcpServerConnectionD ownDTR dnsServer1IPAddr tcpServerTcpPort spanningTreeEntry dnsServer2IPAddr tcpServerCmdPort spanningTreeIndex tcpAliveChkTime tcpClient enableSpanningTree		offsetHours	rfc2217Entry	
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calibratePeriodtcpServerEntryspanningTreenetworkSettingstcpServerInactivityTimespanningTreeBridgePriorityautoIPConfigtcpServerMaxConnectionspanningTreeHelloTimeserverIpAddrtcpServerAllowDriverControlspanningTreeMaxAgesubMasktcpServerTcpServerConnectionD ownRTSspanningTreeForwardingDelaygatewaytcpServerTcpServerConnectionD ownDTRspanningTreeTablednsServer1IPAddrtcpServerTcpPortspanningTreeEntrydnsServer2IPAddrtcpServerCmdPortspanningTreeIndextcpAliveChkTimetcpClientenableSpanningTree		timeServer2	tcpServerTable	
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subMask     tcpServerTcpServerConnectionD ownRTS     spanningTreeForwardingDelay       gateway     tcpServerTcpServerConnectionD ownDTR     spanningTreeTable       dnsServer1IPAddr     tcpServerTcpPort     spanningTreeEntry       dnsServer2IPAddr     tcpServerCmdPort     spanningTreeIndex       tcpAliveChkTime     tcpClient     enableSpanningTree			-	
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dnsServer2IPAddr tcpServerCmdPort spanningTreeIndex tcpAliveChkTime tcpClient enableSpanningTree		gateway		spanningTreeTable
tcpAliveChkTime tcpClient enableSpanningTree		dnsServer1IPAddr	tcpServerTcpPort	spanningTreeEntry
		dnsServer2IPAddr	tcpServerCmdPort	spanningTreeIndex
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			tcpClientTable	spanningTreePortPriority
tcpClientEntry spanningTreePortCost			tcpClientEntry	spanningTreePortCost
tcpClientInactivityTime turboRing			tcpClientInactivityTime	turboRing
tcpClientDestinationAddress1 turboRingMasterSetup			tcpClientDestinationAddress1	turboRingMasterSetup
tcpClientDestinationPort1 turboRingRdntPort1			tcpClientDestinationPort1	turboRingRdntPort1
tcpClientDestinationAddress2 turboRingRdntPort2			tcpClientDestinationAddress2	turboRingRdntPort2
tcpClientDestinationPort2 turboRingEnableCoupling			tcpClientDestinationPort2	
tcpClientDestinationAddress3 turboRingCouplingPort			-	
tcpClientDestinationPort3 turboRingControlPort				
tcpClientDestinationAddress4 turboRingV2				
tcpClientDestinationPort4 turboRingV2Ring1			tcpClientDestinationPort4	
tcpClientDesignatedLocalPort1 ringIndexRing1			-	
tcpClientDesignatedLocalPort2 ringEnableRing1			tcpClientDesignatedLocalPort2	ringEnableRing1
tcpClientDesignatedLocalPort3 masterSetupRing1			tcpClientDesignatedLocalPort3	masterSetupRing1

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		udpDestinationAddress1End	rdnt1stPortRing2
		udpDestinationPort1	rdnt2ndPortRing2
		udpDestinationAddress2Begin	turboRingV2Coupling
		udpDestinationAddress2End	couplingEnable
		udpDestinationAddress2End udpDestinationPort2	couplingMode
		udpDestinationFort2 udpDestinationAddress3Begin	coupling1stPort
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cosMapping	syslogServer1
cosMappingTable	syslogServer1port
cosMappingEntry	syslogServer2

ethernetAdvSetting	systemManagement
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cosMappedPriority	syslogServer3
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tosMappingEntry	staticPortLock
tosClass	staticPortLockAddress
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portbaseVlanSettingIndex	enableDot1X
portbaseVlanMemberPorts	autoWarning
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enableGlobalIgmpSnooping	emailWarningFromEmail
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igmpSnoopingSettingEntry	emailWarningThirdEmailAddr
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setDevIpIndex	emailWarningEventAuthFail
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setDevIpPresentBy	emailWarningEventSerialPortTable
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	snmpWarningEventSerailDSRchange
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	relayWarningPower2Off
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	relayWarningTurboRingBreakStatus
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	relayWarningTrafficOverloadStatus
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	autoRefresh
	loadFactoryDefault
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	mirroring
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	monitorDirection
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	sysFileUpdate
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	confPathName
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	dipSwitchEnableTurboRing
	dipSwitchTurboRingType

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remoteIpIndex	
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monitorTxTotalCount	
monitorRxTotalCount	
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monitorDataBits	
monitorStopBits	
monitorParity	
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monitorXONXOFFFlowControl	
monitorFIFO	
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systemInfo	
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power2InputStatus	

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monitorDiTable	restart
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eventListTime	
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eventListEvent	
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ethernetMonitorTxUicast	
ethernetMonitorTxMulticast	
ethernetMonitorTxBroadcast	
ethernetMonitorTxCollision	
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ethernetMonitorRxTotal	i estai t
ethernetMonitorRxUicast	
ethernetMonitorRxMulticast	
ethernetMonitorRxBroadcast	
ethernetMonitorRxPause	
ethernetMonitorTxErr	
ethernetMonitorTxErrLate	
ethernetMonitorTxErrExcessive	
ethernetMonitorRxErr	
ethernetMonitorRxErrCRC	
ethernetMonitorRxErrDiscard	
ethernetMonitorRxErrUndersize	
ethernetMonitorRxErrFragments	
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ethernetMonitorRxErrJabber	
ethernetMonitorReset	
monitorPortTable	
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trunkStatus	
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activeProtocolOfRedundancy	
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turboRingV2Status	
turboRingV2Status turboRingV2Ring1Status	
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systemMonitoring	restart
designatedMasterRing1	
rdnt1stPortStatusRing1	
rdnt2ndPortStatusRing1	
brokenStatusRing1	
turboRingV2Ring2Status	
masterStatusRing2	
designatedMasterRing2	
rdnt1stPortStatusRing2	
rdnt2ndPortStatusRing2	
brokenStatusRing2	
turboRingV2CouplingStatus	
coupling1stPortStatus	
coupling2ndPortStatus	

# **D. Switch MIB Groups**

The NPort S9000 comes with built-in SNMP (Simple Network Management Protocol) agent software that supports cold/warm start trap, line up/down trap, and RFC 1213 MIB-II.

The standard MIB groups supported by the NPort S9000 are:

### MIB II.1 - System Group

sysORTable

### MIB II.2 - Interfaces Group

ifTable

### MIB II.4 - IP Group

ipAddrTable

ipNetToMediaTable

**IpGroup** 

IpBasicStatsGroup

**IpStatsGroup** 

### MIB II.5 - ICMP Group

IcmpGroup

IcmpInputStatus

IcmpOutputStats

### MIB II.6 - TCP Group

tcpConnTable

TcpGroup

TcpStats

### MIB II.7 - UDP Group

udpTable

UdpStats

### MIB II.10 - Transmission Group

dot3

dot3StatsTable

### MIB II.11 - SNMP Group

 ${\sf SnmpBasicGroup}$ 

SnmpInputStats

SnmpOutputStats

### MIB II.17 - dot1dBridge Group

dot1dBase

dot 1d Base Port Table

dot1dStp

```
dot1dStpPortTable
dot1dTp
        dot1dTpFdbTable
        dot1dTpPortTable
        dot1dTpHCPortTable
        dot1dTpPortOverflowTable\\
pBridgeMIB
        dot1dExtBase
        dot1dPriority
        dot1dGarp
qBridgeMIB
        dot1qBase
        dot1qTp
                dot1qFdbTable
                dot1qTpPortTable
                dot1qTpGroupTable
                dot1qForwardUnregisteredTable
        dot1qStatic
                dot1qStaticUnicastTable
                dot1qStatic Multicast Table\\
        dot1qVlan
                dot1qVlanCurrentTable
                dot1qVlanStaticTable
                dot1qPortVlanTable
```

The NPort S9000 also provides a private MIB file, located in the file "Moxa-NPort S9000-MIB.my" or "Moxa-NPort S9000-MIB.my" on the NPort S9000 series utility CD-ROM.

### **Public Traps:**

- 1. Cold Start
- 2. Link Up
- 3. Link Down
- 4. Authentication Failure
- 5. dot1dBridge New Root
- 6. dot1dBridge Topology Changed

#### **Private Traps:**

- 1. Configuration Changed
- 2. Power On
- 3. Power Off
- 4. Traffic Overloaded
- 5. Turbo Ring Topology Changed
- 6. Turbo Ring Coupling Port Changed
- 7. Turbo Ring Master Mismatch

### **System Events**

- 1. System cold start
- 2. System warm start
- 3. Power transition(On->Off
- 4. Power transition(Off->On)
- 5. DI 1 (Off) (only for the NPort S9450I Series)
- 6. DI 1 (On) (only for the NPort S9450I Series)
- 7. DI 2 (Off) (only for the NPort S9450I Series)
- 8. DI 2 (On) (only for the NPort S9450I Series)
- 9. Config. change
- 10. Auth. failure
- 11. Comm. redundancy topology changed

### **Serial Port Events**

- 1. DCD changed
- 2. DSR changed

### **Ethernet Port Events**

- 1. Link-ON
- 2. Link-OFF
- 3. Traffic-Overload
- 4. Traffic-Threshold(%)
- 5. Traffic-Duration(s)

# E. Compliance Note



### **CE Warning**

This is a Class A product. In a domestic environment, this product may cause radio interference in which case the user may be required to take appropriate measures.

#### **Federal Communications Commission Statement**

FCC – This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.



### **FCC Warning**

This equipment has been tested and found to comply with the limits for a Class A digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference when the equipment is operated in a commercial environment. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instruction manual, may cause harmful interference to radio communications. Operation of this equipment in a residential area is likely to cause harmful interference in which case the user will be required to correct the interference at his or her own expense.